

Behind Enemy Lines

A Benchmarking Report of Competitor Websites



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Executive Summary

This report is for the Computer Science Department (CSD) at Carnegie Mellon University (CMU). This report will be used to benchmark computer science department websites in direct competition with the CMU CSD website. The process of benchmarking allows us to see what other universities are doing better, the same, or worse. The process also helps us determine ways we can improve the CSD website moving forward.

Competitor Schools

We chose to benchmark six out of the eight top competitor schools: Stanford University, Massachusetts Institute of Technology (MIT), University of Washington (UW), University of California Berkeley, Cornell University, and Brown University.

Key Findings

We came up with eight benchmarking points to compare across the schools. We chose these criteria based on the user experience. When a prospective student visits a college website, these are the components that affect them the most.

- Navigation: It is common to have a main navigational menu across the top, with a subnavigational menu on the left side of the page. The least successful websites deviated from this, or had either too many or no drop down tabs in their navigation headers.
- Page Layouts: Homepages with banners across the top or middle are the most visually impressive. Search bars, footers, and images/photographs appear on the most helpful sites. Having a grid of more than four modules makes the page too cluttered.
- Faculty Pages: The most successful sites have a unified look and feel among their faculty pages. Having a hyperlinked search option and photographs are useful as well.
- Degree Levels: Sites that separate information for prospective students and current students are more easily navigable.
- Research and Faculty Interests: The most successful sites not only clearly group and label the areas of research and faculty interests, they have an obvious search function for them as well.
- Faculty and Student Projects: CMU and Stanford are the only schools that showcase projects on their websites.
- Program Identity: There's only one chance to make a first impression. The schools that make the strongest on their webpages had a well-developed sense of identity, school pride, and department branding.
- Targeting Industry: CMU and Stanford are the only schools that do not address industry affiliates in any way.

Introduction

This report is for the Computer Science Department (CSD) at Carnegie Mellon University (CMU). This report will be used to benchmark the competitor universities computer science department websites in comparison to the CMU CSD website. The process of benchmarking allows us to see what other universities are doing better, the same, or worse, and how we can improve the CSD website based off this information.

During our discussion with Jordan Harrison and Jennifer Landefeld we were told that, in order, Stanford University, Massachusetts Institute of Technology (MIT), University of Washington (UW), Georgia Tech, University of California Berkeley, Cornell University, Princeton University, and Brown University are the universities that are chosen over CMU by prospective students. With this information we examined the eight competitor school websites and decided we would benchmark against Stanford, MIT, UW, Berkeley, Cornell, and Brown. The way we came to this decision is by choosing the schools that exemplify a certain section of their website better than CMU's CSD website, or one of the other competitor schools.

In this report we discuss and compare navigation, page layouts, faculty pages, program level webpages, research and faculty interests, faculty and student projects, program identity, and targeting industry companies. We show how each university designed their website to showcase these subjects and highlight the pros and cons of how they displayed the information.

Our tactics behind benchmarking are centered around the users needs. Based off of our users, tasks, and content analysis report, and our meeting with Jordan Harrison and Jennifer Landefeld, we discovered that the above topics were of utmost concern in improving the CSD website.

Choosing a college is like dating. You try to find out all you can about that college because how else can you determine the two of you are fit for each other? If you choose wrong, you're stuck together for four years. Worse yet, you could regret your decision for the rest of your life.

So you choose, and you choose carefully. In the world of choosing colleges, the college website is the other person's personal profile—you fall in love with the idea of the college, before you ever meet it.

Is the layout cluttered or tidy? Do you connect with the research, the culture, or the people? Is the presentation of content attractive? How easy is the... navigation?

These very human questions created the framework of our study. The primary users of the college website are prospective students, who will be picking apart these colleges around admission season—and they better like what they see.

What did we do?

We created eight benchmarking points based around the concerns of the primary users. Their ability to access content, the functionality and usability of the website, and the users' overall impressions of the school established our criteria.

Navigation	We hold user experience to be king, and the students' ability to get around the website is the crown. We analyzed how the information architecture differ from college to college, how intuitive the labels are, and what the colleges prioritize based on their hierarchy of pages.
Page Layouts	How the colleges present information on their webpages greatly influences the overall impression of the school. Here, we analyze how the presentation help or hinder the access of information.
Degree Level Pages	These pages are where all of the prospective students want to end up. Here, we determine how navigable these pages are to the primary users by analyzing the groupings and labels of the different degree level pages.
Faculty Pages	We analyze the presentation and accessibility of content in these pages because, well, the students are stuck with these people for years.

Research and Faculty Interests	Similar to the faculty pages, here we analyze the presentation and accessibility of content. The research that takes place and the faculty who teach in these colleges are usually the deciding factors for graduate level prospective students.
Faculty and Student Projects	Navigability, intuitive labelling, and presentation of content are also important here, not just for prospective students but for those nebulous, almost sinister, outside forces which determine a school's reputation—like parents.
Program Identity	The homepage is where the first impression of a college starts to form. We analyze here the “face” of the college website, including what colors they used, what pictures they choose to portray themselves, and what content they consider important enough to show off to strangers.
Targeting Industry Companies	Hiring managers might be worse than parents when it comes to people you try to impress.

Who's the Competition?

We started with a list of eight competitors. These are the schools that students, who were accepted by CMU's CSD, choose to attend over CMU.

We looked for the outliers: the great successes, and the great failures. We thought that by covering both ends of the spectrum, we stand to learn the most.

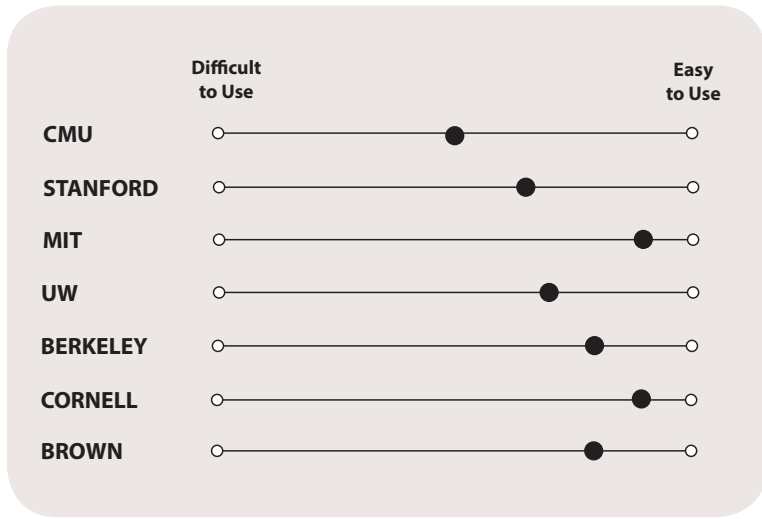
<i>We decided to benchmark these schools</i>	
Stanford	Stanford University has the top computer science program in the country, and more students chose Stanford over CMU than any other school.
MIT	MIT's Electrical Engineering and Computer Science has a distinctive identity, separate from MIT, which they choose to display in a way that is not like any of the schools on the list.
UW	UW's website addresses its users directly via their main navigation menu. Current students, prospective students, faculty candidates, and industry affiliates will all know exactly where they fit on the UW site.

Methodology (cont.)

<i>We decided to benchmark these schools</i>	
Berkeley	Berkeley's website content consists mostly of hyperlinks, which makes for very precise grouping and organization, and very bad visual design.
Cornell	Cornell chose to showcase all of its areas of research on the front page, where most other schools chose to feature select projects.
Brown	Brown has the simplest navigation and content strategy. It is also the most informal out of all of the schools.

<i>We decided AGAINST these schools</i>	
Princeton	While their navigation menu is the most interactive out of the bunch, when it comes to content strategy, Princeton does not stand out from the rest.
Georgia Tech	Georgia Tech's School of Computer Science is within their College of Computing, and within that college are many other computer science schools. Since their programs tend to bridge multiple schools and departments, we decided against benchmarking Georgia Tech because their programs are not as clearly defined as the others.

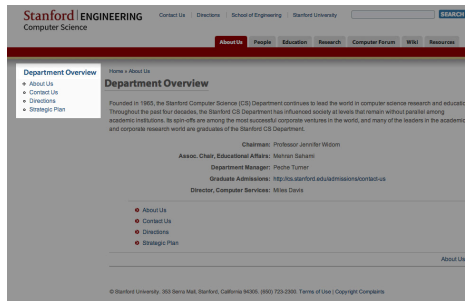
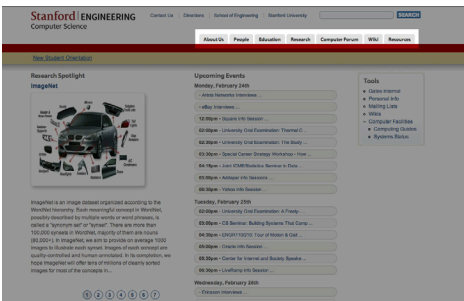
Navigation



Overview

The universities that we benchmarked generally had the navigation menu fixed across the top of the whole webpage, with drop down tabs that would direct the user to a second tier page. There is also commonly an additional navigation menu on the left of the second tier pages. All of the websites had the main labels “People” and “Research”. And four of the six universities had the main label “About”.

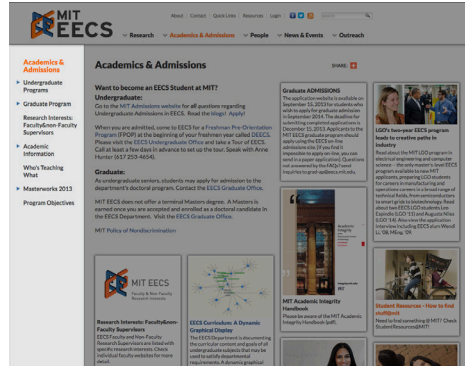
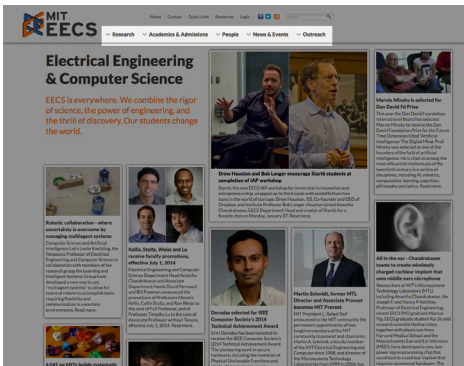
Location of Navigation Menu(s)



STANFORD

Main navigation: fixed in the top right

Sub-navigation: on the left of the “About Us”, “People”, “Education”, and “Resources” pages



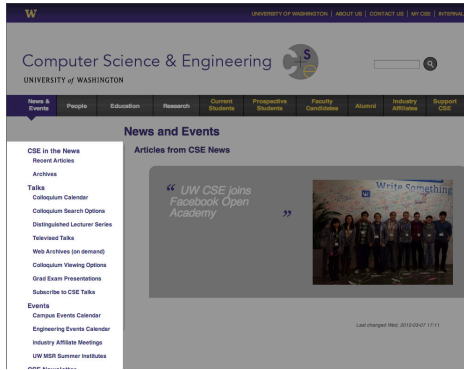
MIT

Main navigation: fixed at the top

Sub-navigation: top of the “research” page

on the left of the “Academics & Admissions”, “People”, “News & Events”, and “Outreach” pages

Navigation (con't)



UW:

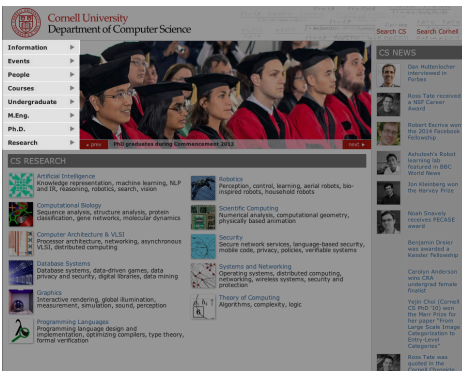
Main navigation: fixed across the top of the whole page

Sub-navigation: on the left of the "News & Events", "People", "Education", "Current Students", "Alumni", and "Industry Affiliates" pages



BERKELEY:

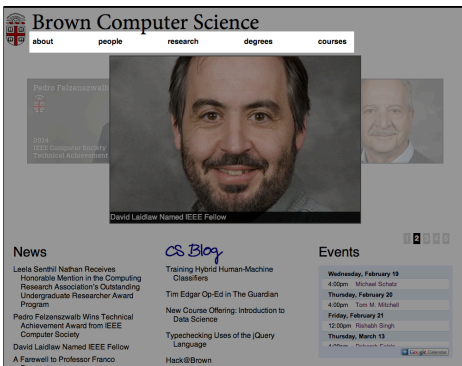
Main navigation: Fixed across the top and on the left



CORNELL:

Homepage navigation: top left

Main navigation: fixed across the top of every page besides the homepage
Sub-navigation: on the left side of the page.



BROWN:

Main navigation: fixed on the top

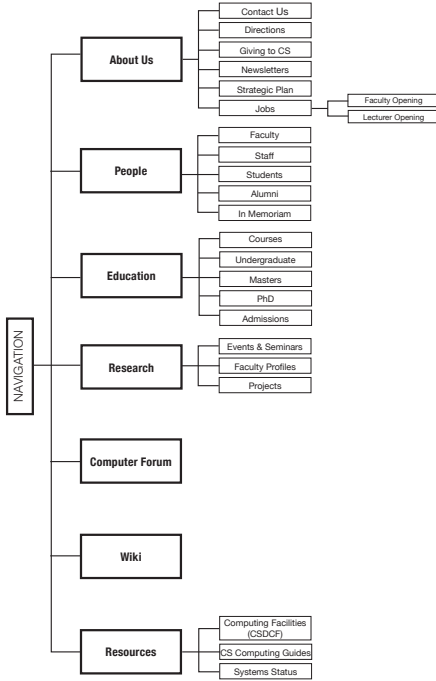
Sub-navigation: under the main navigation bar on the top of second tier pages

Navigation (con't)

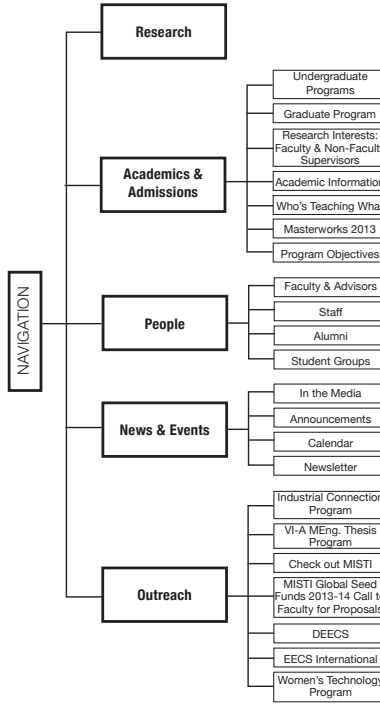
*To see navigation maps in detail, go to Appendix I

Hierarchy of Tasks*

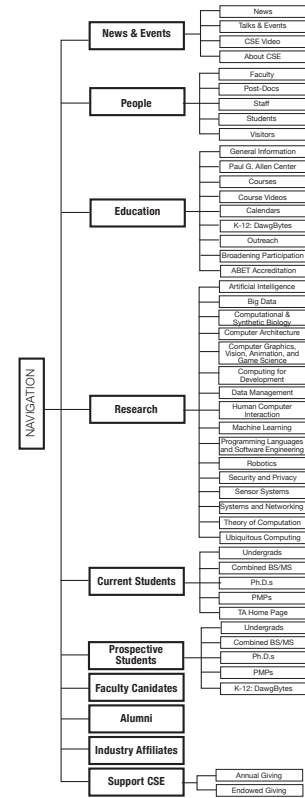
STANFORD



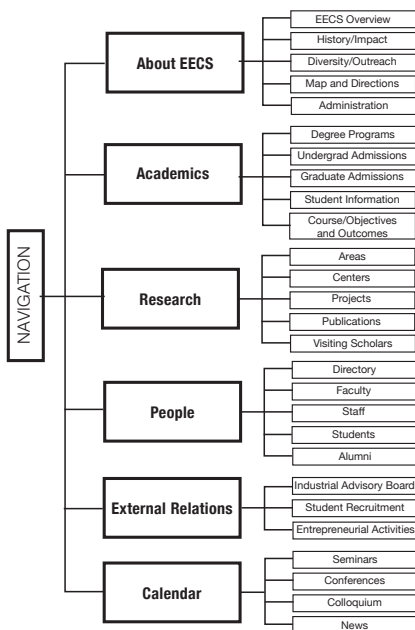
MIT



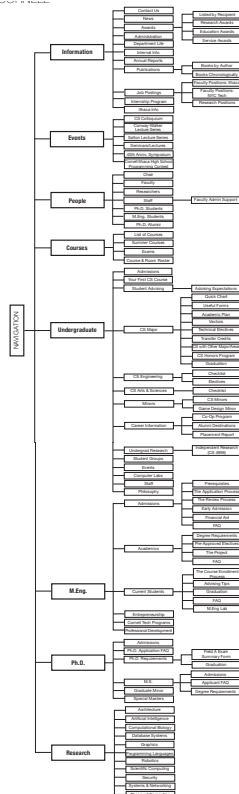
UW



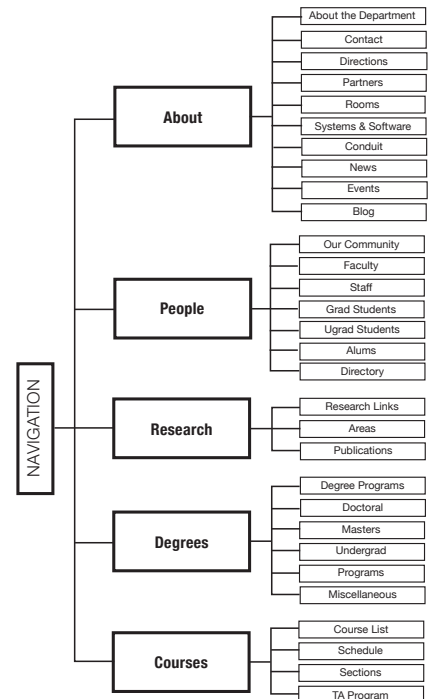
BERKELEY



CORNELL



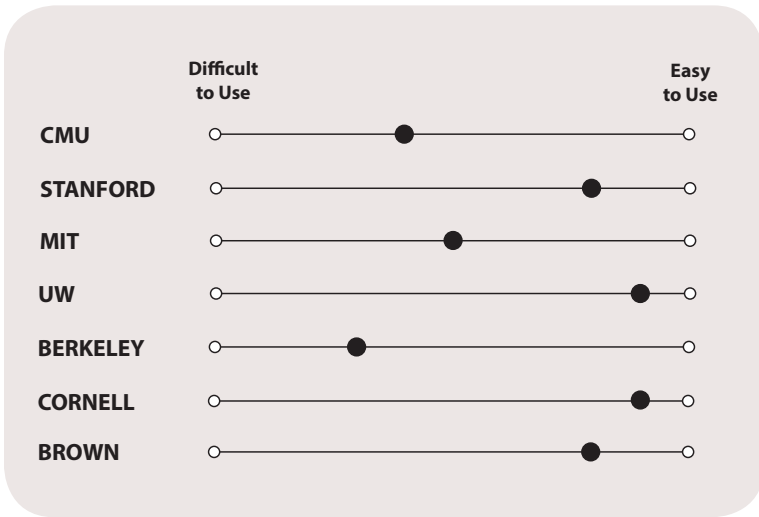
BROWN



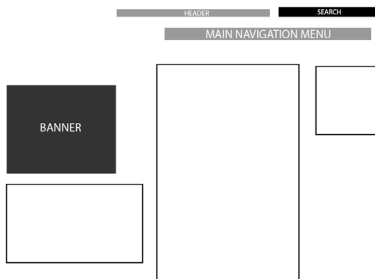
Page Layouts

Overview

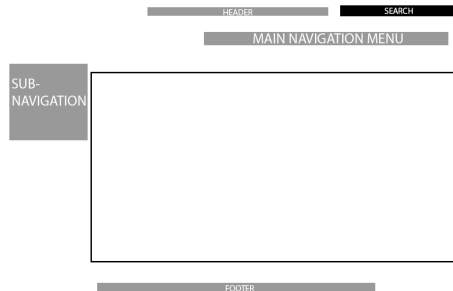
The common layout for the homepage among the universities we decided to benchmark was a three-grid layout with a banner on the top. The universities that had a three-grid layout tended to have a section on “Events” and “News”. All of the universities, with the exception of MIT, had their second tier pages as a single-grid layout.



Homepage



Second Tier



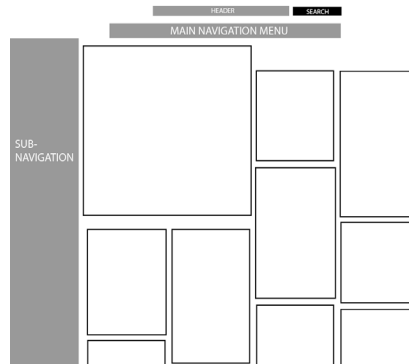
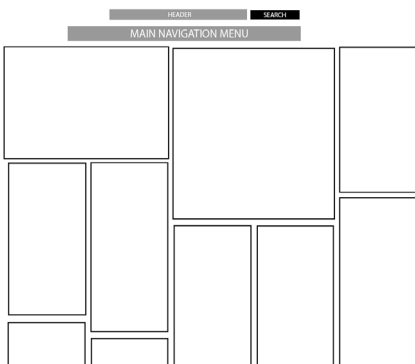
Layout

STANFORD

Homepage: Three-panel grid. On the left their is a rotating picture with an explanation underneath. In the middle upcoming events are listed. The right panel is smaller than the other two and is for tools.

Second tier: Single-grid and some of the pages have a left navigation bar.

Every page: header and footer



MIT

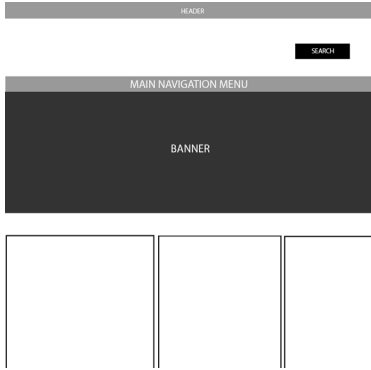
Homepage: Dynamic grid layout – Picture and part of article.

Second tier: Dynamic grid layout, and a short explanation of the page.

Every page: Header and footer. The footer disappears after loading content.

Page Layouts (con't)

Homepage



Second Tier

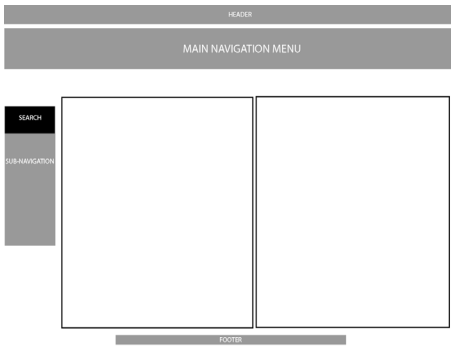


UW

Homepage: On the top of page there is a banner with rotating pictures paired with a description. Underneath the banner is a three grid layout – with sections titled “welcome”, “news”, and “events”.

Second tier: Single-grid layout

Every page: Header and footer

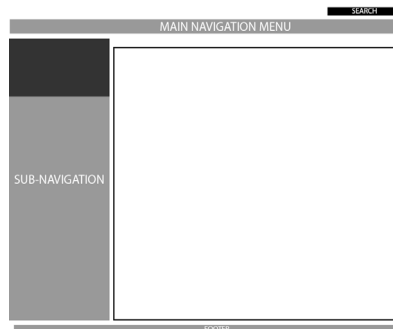
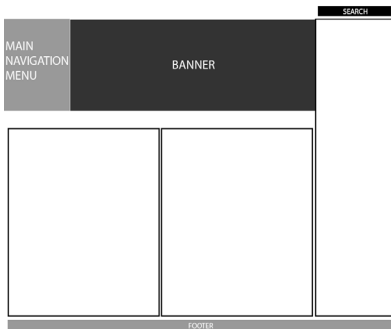


BERKELEY

Homepage: Two-grid layout

Second tier: Single-grid

Every page: Header and footer

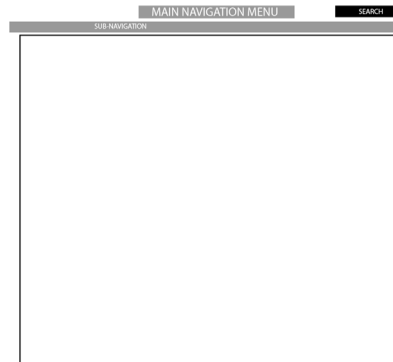
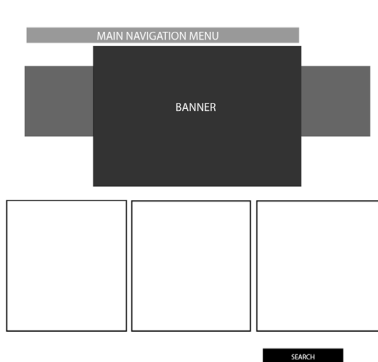


CORNELL

Homepage: Banner across the top. Three grid layout with titles “CS Research” and “CS News”.

Second tier: Single grid – navigation bar and information relating to what selected.

Every page: Footer



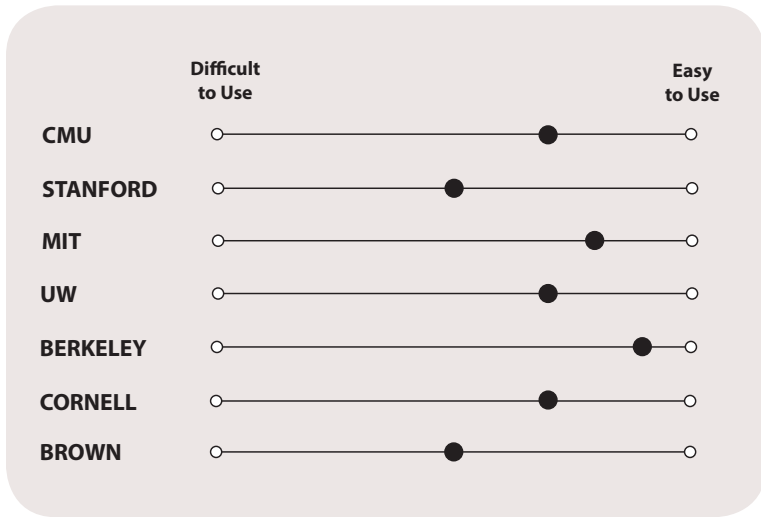
BROWN

Homepage: Banner on the top. Three-grid layout titled “News”, “CS Blog”, and “Events”.

Second tier: Single-grid

Every page: Footer

Faculty Pages

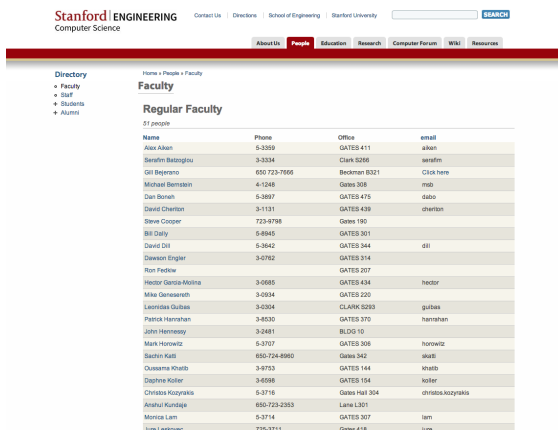


Overview

All of the faculty pages are in alphabetical order. UW and Berkeley also provided a way to jump to a specific part of the page by providing a hyper-link alphabet at the top of the page. An identification tactic that is useful is to provide a photo of each faculty member. It was also common to see a faculty's email included on the main faculty page.

The individual faculty pages tended to be different from one another. Some of the universities had a standard layout for faculty but not the entire faculty used the layout, this made the website seem varied. Berkeley and Brown had a standard layout for the faculty; this made the website very uniform and organized.

Layout & Content

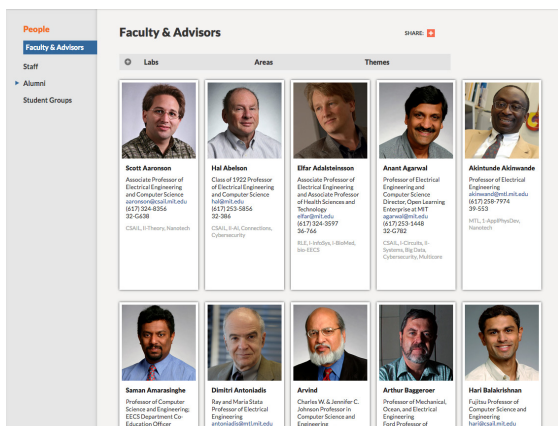


STANFORD

Navigation: alphabetical order

Presentation: set up like a table with the faculty names on the left followed by their phone number, office, and email.

Individual Profiles: different



MIT

Navigation: alphabetical order

Presentation: Dynamic grid layout. Each box holds a picture of the faculty/advisor, their role/title, email, phone number, labs, areas, and themes.

Individual Profiles: different, but some are the same

Faculty Pages (cont)

News & Events People Education Research **Current Students** Prospective Students Faculty Candidates Alumni Industry Affiliates Support CSE

Faculty





[A](#) [B](#) [C](#) [D](#) [E](#) [F](#) [G](#) [H](#) [I](#) [J](#) [K](#) [L](#) [M](#) [N](#) [O](#) [P](#) [Q](#) [R](#) [S](#) [T](#) [U](#) [V](#) [W](#) [X](#) [Y](#) [Z](#)

CSE has approximately 50 tenure-track faculty, research-track faculty, and lecturers. Our faculty includes winners of eighteen Sloan Research Fellowships, twenty-nine NSF CAREER Awards, and the MacArthur Award. We have fifteen Fellows of the ACM, twelve IEEE fellows, and three members of the National Academy of Engineering. Five of our faculty have received the University of Washington Distinguished Teaching Award, and the department was the first recipient of the [UW Botman Award for Instructional Excellence](#).

[Read about our new 2012/2013 faculty hires here!](#)

Last changed Mon, 2012-11-05 11:30

Faculty

	Richard Anderson anderson@cs.washington.edu Computing for the developing world, health information systems, educational technology
	Ruth E. Anderson rae@cs.washington.edu Computer science education, educational technology, computing for the developing world
	Tom Anderson tom@cs.washington.edu Distributed systems, networks, operating systems, security, parallel computing, education
	Jean-Loup Beier beier@cs.washington.edu Parallel and distributed processing and computer systems

UW

Navigation: alphabetical order, hyperlink alphabet at the top of the page, and a navigation bar on the left.

Presentation: Each faculty member has a photo, his or her name, email, and area of study listed.

Individual Profiles: Most of the faculty pages have a standard layout but there are a few faculty pages that differ from the rest.

EECS ELECTRICAL ENGINEERING AND COMPUTER SCIENCE COLLEGE OF ENGINEERING UC Berkeley LOGIN

Faculty List

Please add berkeley.edu to any incomplete email address.

[A](#) [B](#) [C](#) [D](#) [E](#) [F](#) [G](#) [H](#) [I](#) [J](#) [K](#) [L](#) [M](#) [N](#) [O](#) [P](#) [Q](#) [R](#) [S](#) [T](#) [U](#) [V](#) [W](#) [X](#) [Y](#) [Z](#)

[Faculty Emeriti](#)

Pieter Abbeel
Assistant Professor

746 Suterda Dai Hall, (510) 642-7034, pabbeel@cs.berkeley.edu
Research Interests: Artificial Intelligence (AI); Control, Intelligent Systems, and Robotics (CR); Machine Learning
Office Hours: Tues, 2-3pm, 730 Suterda Dai
Teaching Schedule (Spring 2014):
CS 188, Introduction to Artificial Intelligence, TuTh 12:30-2:00P, 2050 VLSB
EE 998-2, Pioneers in Engineering, M 6:30-8:30P, 521 Cory

Maneesh Agrawal
Professor

535 Soda Hall, 643-8220, maneesh@eeecs.berkeley.edu
Research Interests: Graphics (GI); Human-Computer Interaction (HCI)
Office Hours: Tue 4-5pm, 335 Soda
Teaching Schedule (Spring 2014):
CS 160, User Interfaces, MW 5:30-7:00P, 306 Soda
CS 260A, User Interface Design and Development, MW 5:30-7:00P, 306 Soda

David Alstot
MacKey Professor in Residence

554 Cory Hall, 510-538-0130, alstot@berkeley.edu
Research Interests: Communications & Networking (CONNET); Design, Modeling and Analysis (DMA); Integrated Circuits (IC)
Office Hours: W, 10-11am, 564 Cory; M & W, 2-3pm, 564 Cory, or email for app.

BERKELEY

Navigation: Six text links with a description of what the links direct to: Faculty List, Faculty Emeriti List, Visiting Faculty, New Faculty, EECS Administrative Officers, Faculty Awards.

If you press "faculty list" than it directs the user to a page with all the faculty listed in alphabetical order and a hyperlink alphabet at the top of the page.

Presentation: Includes a picture, name, title, office location, number, email, research interests, office hours, and teaching schedule.

Individual Profiles: Standard layout which includes a photograph, name, title, research areas, research centers, teaching schedule, biography, and selected publications. On the right of the page is contact information, office hours, and research support officer. On the left are links to their personal homepage, projects, publications, and dissertations.

EECS ELECTRICAL ENGINEERING AND COMPUTER SCIENCE COLLEGE OF ENGINEERING UC Berkeley LOGIN

Pieter Abbeel

Assistant Professor

Research Areas
Artificial Intelligence (AI)
Control, Intelligent Systems, and Robotics (CR)
Machine Learning

Research Centers
Berkeley Vision and Learning Center (BVLC)

Teaching Schedule (Spring 2014)
CS 188, Introduction to Artificial Intelligence, TuTh 12:30-2:00P, 2050 VLSB
EE 998-2, Pioneers in Engineering, M 6:30-8:30P, 521 Cory

Biography
He received a BS/MS in Electrical Engineering from KU Leuven (Belgium) and received his Ph.D. degree in Computer Science from Stanford University in 2008. He joined the faculty at UC Berkeley in Fall 2008, with an appointment in the Department of Electrical Engineering and Computer Sciences. His research focuses on robotics, machine learning and control. Professor Abbeel has won various awards, including the Sloan Research Fellowship, the Air Force Office of Scientific Research Young Investigator Program (AFOSR/YIP) award, the Okawa Research Grant, the 2011 TRS, the IEEE Robotics and Automation Society (RAS) Early Career Award, and the Dick Virdi Best U.S. Ph.D. Thesis in Robotics and Automation Award. He has developed apprenticeship learning algorithms which have enabled advanced helicopter aerobatics, including maneuvers such as tic-tocs, chase and auto-rotation, which only exceptional human pilots can perform. His group has also enabled a robot to reliably pick up randomly shaped, crumpled pieces of laundry and fold them. His work has been featured in many popular press outlets, including BBC, The New York Times, MIT Technology Review, Discovery Channel, SmartPlanet and Wired.

Selected Publications

- J. van den Berg, P. Abbeel, and K. Goldberg, "LQSGM: Optimized Path Planning for Robots with Motion Uncertainty and Imperfect State Information," in Proceedings of Robotics: Science and Systems (RSS), 2010.
- P. Abbeel, A. Coates, and A. Y. Ng, "Autonomous Helicopter Aerobatics through Apprenticeship Learning," International Journal of Robotics Research (IJRR), June 2010.
- J. Maini-Dessipi, M. Cusumano-Towner, J. Lu, and P. Abbeel, "Clash-Group Point Detection based on Multiple View Geometric Cues with Application to Robotic Towel Folding," in Proceedings 2010 Conference on Robotics and Automation (ICRA), 2010.
- J. Tang, A. Singh, N. Goel, and P. Abbeel, "Learning Parameterized Maneuvers for Autonomous Helicopter Flight," in Proceedings 2010 Conference on Robotics and Automation (ICRA), 2010.

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Research Support Officer
Willa Walker
510-643-2568
willaw@cs.berkeley.edu

Add berkeley.edu to any incomplete email address.

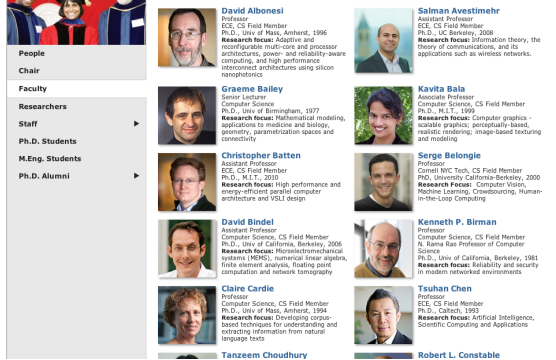
Personal Homepage
[Projects](#)
[Publications](#)
[Dissertations](#)

Faculty Pages (cont)

INFORMATION EVENTS PEOPLE COURSES UNDERGRADUATE M.ENG. PH.D. RESEARCH

You are here: Home > People > Faculty Pages

Faculty Pages



David Albonesi
Professor
ECE, CS Field Member
Ph.D., Univ of Mass, Amherst, 1996
Research focus: Adaptive and reconfigurable multi-core and processor architectures, power- and reliability-aware computing, and high performance heterogeneous architectures using silicon nanophotonics

Salman Avestimehr
Assistant Professor
ECE, CS Field Member
Ph.D., UC Berkeley, 2008
Research focus: Information theory, the theory of communications, and its applications such as wireless networks.

Graeme Bailey
Senior Lecturer
Computer Science
Ph.D., Univ of Birmingham, 1977
Research focus: Mathematical modeling, applications to medicine and biology, geometry, parameterisation spaces and connectivity

Kavita Bala
Associate Professor
Computer Science, CS Field Member
Ph.D., M.I.T., 1999
Research focus: Computer graphics, realistic graphics, perceptually-based, realistic rendering, image-based texturing and modeling

Christopher Batten
Assistant Professor
ECE, CS Field Member
Ph.D., M.I.T., 2003
Research focus: High performance and energy-efficient parallel computer architecture and VLSI design

Serge Belongie
Professor
Cornell NYC Tech, CS Field Member
Ph.D., University California-Berkeley, 2000
Research focus: Computer Vision, Machine Learning, Crowdsourcing, Human-in-the-Loop Computing

David Bindel
Assistant Professor
Computer Science, CS Field Member
Ph.D., Univ of California, Berkeley, 2006
Research focus: Microelectromechanical systems (MEMS), numerical linear algebra, finite element analysis, floating point computation and network tomography

Kenneth P. Birman
Professor
Computer Science, CS Field Member
N. Ramo Bas Professor of Computer Science
Ph.D., Univ of California, Berkeley, 1983
Research focus: Reliability and security in modern networked environments

Claire Cardie
Professor
Computer Science, CS Field Member
Ph.D., Univ of Mass, Amherst, 1998
Research focus: Development, corpus-based methods for understanding and extracting information from natural language texts

Tsuhuan Chen
Professor
ECE, CS Field Member
Ph.D., Cornell, 1993
Research focus: Artificial Intelligence, Scientific Computing and Applications

Tanzeem Choudhury

Robert L. Constable

CORNELL


Navigation: alphabetical order

Presentation: Two-grid layout. There is a photograph of each faculty member, their name, role/job, department (?ECE, CS Field Member), where and when they received their Ph.D., and their research focus.

Individual Profiles: Different

The Faculty and Postdoctoral Researchers

Faculty



Ugur Cefemel

Eugene Charniak

Tom Doepfner

Pedro Felzenszwalb

Rodrigo Fonseca

Amy Greenwald

James Hays

Maurice Herlihy

Jeff Huang

John F. Hughes

Sorin Istrail

Chad Jenkins

Phillip Klein

Tim Kraska

Shriram Krishnamurthi

David Ladlow

Michael Littman

Anna Lytyskaya

Claire Mathieu

Barbara J Meier

BROWN

Navigation: alphabetical order

Presentation: Five columns with the faculty members name and picture. Under the faculty is a list of adjunct and visiting faculty and postdoctoral researchers.

Individual Profiles: Standard layout which includes their name, title, contact information, research areas, courses taught, and research interests.

Thomas W. Doepfner

Associate Professor (Research) of Computer Science and Vice Chair

Contact Information

Box 1910
Brown University
Providence, RI 02912
Email: twd@cs.brown.edu
Personal home page:
<http://www.cs.brown.edu/~twd/>

Research Areas

Operating Systems and Distributed Systems
Parallel Computing
Security


Courses Taught

CSCI670 Operating Systems
CSCI690 Operating Systems Laboratory
CSCI030 Introduction to Computer Systems

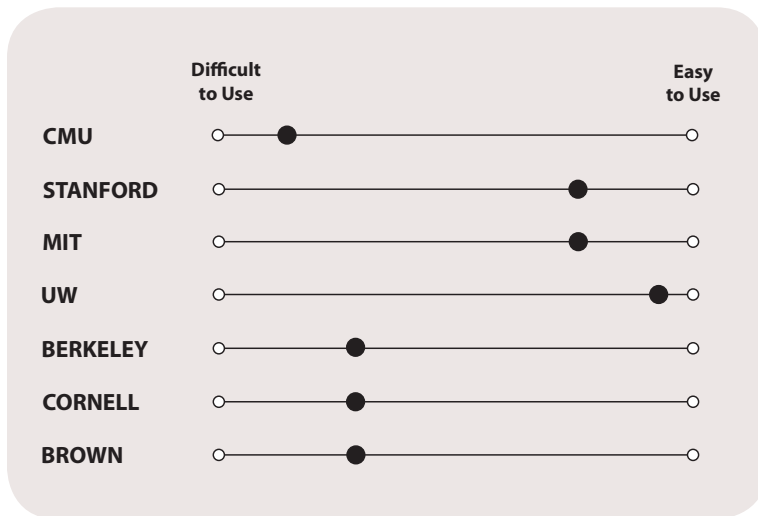
Research Interests

Thomas Doepfner is interested in operating systems and everything related to them. He wrote one of the first threads packages for Unix and has dabbled in threads and concurrency ever since. With the help of a number of top undergraduate students, he worked on tools for measuring and analyzing performance of concurrent programs, particularly on shared-memory multiprocessors. He also designed and implemented an object-oriented threads package for C++, using ideas borrowed from Sun's Spring operating system.

More recently, he worked with wireless devices and mobile computers, building an infrastructure for sharing information in settings such as business meetings and face-to-face meetings. He is currently interested in the area of operating system support



Degree Level Pages



Overview

For this section, we looked at the degree levels offered at CMU and its competitor colleges, and we evaluated the navigability and accessibility of their program pages. We look at how the sites labeled their pages, how they group the degrees, whether they address current or prospective students, and what it takes to go from one section to another.

CMU

CMU's site was the most difficult to navigate due to the lack of intuitive labelling and confusing visual hierarchy. The site also mixed content for prospective students and current students. There are significant amounts of outdated or broken links.

Stanford and MIT

Stanford and MIT scored on the high end of this scale, because of their intuitive labelling and their logical hierarchy.

UW

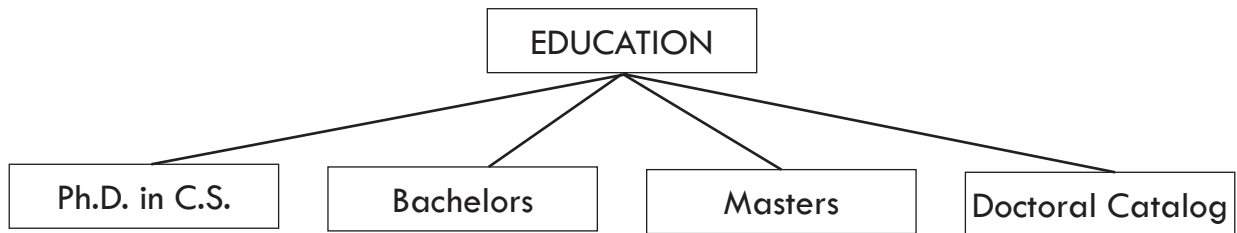
UW's website was the most easily navigable site when it comes to finding information about the degree programs. It offers, on the homepage, pathways for its potential users. Prospective students are able to access admission information with one click.

Berkeley, Cornell and Brown

These schools scored lower because they are more difficult to navigate because they contain illogical groupings and confusing labellings.

Roadmap

For students starting at the homepage, this is the pathway towards the information of degree programs available at CMU.



Bachelors

Clicking on the “Bachelors” subheading will take you a page with a list of four Bachelor of Science degrees, three of which are not within the CMU Computer Science department.

These will link you off the CMU Computer Science Dept's website.

SCS Bachelor Degrees, Double Major, and Minor Offerings

Bachelor of Science in Computer Science

The Bachelor of Science program in Computer Science combines a solid core in another area through a required minor in a second subject. In addition, the program includes humanities courses. As computing is a discipline with strong links to many fields, students can pursue allied (or non-allied) interests.

Bachelor of Science in Computational Biology

The School of Computer Science and Mellon College of Science have joined forces to create a new degree program leading to a B.S. in Computational Biology. The goal of this new degree program is to enable outstanding students to become leaders in identifying and solving tomorrow's problems.

Bachelor of Computer Science and Arts

The BCSA Program was created in 2008 by the College of Fine Arts and the School of Computer Science. It provides a conceptual foundation for students interested in pursuing fields which combine computer science with computer animation, computer music, interactive stagecraft, robotic art, and digital media.

Bachelor of Science in Music and Technology

This new program is offered jointly by the School of Music, the School of Computer Science, and the Center for Intelligent Technology (CIT). The Music and Technology Program will begin in the fall of 2009 and will provide a unique educational experience for students interested in the intersection of music and technology.

Clicking on the "Bachelors of Science in Computer Science" link will take you to the page most relevant to prospective students.

This link is more relevant to current students, which is placed above links relevant to prospective students.

This link is broken.

B.S. in Computer Science
| Information | Curriculum | Courses | Resources | Contact

The Bachelor of Science program in Computer Science combines depth in another area through a required minor in a second science and humanities courses. As computing is a discipline with flexibility to pursue allied (or non-allied) interests.

» **Prospective Students**

- **Overview of B.S. in Computer Science**
- **Internal Transfer and Dual Degree Guidelines and Applications**
- **Undergraduate Admissions**
- **Advanced Placement (AP®) Policy**
- **Would you like to visit the Computer Science Department?**

Annotations:
- A line from the text above points to the 'Prospective Students' subheader.
- A line from the text below points to a broken link icon in the navigation menu.

Masters

Clicking on the Masters subheader will take you to a site with four links, three of which are for an internal audience of users.

Masters

M.S. in COMPUTER SCIENCE — *This is the link for prospective students.*

The MS program in Computer Science offers students with a Bachelor's study in Computer Science. We cater to students with a degree in Computer Science, or engineering). The program is not based on a fixed set of courses; rather, students consult with their advisors, within broad guidelines. Thus, a student may specialize in (e.g., networking, machine learning, or algorithms) or choose not to specialize.

The Fifth Year Masters Program (Carnegie Mellon, CS undergraduates) — *These links are for current CMU students.*

The Fifth Year Masters Program is a direct Masters program for students at Carnegie Mellon. The purpose and goal of the program is to encourage our very best students to broaden their often hectic undergraduate experience. We also want to provide them with an additional qualification and period of study by which a program will result in a Masters Degree.

MBA: COMPUTER SCIENCE 3-2 PROGRAM (Carnegie Mellon, CS undergraduates) — *This link is labelled like it is for a prospective student, but it will take you to a page requiring a department login and password.*

This page is designed to provide information regarding the Bachelor of Science in Computer Science Administration (MBA) 3/2 program at Carnegie Mellon University.

- **INFORMATION ON THE CSD GRADUATE PROGRAMS**

🏠 CSD Home | 📧 Webteam | ⬆ Top | 🏠 SCS Home

Ph.D.

For students interested in the PhD in Computer Science at CMU, they are able to access information about the program through two paths: Education > Ph.D. in CS, or Education > Doctoral Catalog. They are also able to access the Doctoral Catalog from the Ph.D. in CS page, but not the other way around.

Clicking on the "Ph.D. in CS" will take you to a page linking you to information for both prospective and current students, in no particular order.

This link is labelled like it is for an outside audience, but it leads to a page that requires an internal password.

Outdated links.

List of students from 2010.

» **Information**

- **INFORMATION ON THE CSD GRADUATE PROGRAMS**
- **The Computer Science Ph.D. Program document** provides an overview of the program and procedures (pdf).
- **The Computer Science Graduate Catalog**
- **Online Application**
- **Dual Ph.D. Program CMU-Portugal in Computer Science:** The School of Computer Science at Carnegie Mellon University offers a dual Ph.D. program in cooperation with several Portuguese universities. This PhD program is a joint effort of the School of Computer Science at Carnegie Mellon University and the Communication Technologies Institute (ICTI), resulting from a partnership between CMU and the University of Coimbra. For more information, please see the **ICTI website**.
- **Faculty Research Guide:** Descriptions of our faculty's research interests.

» **Courses**

- **Spring 2012 course schedule**
- **Fall 2011 course schedule**

» **Contacts**

- **Deb Cavlovich:** questions about procedure and policy
- **Srinivasan Seshan:** questions about the program's content and structure
- **Martha Clarke:** questions about How to Apply to the CS and SCS programs
- **Students** and their advisors; **advisors** and their students.
- **Doctoral Review Committee (DRC).**
- **Student Ombudsperson.**
- **Who's Graduating?** Ph.D. Students expected to graduate by the end of the year.

» **Helpful Advice**

Advice on Applying to Ph.D. Programs in Computer Science (PDF)
This document, by **Professor Mor Harchol-Balter**, is intended for prospective students in computer science or related areas.

Clicking on the “Doctoral Catalog” link will take you to a page linking you to information for prospective students, including an overview of the program, specialization studies, and a link to how to apply.

These sections are intuitively labelled and arranged in a logical pattern that makes sense hierarchically.

However, this is a broken link.

CS Doctoral Catalog

[| Introduction](#) | [Curriculum](#) | [Financial Aid](#) | [Dissertations](#)

Introduction: A short message about the department.

Curriculum: The course of study for CS Doctoral students, including core, required and elective units; research; teaching assistantships.

Financial Aid: A description of financial aid available to students.

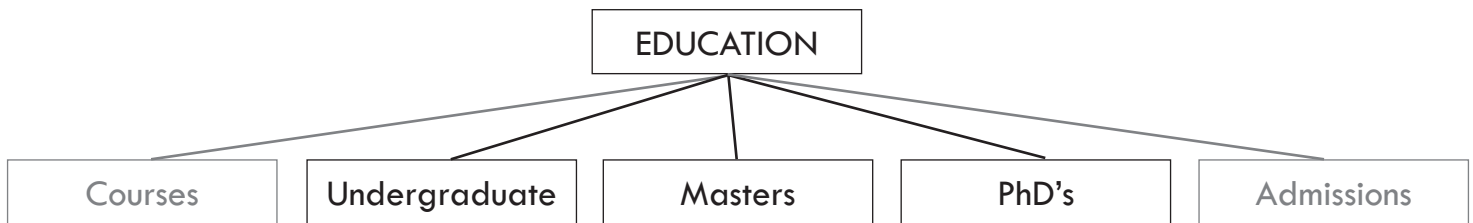
Dissertations: A list of recent Ph.D. research topics, in the Computer Science Department.

Specialization Programs: These programs are sponsored by various departments at Carnegie Mellon.

Admission: Admission requirements, including all application materials.

Roadmap

For students starting at the homepage, this is the pure hierarchy of the computer science degrees available in at Stanford University.

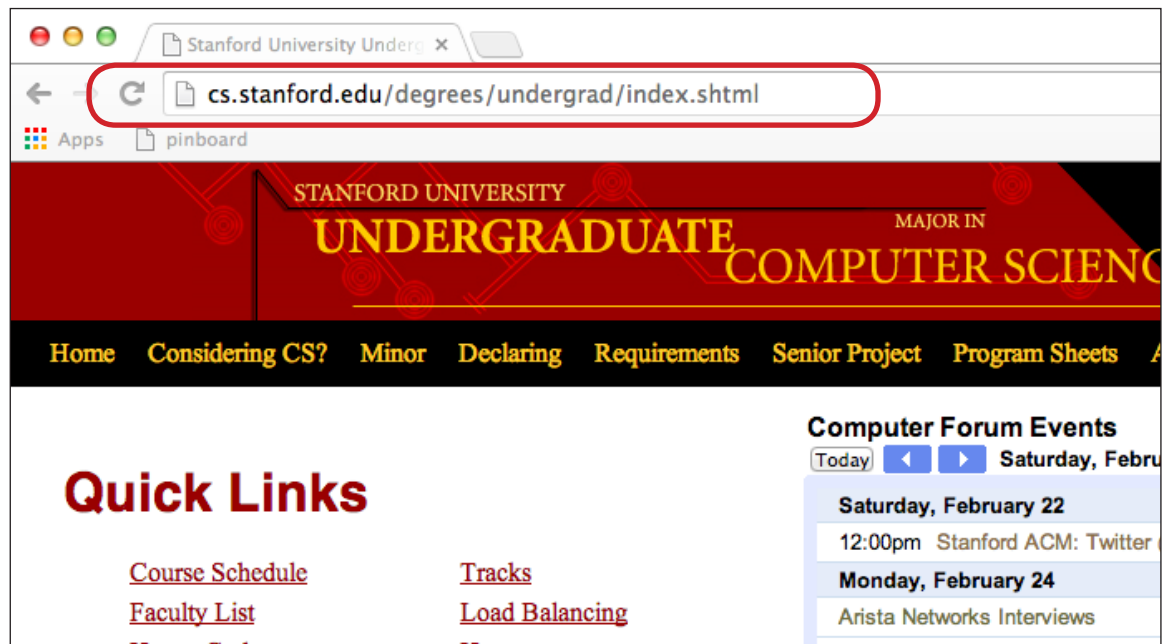


Bachelors

Clicking on the undergraduate subhead will lead the user to what appears to be a separate content management system, with a different page design and navigation menu. However, a quick look at the web URL reveals that this is not an offsite page, but the undergraduate subsection of the Stanford CS site.

While it looks completely different, this section is part of the Stanford CS website.

This section does NOT tell the prospective student how to apply. For that, the student has to backtrack to Education and head over to Admissions.



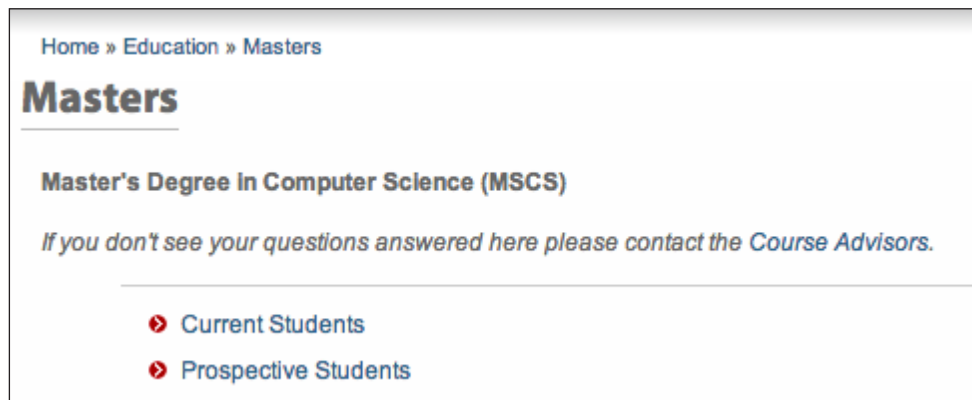
Masters

Clicking on the Masters subhead will lead you to a fork in the road: Are you a current student or a prospective student?

This allows the two targeted users a simplified path to the information they need.

Current students are able to access degree requirements and details about specializations without being redirected to information they already have.

Prospective students are able to access admission information and deadlines quickly.



Home » Education » Masters

Masters

Master's Degree in Computer Science (MSCS)

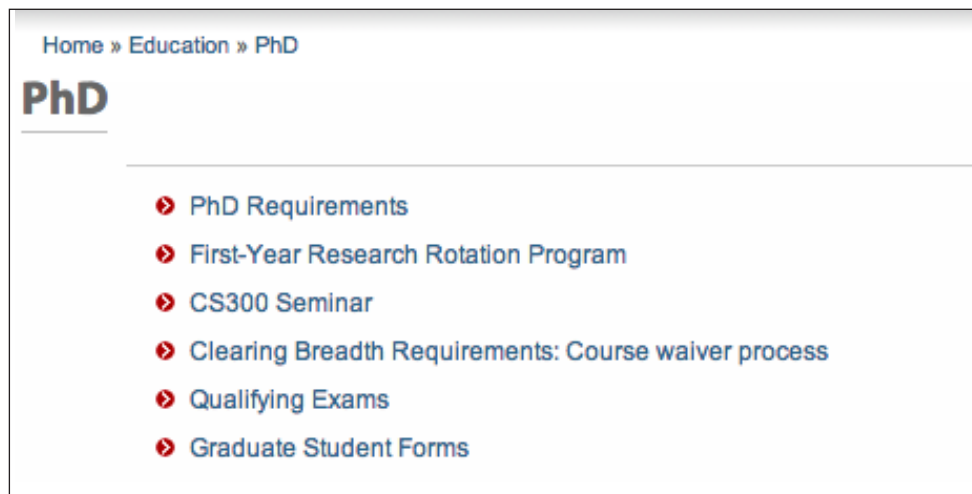
If you don't see your questions answered here please contact the Course Advisors.

- Current Students
- Prospective Students

Ph.D.

Clicking on the PhD subhead will take you to a list of degree requirements and qualifying exams. The target seems to be geared towards current PhD's. Prospective PhD's will have to backtrack to Education > Admissions in order to find application requirements and deadlines.

For PhD applicants, they will not find admission information under any of these links.



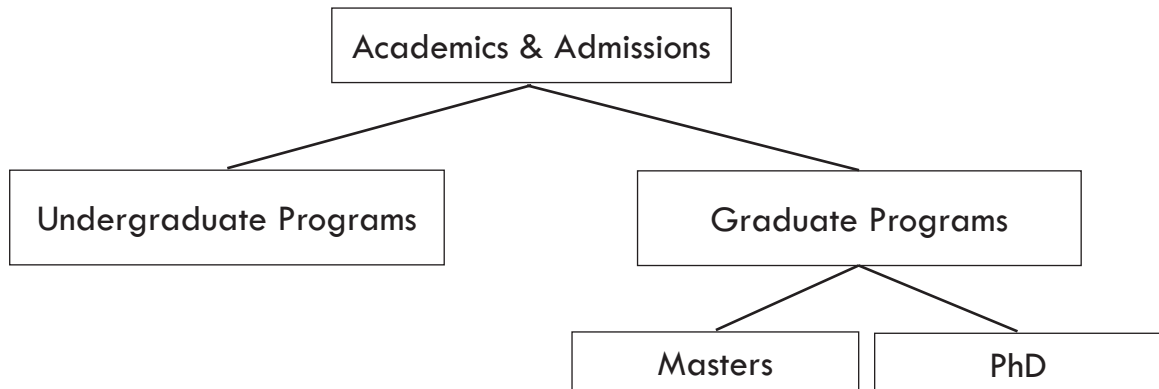
Home » Education » PhD

PhD

- PhD Requirements
- First-Year Research Rotation Program
- CS300 Seminar
- Clearing Breadth Requirements: Course waiver process
- Qualifying Exams
- Graduate Student Forms

Roadmap

For students starting at the homepage, this is how they will access the information about the computer science degrees available at MIT.



Bachelors

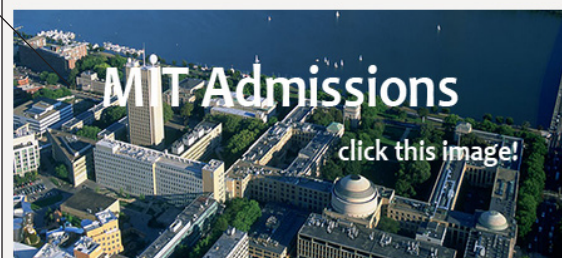
Clicking on the Undergraduate Programs subhead will take you to a page with an overview of the Undergraduate SC programs, plus two very big buttons telling you how to apply.

MIT uses an eye-catching color and imperative phrases, such as “you must apply” and “click this image,” to create a sense of urgency and action. It makes it very clear where you need to go to apply for the program.

Prospective undergraduate students -- all applicants must apply directly to MIT. See the orange box below!

Prospective Undergraduate Students:

You must apply to MIT first!
Visit the MIT Admissions site for all questions!
You can also find out about tours from that site.
(Click the aerial view of MIT below).



Masters

Clicking on the Graduate Program subhead will take you to a general overview page of the degree programs offered at the graduate level at MIT. Links to details about admissions, degrees, research, and financial aid are listed on the side navigation menu that appears when you click on the subhead. Each page also offer alternative ways to find information if you are looking for something specific, or if what you are looking for is not addressed in the pages.

<p>Academics & Admissions</p> <ul style="list-style-type: none"> ▶ Undergraduate Programs ▼ Graduate Program <ul style="list-style-type: none"> ▼ Admissions FAQs Dear Prospective Applicant ▶ Meet some EECS graduate students ▶ Degree Programs Graduate Office Materials 	<h3>Graduate ADMISSIONS</h3> <p>The EECS Department is the largest in the School of Engineering with about 700 graduate students in the doctoral program.</p> <p>The application website (see link below) is available on September 15, 2013 for students who wish to apply for graduate admission in September 2014. The deadline for submitting completed applications is December 15, 2013.</p> <p>Applicants to the MIT EECS graduate program should apply using the EECS on-line admissions site. [If you find it impossible to apply on-line, you can send in a paper application].</p> <p>Questions not answered by the FAQs? send inquiries to grad-ap@eecs.mit.edu.</p> <p>More information? Read this graduate admissions information letter.</p>
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Ph.D.

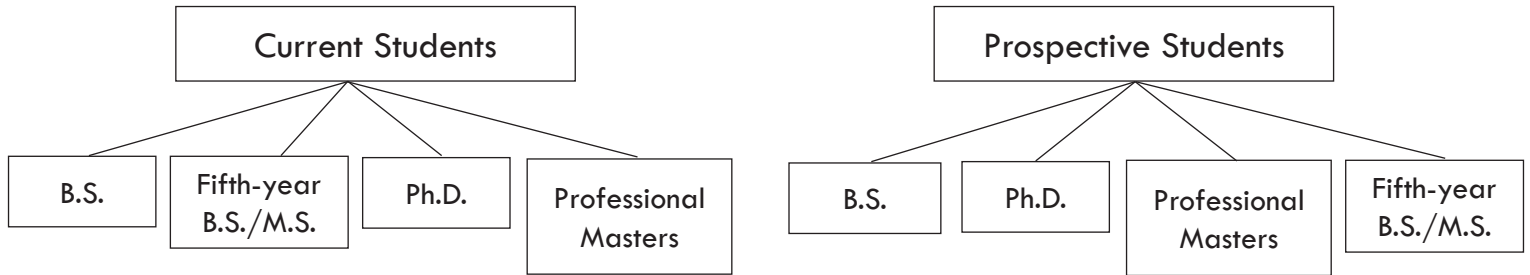
The PhD program information is grouped under the Masters information pages. Compared to the amount of navigable pathways available to students in the other degree levels, this provides very little information.

Because the "Catalog and Graduate School Manual" is not hyperlinked, it is not apparent where the Catalog is located.

<p>Doctor of Philosophy or Doctor of Science</p> <p>The Institute's basic requirements for the award of a doctorate are:</p> <ol style="list-style-type: none"> 1. Completion of a major program of advanced study, including a General Examination 2. Completion and oral defense of a thesis on original research 3. A minimum residence requirement of four terms of full time graduate work. <p>Consult the current Catalog and Graduate School Manual for additional information. For further information on the Department's Minor requirement and course descriptions see the current catalog.</p>

Roadmap

For students starting from the homepage, they will be able to find information about the computer science degrees available at the University of Washington through these pathways.



Bachelors

Prospective undergraduates can navigate from the homepage to all the information geared towards them in one click. The Undergraduates page has a separate navigation menu down the left side of the page, with subsections about degree requirements, admissions, deadlines, and frequently asked questions.

Undergraduate Program


- ▶ **Program Overview**
- Why Choose CSE?
- Key Features
- Information Sessions
- Advising
- FAQs
- Admissions & Prerequisites**
- Application Instructions
- Regular Admission
- High School Direct Admit
- Non-Traditional Admission
- Transfer Students
- Post-bac Students
- International Students

Welcome. Thanks for your interest in pursuing undergraduate studies at the Computer Science & Engineering (CSE) department of the University of Washington. Our department is ranked among the top ten in the nation and offers an unbeatable combination of outstanding students, exciting classes, and world-class faculty. Here in the beautiful Pacific Northwest you can obtain one of the finest educations in the nation.

Like the 600 undergraduate men and women now in the department, you are sure to find a valuable academic and vibrant social community. Our [faculty](#), while internationally renowned researchers, commit themselves to teaching and being available to mentor you throughout your college experience. Our labs and facilities here at the [Allen Center](#) offer premier, comfortable learning and gathering environments where you can work hard individually and with others interested in learning how computing technology can transform the world.

When you graduate with our Bachelor of Science in Computer Science or Computer Engineering, you will be able to engage in successful careers in industry, academia, and public service, providing technical leadership by solving significant problems across a broad range of application areas. The department will prepare you well to adapt to the new technologies, tools and methodologies that are revolutionizing our daily lives.

See for yourself! This website provides all the information you need to decide if CSE is the smart choice for you.



Along with the side navigation menu for this section, the first page is an overview and a personalized welcome letter from the Chair of Computer Science and Engineering.

Masters

The page layout, information, and presentation of UW's Professional Masters Program are consistent with their Undergraduate pages. The subnavigation on the left side links to course description, advising, deadlines, frequently asked questions, and financial aid.

The subnavigation on the left side has time-sensitive information in red to indicate urgency.


Professional Master's Program

- Information Sessions
- ▶ Program Overview
 - Key Features
 - Tuition
 - Advising
- Faculty and Students
 - Student Profiles
 - Faculty Profiles
- Courses and Colloquia
 - Course Syllabi
 - Current Course Schedules
 - Colloquia
- Application Information
 - Information Sessions
 - Admission Prerequisites
 - Required Materials

Welcome. Thank you for your interest in the University of Washington's Professional Master's Program (PMP) in Computer Science & Engineering. The PMP is designed for fully-employed professionals whose primary interest is in continuing on their career paths while acquiring critical skills to move them into positions and projects of greater responsibility and impact. Admission is competitive; however, we are proud to have graduated over 700 software professionals since the program's inception in 1996.

The Professional Master's Program offers unique benefits to working professionals. Among them:

- A connection to the Computer Science & Engineering community at UW, a program consistently ranked among the top ten in the nation. See what the [New York Times](#) says about UW CSE!
- An opportunity to interact with other [talented area professionals](#) in a flexible, part-time learning environment that blends focused academic [coursework](#) and exciting [colloquia](#) with practical engineering and development insights and tools.
- A 50 member world-class [faculty](#), internationally known for their contributions to key technical fields, including both [core computer science research and interdisciplinary research](#) in fields such as computational biology and neuroscience. This faculty brings the latest skills and knowledge, as well as their extensive experience, into the classroom to benefit your products and projects.



PhDs

The presentation of information and labelling with the PhD program page of UW is consistent with both the Undergraduate and the Masters pages. The content of the welcome letter changed accordingly with the change of audience.

PhD students, because their programs are so long, have different priorities when choosing a program.

Addressed in the side bar are some of their main concerns, ranking above the admission process: Healthcare, Housing, the Culture and Environment of the university.

Full-Time Graduate Program

- ▶ Program Overview
 - Key Features
 - Assistantships
 - Healthcare and Housing
 - Advising
- Research Opportunities
- Faculty and Grads
 - Faculty Profiles
 - Grads in the News
- Courses and Colloquia
 - CSE Graduate Courses
 - Colloquia
- Lifestyle
 - CSE Culture
 - UW Environment
- Application Information
 - Admission Prerequisites

Welcome. Thank you for your interest in pursuing your graduate education at the Department of Computer Science & Engineering (CSE) at the University of Washington. We are proud of our highly ranked Ph.D. program and invite you to explore this site to learn whether or how to apply. UW CSE offers unique benefits to our Ph.D. students. Among them:

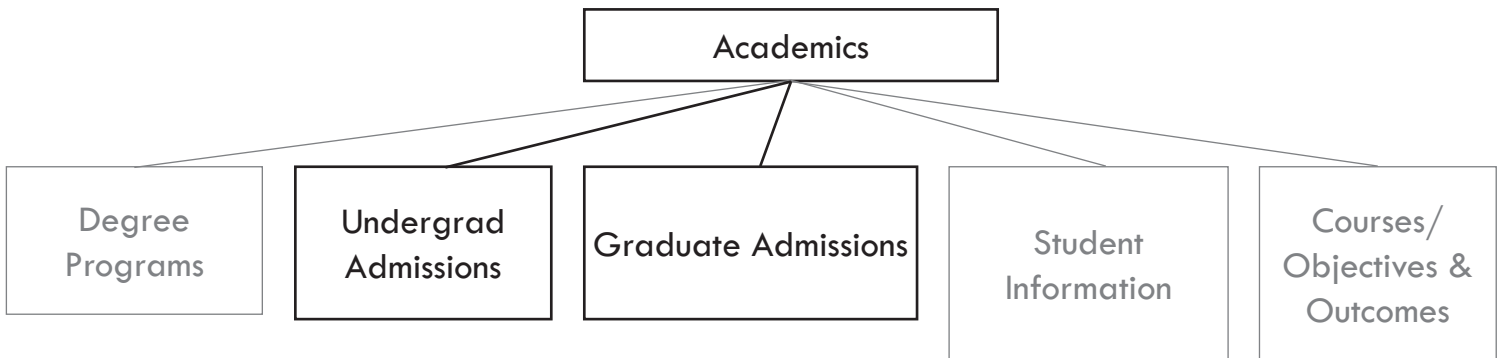
- We produce [research](#) of the very highest quality, as indicated by an exceptional number of best paper awards at top conferences over the last decade and a [faculty](#) widely recognized as leading researchers in their fields.
- We have a [collegial and supportive environment](#) for students, in which we work to help each student achieve his or her goals and potential. We see ourselves as the most student-centered of all top computer science departments.
- We are located on Lake Washington in the city of Seattle. The city is unique in its combination of culture, natural beauty, and high-tech industry.

Our students benefit from many collaborations and relationships that we have developed across the campus and in the region. In addition to technology industry leaders such as Microsoft Research, Amazon.com, and Google Seattle -- all close to campus -- we have a top-rated medical school that is part of Seattle's bio-medical ecosystem, which also includes the Institute for Systems Biology, the Allen Brain Institute, and the Fred Hutchinson Cancer Research Institute. We are also the leading center for global health, based on the presence of the Bill and Melinda Gates Foundation, the UW Center for Health Metrics and Evaluation, the



Roadmap

Cal Berkeley's degree information are located underneath Academics. "Degree programs," "Undergrad Admissions," and "Graduate Admissions" are geared towards prospective students. Current student information on all degree levels are located within "Student Information." "Courses/Objectives & Outcomes" is a reference for both current and prospective students.



Bachelors

Undergraduate degree information is located under "Undergrad Admissions."

The subnavigation bar provides prospective undergraduates with links to general program information and university culture.

It does not link to application details such as where and when to apply.

Prospective Undergraduates

Overview
Campus Resources
Women and Diversity
EECS Major
CS Major


Overview

One Unique EECS Program
If you're interested in EECS, there is one way to study it. Prospective EECS students apply to the College of Engineering when completing the general [University Application](#).

Two Distinct CS Programs
If you're interested in Computer Science, there are two ways to study it. Prospective CS students apply either to the College of Letters & Sciences (B.A.) or to the College of Engineering (B.S.) when completing the general [university application](#).

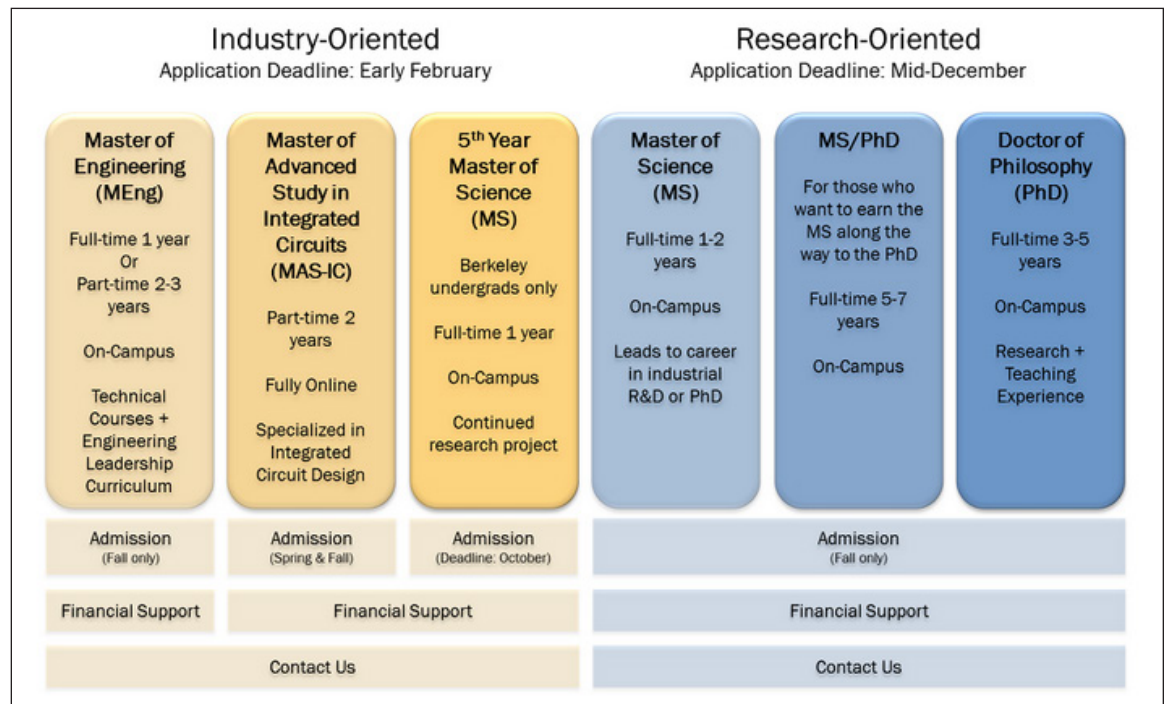
The Five Year Bachelor/Master's Program in EECS
This program, initiated in Fall 2006, is only available to Berkeley EECS

Departmental Welcome
Visit Berkeley EECS
Berkeley Engineering Named #1



Masters & Ph.D.'s

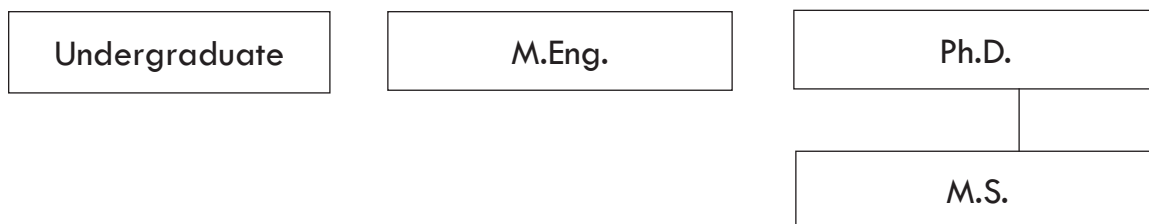
Cal Berkeley's Master programs are available on a spectrum, from a one-year Masters in Engineering degree to a five-year Doctoral degree. Prospective students are presented with the six graduate degree choices when they navigate to the "Graduate Admissions" subsection.



This graphic depiction of their six Masters programs also double as navigation; each module is hyperlinked.

Roadmap

On the Cornell website, undergraduate, some graduate, and doctoral students are able to navigate from the homepage into the degree information with one click. The exception is Cornell's Masters of Science in Computer Science, which is considered a subsection of their Ph.D. program because it is research-based.




Bachelors

Prospective undergraduates can navigate from the homepage to the undergraduate page in one click. The overview page has embedded links that, when paired with information from the subnavigation menu on the left side, presents multiple pathways into relevant degree and application information.

You are here: [Home](#) » Undergraduate Program

Undergraduate Program



- Undergraduate**
- Admissions**
- Your First CS Course**
- Student Advising** ▶
- CS Major** ▶
- CS Engineering** ▶
- CS Arts & Sciences** ▶
- Minors** ▶
- Career Information** ▶
- Undergrad Research** ▶
- Student Groups**

The Department of Computer Science is affiliated with both the [College of Arts and Engineering](#). Students in either college may major in computer science. A wide variety of academic opportunities exist for graduates of computer science including software development, computational finance, modeling, game design, computer graphics, robotics, artificial intelligence, systems and technology, security, hardware development, animation, medicine, bioinformatics, management and consulting, as well as masters and doctoral studies in computing.

Computer Science majors learn about algorithms, data structures, programming languages, systems, and theory, and just a few of the areas they can explore are artificial intelligence, computer graphics, computer vision, databases, and networks.

Undergraduates in six of the seven undergraduate colleges/schools at Cornell (Agriculture, Architecture, Art and Planning, Arts and Sciences, Engineering, Human Ecology, and Labor Relations) have the option of completing a [Minor/Concentration in Computer Science](#). This minor/concentration provides an excellent opportunity for students who may want to accomplish some depth of study in Computer Science, but who are unable to complete a Computer Science major.

The program for Computer Science majors is broad and rigorous, but it is structured to allow for a depth study of outside areas. Intelligent course selection can set the stage for graduates in any technical or professional area, including such areas as business, law, or medicine. A computer science major is expected to put together a coherent program of study that is true to the aims of a liberal education.


We invite you to browse our web site and learn more about our [faculty](#). The main h

Masters

Prospective Masters students are able to navigate from the homepage to the Master of Engineering Program page with one click. On the M.Eng page, they have access to admissions, degree information, current students and faculty, and a section called Entrepreneurship which details the program's vision.

Embedded within the overview text of the first page are additional information, including the Masters program on their New York City campus, their Masters of Science program, and deadlines for admission.

You are here: [Home](#) » [Master of Engineering Program](#)



Master of Engineering Program

The Master of Engineering (M.Eng.) program in Computer Science is a two-semester professional degree program designed to enhance practical skills. It roughly involves six courses and a project.

Flexible requirements make it possible to realize a broad range of CS-related career possibilities. The program is energized by the diversity of research within the department and across the campus. If you majored in CS or a related field as an undergraduate, then the program can be used to deepen your technical expertise. The program also works for those students who "minored" in CS and who wish to push the computing envelope in their undergraduate field of study, e.g., chemistry, civil engineering, sociology, etc. Students with entrepreneurial ambitions can take specially designed courses from the Johnson Graduate School of Management. They can also develop projects that respond to IT-needs that surface all over campus.

An M.Eng in computer science is also available at [Cornell Tech in New York City](#). The program is similar to what is offered on the Ithaca Campus except that "entrepreneurial thinking" permeates the courses and the project. For more details on how the Ithaca and NYC MEng programs differ, click [here](#).

The Department also administers a very small [2-year Master of Science program](#) (with thesis). Students in this program serve as teaching assistants and receive full tuition plus a stipend for their services.

Learn more about these programs and options by stepping through this [informal Powerpoint overview](#) or by looking at this [new student orientation presentation](#). The deadline for Fall 2014 applications is [February 1, 2014. Apply now!](#)

M.Eng.

Admissions ▶

Academics ▶

Current Students ▶

Entrepreneurship

Cornell Tech Programs

Professional Development

Additional information about the available Masters programs at Cornell University are embedded within the overview paragraphs, and are not immediately apparent from the navigation menus.


PhDs

Prospective Ph.D. students are able to navigate to the Ph.D. information pages with one click from the homepage. On the PhD page, they have links to admissions information, frequently asked question, and supplementary degrees such as Graduate Minor and Special Masters. Cornell's Master of Science program is also found under this section.

You are here: [Home](#) » [Computer Science Ph.D. Program](#)

Computer Science Ph.D. Program

The Cornell Ph.D. program in computer science is consistently ranked among the top five departments in the country, with world-class research covering all of computer science. Our computer science program is distinguished by the excellence of the faculty, by a long tradition of pioneering research, and by the breadth of its Ph.D. program. The department has been growing steadily since its founding in 1965, and currently has about 110 Ph.D. students and 45 field faculty members. The Field of Computer Science also includes faculty members from other departments (Electrical Engineering, Mathematics, Operations Research and Industrial Engineering, Mechanical and Aerospace Engineering, Computational Biology, and Architecture) who can supervise a student's Ph.D. thesis research in computer science.



Research

- Artificial Intelligence
- Computational Biology
- Computer Architecture & VLSI
- Database Systems
- Graphics
- Robotics
- Scientific Computing
- Security
- Systems and Networking
- Theory of Computing

Ph.D.

Admissions

Ph.D. Applicant FAQ

Ph. D. Requirements ▶

M.S. ▶

Graduate Minor

Special Masters

Ph. D. Visit Day

Graduate Forms

Graduate Housing

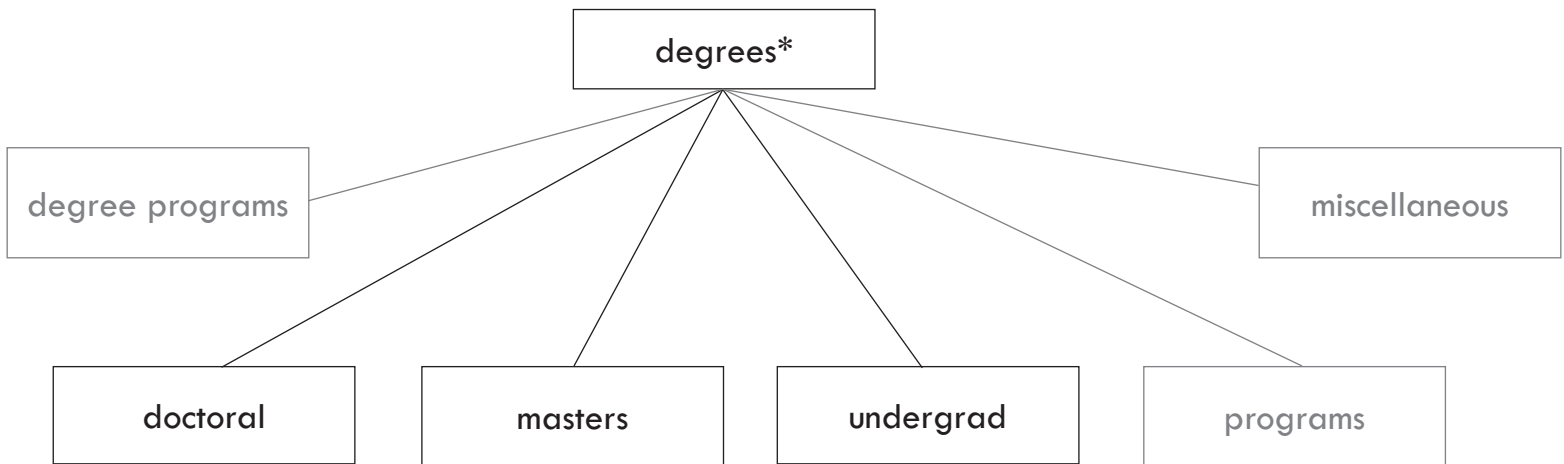
CS Research

Because their Masters of Science program is so small and shares similarities with their Ph.D. program, Cornell has embedded that program information within the Ph.D. section.

Unfortunately, this also means this section is hidden from the top layers of navigation.

Roadmap

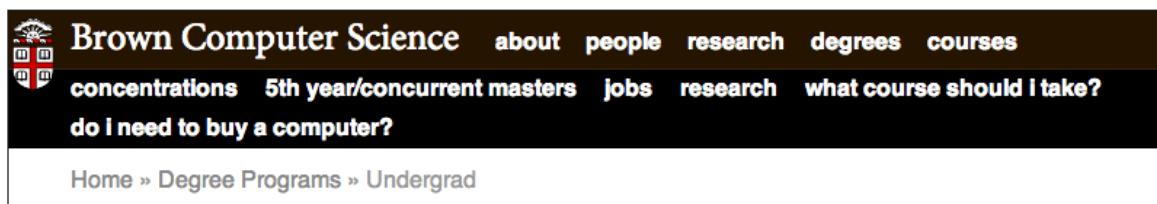
Information about the degree programs available at Brown is located under “degrees” on the homepage’s main navigation menu. From there, prospective students can start with the “degree programs” subsection, which details in long-form the undergraduate and graduate programs available, with additional information for Brown’s current students. “miscellaneous” and “programs” contain content unrelated to degrees.



**headers on the Brown Computer Science website are in lowercase.*

Bachelors

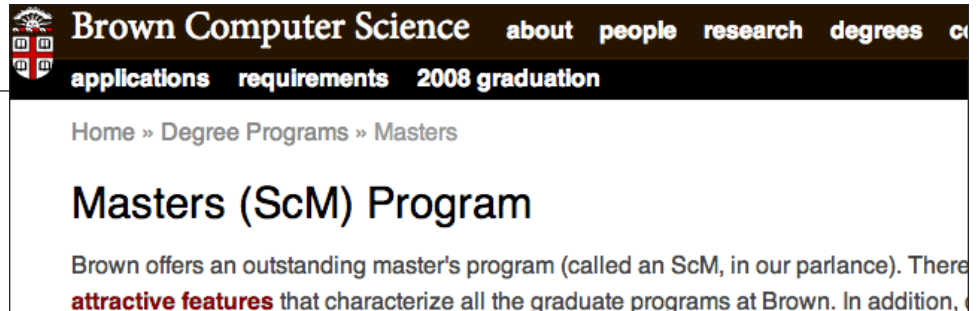
In the “undergrad” subsection, a subnavigation menu appears under the main navigation menu. These are links for current students to decide what courses to take, whether they should minor in another subject, or try to obtain a fifth year masters degree. Prospective students are not catered to in the menu selection.



Masters

In the “masters” subsection, a subnavigation menu shows up with information for both prospective and current students. “applications” is for prospective, while “requirements” can be for both current and prospective students. “2008 graduation” is unfortunately outdated.

Subnavigation menu provides options for both current and prospective students.



Brown Computer Science [about](#) [people](#) [research](#) [degrees](#) [courses](#)

[applications](#) [requirements](#) [2008 graduation](#)

Home » Degree Programs » Masters

Masters (ScM) Program

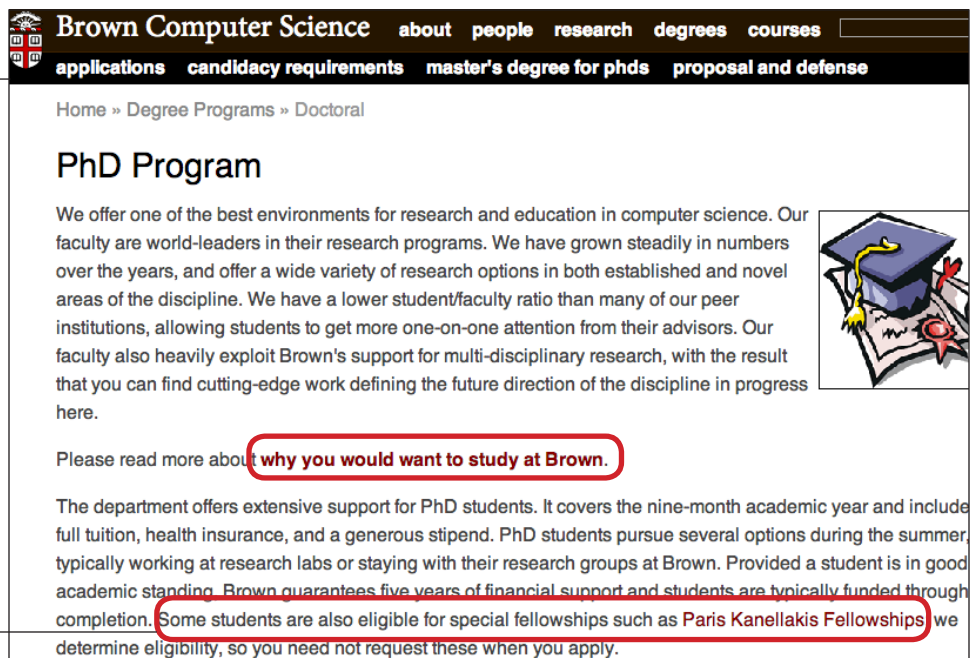
Brown offers an outstanding master's program (called an ScM, in our parlance). There are **attractive features** that characterize all the graduate programs at Brown. In addition, there are

PhDs

In the “doctoral” subsection, the subnavigation contains the application information while the overview page has supplementary information for the prospective Ph.D.'s embedded into its paragraphs.

Subnavigation menu provides Ph.D. applicants with information about the process of getting in.

Links are embedded in the paragraphs throughout the page that has information not provided in either the main or the subnavigation menus.



Brown Computer Science [about](#) [people](#) [research](#) [degrees](#) [courses](#)

[applications](#) [candidacy requirements](#) [master's degree for phds](#) [proposal and defense](#)


Home » Degree Programs » Doctoral

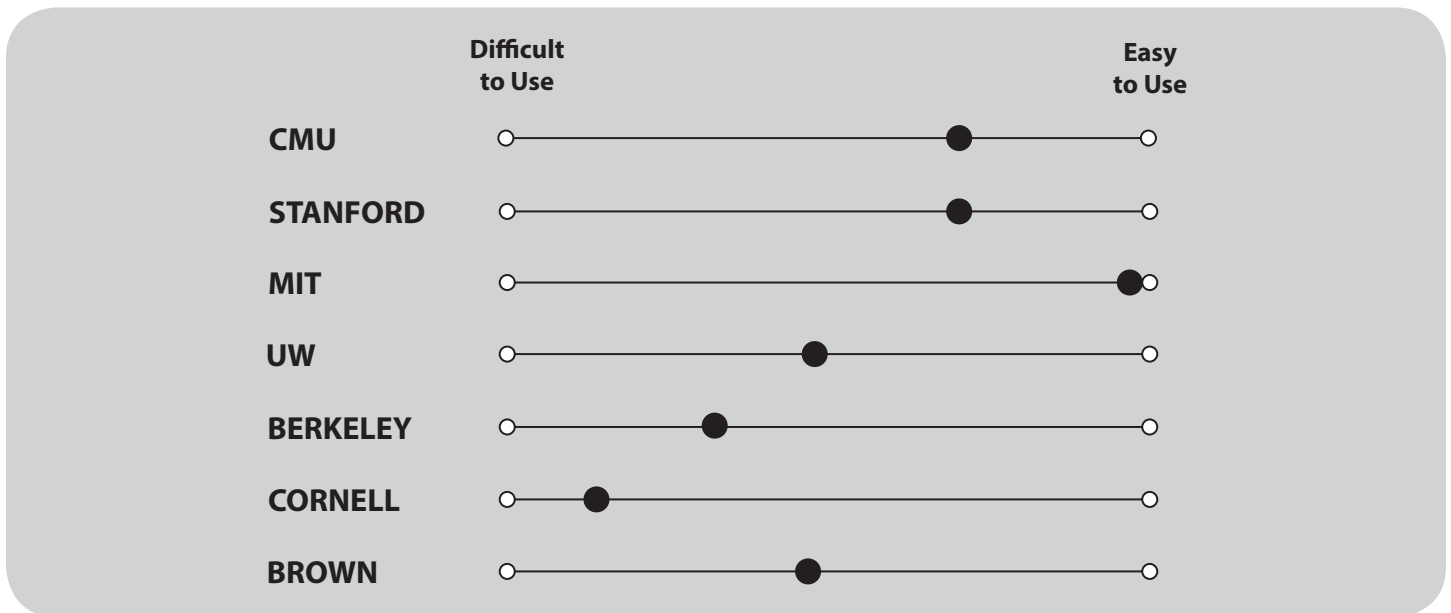
PhD Program

We offer one of the best environments for research and education in computer science. Our faculty are world-leaders in their research programs. We have grown steadily in numbers over the years, and offer a wide variety of research options in both established and novel areas of the discipline. We have a lower student/faculty ratio than many of our peer institutions, allowing students to get more one-on-one attention from their advisors. Our faculty also heavily exploit Brown's support for multi-disciplinary research, with the result that you can find cutting-edge work defining the future direction of the discipline in progress here.

Please read more about [why you would want to study at Brown.](#)

The department offers extensive support for PhD students. It covers the nine-month academic year and includes full tuition, health insurance, and a generous stipend. PhD students pursue several options during the summer, typically working at research labs or staying with their research groups at Brown. Provided a student is in good academic standing, Brown guarantees five years of financial support and students are typically funded through completion. Some students are also eligible for special fellowships such as Paris Kanellakis Fellowships we determine eligibility, so you need not request these when you apply.





On the faculty list page, 5 out of 7 schools include a brief listing of applicable research areas. Of these 5 schools, only Berkeley had the research areas listed as hyperlinks that directed you to a page about that research area. All of the schools listed the faculty alphabetically by last name. In order to manage the long list of names, there were 4 methods used to aid navigation to a specific faculty member: none, page jump, chunked page links, and filter.

For all of the schools, the faculty pages were found under the navigational option, People. The schools varied on how they labeled this page, with 4 labeled as Faculty, 2 labeled as Faculty List, and 1 labeled as Faculty & Advisors. For the schools that listed research areas on the faculty list, 2 schools labeled it “research interests,” 2 schools left it unlabeled, and 1 school labeled it “research focus.”

On the research page, 3 schools required that you choose a research area before receiving more information, 2 schools gave an option to choose a research area or by other categories, and 1 school required you to choose a research group/program/center, and 1 school did not provide information about research beyond the faculty interests. For schools that required you choose a research area first, they navigated the information with subnavigation menus, with hyperlinks leading to separate pages per topic, or with hierarchy within page content.

All the schools except MIT listed information about research under the navigational option, “Research”. MIT has a navigational option, “Research”. However, this leads you to a page of articles about their research. To find specifics about research, you must look under the navigational option, “Academics and Admissions” and go to the specific program.

Four schools included a page that specifically attempted to address the overlap between Faculty and their research interests. Each of the pages varied in how they were labeled. The labels included “Faculty Research Guide,” “Faculty Profiles,” “Research Interests: Faculty & Non-Faculty Supervisors,” and “Research Areas.”

home > people > faculty list

Name	Address	Research Interests
Umut Acar Assistant Professor, CSD	Office: GHC 8205 Phone: 412-269-6791 Fax: 412-268-5576 umut@cs.cmu.edu www	Programming languages, parallel computing, algorithms, software systems
David Anderson Associate Professor, CSD	Office: GHC 9109 Phone: 412-268-3064 Fax: 412-268-5576 dga@cs.cmu.edu www	Computer systems in the networked environment
Guy Blelloch Professor, CSD Associate Dean for Planning	Office: GHC 9211 Phone: 412-268-6245 Fax: 412-268-5576 guyb@cs.cmu.edu www	Thread scheduling, parallel algorithms, NESL language, provably efficient language implementations, <i>qualitas</i> , <i>qualitas</i> .with.

Research Interests

Programming languages, parallel computing, algorithms, software systems

highlights "research interests" of each faculty member

CSD Faculty

A-J | K-R | S-Z | Affiliated Faculty

uses chunked page-links to find specific names

home > research > areas of research

Areas of Research

- Algorithms and Complexity
- AI: Planning, Knowledge Representation, and Game Theory
- Computational Biology
- Computational Neuroscience
- Computer Architecture
- Data-Intensive and Cloud Computing
- Distributed Systems
- Formal Methods
- Graphics
- Human-Computer Interaction
- Machine Learning
- Mobile and Pervasive Computing
- Networking
- Programming Languages

Areas of Research

Algorithms and Complexity

AI: Planning, Knowledge Representation, and Game Theory

Computational Biology

Computational Neuroscience

forces user to choose a research area before receiving information

home > research > areas of research > [areaname]

Research Areas - Computational Neuroscience

Computational neuroscience research seeks to understand how the brain learns and computes to achieve intelligent behavior. Computational neuroscientists build artificial systems and mathematical models to explore the computational principles underlying perception, cognition, memory and motor behaviors; they also apply mathematical and machine learning techniques to decode neural data. It is an interdisciplinary endeavor at the intersection of computer science, neuroscience, cognitive psychology, physics, engineering, mathematics, and statistics.

CSD faculty: John Anderson (Psychology), Jessica Hodgins, Tai Sing Lee

Computational neuroscience research seeks to understand how the brain build artificial systems and mathematical models to explore the computational neuroscience, cognitive psychology, physics, engineering, mathematics, and statistics.

In collaboration with the Center for the Neural Basis of Cognition (CNBC), undergraduate inter-college **minor in Neural Computation**, as well as a C

Pittsburgh is a vibrant environment for research in computational neuroscience, psychology and computational neuroscience.

CSD faculty working in the area of computational neuroscience:

John Anderson, University Professor of Psychology and Computer Science contribution to the development to the **ACT-R architecture** which is a co

uses hierarchy within page content to help user navigate through information

home > research > faculty research guide

Faculty Research Guide (Print Version)

This file presents the current research interests of the faculty members of the Carnegie Mellon University Doctoral Program in Computer Science, along with those of associated faculty of other departments. Each person listed has written his or her own section of the Guide. There has been no attempt to eliminate redundancy by combining descriptions of related work. In addition to the research descriptions, indices at the end of the document list the faculty by interest keywords and by project names.

The primary purpose of the Guide is to acquaint new and prospective members of our community, especially doctoral students, with the on-going research and with the faculty involved. We also use the Guide to inform outside colleagues and visitors, and to direct those looking for persons knowledgeable about any particular topics.

- Acar
- Andersen
- Blueloch
- Blum, A.
- Blum, L.
- Blum, M.
- Brookes
- Brunskill
- Bryant
- Carbonell
- Christel
- Clarke
- Crary
- Dannenberg
- Datta
- Erdmann
- Fahlgman
- Faloutsos
- Fatahalian
- Fink
- Garland
- Gibson
- Goldstein
- Gupta
- Guruswami
- Harshol-Balder
- Harper
- Hauptmann
- Hodgins
- Kanade
- Kolter
- Mason
- Maxion
- Miller
- Mitchell
- Morris
- Mowry
- O'Donnell
- O'Hallaron
- Pavlo
- Pfenning
- Platzner
- Pollard
- Procaccia
- Reddy
- Rudich
- Rudnick
- Sandholm
- Satyanarayanan
- Schmerl
- Seshan
- Shaw
- Sieiorek
- Simmons
- Sleator
- Steenkiste
- Touretzky
- Treuille
- Veloso
- Von Ahn
- Wactlar
- Wing
- Mason
- Maxion
- Miller
- Mitchell
- Morris
- Mowry
- O'Donnell
- O'Hallaron
- Pavlo
- Pfenning
- Platzner
- Pollard
- Procaccia
- Reddy
- Rudich
- Rudnick
- Sandholm
- Satyanarayanan
- Schmerl
- Seshan
- Shaw
- Sieiorek
- Simmons

subnavigation menu of faculty names — leads to page about their research interests

home > research > faculty research guide > [facultyname]

UMUT A. ACAR
Assistant Professor, Computer Science
www

My main areas of interest are programming languages, parallel computing, and algorithms. In my research, I aim to raise the level of abstraction at which computer scientists reason about problems, and develop algorithms and software. To this end, I develop abstractions and design the supporting language constructs, algorithms, and software systems.

Programming languages. Programming languages aim to fill the large gap between the level at which humans reason (as for example manifested by mathematics) and the tedious code of instructions required by the computer. They do so by offering us abstractions with which we can organize and express our thoughts and by translating our thoughts expressed as programs to code suitable for computers to execute. For reasons of efficiency, as computer scientists, we have thus far resorted to low level abstractions—abstractions closer to the level of computers than humans—for expressing computation. But today, as computer systems become architecturally more complex, it has become increasingly more difficult to design software that perform well with such low-level abstractions. The problem is exacerbated by increased demands on the capability and the quality of software, as it performs many critical tasks and handles sensitive information. I therefore develop higher-level abstractions, programming languages, and systems that enable creative thought and expression while also ensuring efficiency. My research in this area thus far focused on dynamic or incremental computation, where systems interact with dynamically changing data, and parallel computation, where multiple processors can be used to perform a task simultaneously.

Parallel computing. The turn of the 21st century may be remembered as a momentous point in the history of computing as the single-chip, multiple-processor (multicore) computer started replacing the sequential computer, the mainstay of computing until then. Unfortunately, many of today's programming languages, algorithms, and software systems are not suitable for use with parallel hardware. To take advantage of parallelism, we need new programming languages, algorithms, and software systems. Specific problems to be tackled include reliability (a.k.a., fault tolerance or resilience), scheduling for scalable efficiency, and control of communication costs between processors and memory. In order to keep the level of abstraction high without sacrificing performance, I work on these problems by using a broad methodology that combines techniques and tools from several areas including algorithms, programming languages, and systems.

Algorithms. By allowing us to reason accurately about the cost (resource usage) of computation, classic models of computation, e.g., the RAM and the PRAM models, have enabled us to design efficient algorithms for many important problems. Many algorithms, (e.g., dynamic and parallel algorithms), however, can be difficult to implement and use in practice because they require implementations to maintain complex invariants expressed in terms of the details of the machine hardware (e.g., memory layout). This theory-practice gap increases as the complexity of the hardware (e.g., non-uniform memory) and the problems that we face increase. I wish to close this gap by inventing realistic computational models that are higher-level and that simplify the design, analysis and implementation of sophisticated algorithms by eliminating hardware-specific details from algorithms. The challenge is to ensure that such algorithms can remain efficient. In the near future, I am particularly interested in models and algorithms for dynamic and parallel problems.

Understanding software. In the current state of the art, our ability to design software far exceeds our ability to understand its behavior. For example,

“Faculty Research Guide” attempts to address the overlap of research and faculty.

UMUT A. ACAR
Assistant Professor, Computer Science
www

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content provides details on research interests — varies between faculty if they discuss the areas, projects, or some combination

home > people > faculty

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Computer Science

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SEARCH

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Home > People > Faculty

Directory

- Faculty
- Staff
- Students
- Alumni

Faculty

Regular Faculty

52 people

Name	Phone	Office	email
Alex Aiken	5-3359	GATES 411	aliken
Serafim Batzoglou	3-3334	Clark S266	serafim
Gill Bejerano	650 723-7666	Beckman B321	Click here
Michael Bernstein	4-1248	Gates 308	msb
Dan Boneh	5-3897	GATES 475	dabo
David Cherton	3-1131	GATES 439	cherton
Steve Cooper	723-9798	Gates 190	
Bill Dally	5-8945	GATES 301	
David Dill	5-3642	GATES 344	dill
Ron Dror		Gates 204	ron.dror
Dawson Engler	3-0762	GATES 314	
Ron Fedkiw		GATES 207	
Hector Garcia-Molina	3-0685	GATES 434	hector

does not list applicable research area

does not use a navigational method to find specific name

home > research > faculty profiles

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SEARCH

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Home > Research > Faculty Profiles

Faculty Profiles

Name	Title	Research Areas
Alex Aiken	Professor of Computer Science	Computer Systems
Andrew Ng	Associate Professor of Computer Science	Artificial Intelligence
Ashish Goel	Associate Professor of Management Science and Engineering and, by courtesy, of Computer Science	Theory

“Faculty Profiles” attempts to address the overlap of research and faculty.

highlights “research areas” of each faculty member

home > research > areas of research > [areaname]

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Home

Computer Systems

Research in CSL is both experimental and theoretical, traversing many domains: operating systems, computer networking, special architectures, compilers, programming languages, information management, graphics, security, reliability and fault tolerance, system specification and verification, user interfaces, integrated circuit design and special computer architectures.

Terry Winograd

Photo:

Title:
Professor
Research Focus:
human-computer interaction
Computer Systems Graphics/HCI

Gio Wiederhold

Photo:

clicking on hyperlinked “research area” brings you to a list a faculty in that area not a page about that area

home > people > faculty & advisors

MIT EECS

Research Academics & Admissions People News & Events Outreach

Faculty & Advisors

Labs Areas Themes

Scott Aaronson Associate Professor of Electrical Engineering and Computer Science
Hal Abelson Class of 1922 Professor of Electrical Engineering and Computer Science
Elfar Adalsteinsson Associate Professor of Electrical Engineering and Associate Professor of Health Sciences and Technology
Anant Agarwal Professor of Electrical Engineering and Computer Science
Akinwande Akinwande Professor of Electrical Engineering
Saman Amarasinghe Professor of Computer Science and Engineering

CSAIL, II-Systems, Big Data, Cybersecurity, Multicore

CSAIL, II-Systems, Big Data, Cybersecurity, Multicore

highlights research interests with unlabeled lab, area, and theme links

Labs Areas Themes

View All Computer Science and Artificial Intelligence Laboratory (CSAIL)
Laboratory for Information and Decision Systems (LIDS)
Microsystems Technology Laboratories (MTL)
Research Laboratory of Electronics (RLE)

I - Information Systems
I - Circuits
I - Applied Physics and Devices
I - BioMedical Sciences & Engineering
II - Computer Science (Artificial Intelligence)
II - Computer Science (Systems)
II - Computer Science (Theory)

Big Data
bio-EECS
Connection Science & Engineering
Cybersecurity
Energy
Multicore Processors & Cloud Computing
Nanotechnology & Quantum Information Processing
Robotics
Wireless Networks & Mobile Computing

uses filter on pages to find specific information related to labs, areas, or themes

home > research

MIT EECS

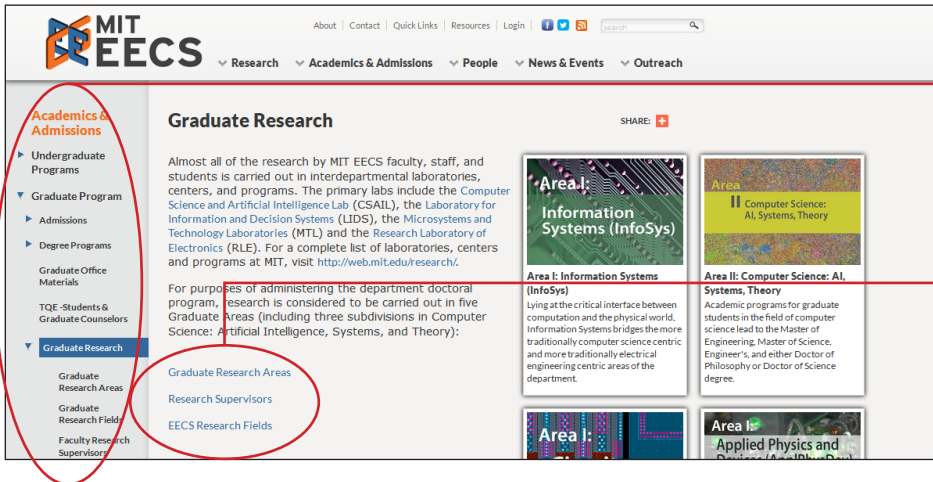
Research Academics & Admissions People News & Events Outreach

Research Labs Areas Themes

Marvin Minsky is selected for Dan David Foundation Prize
Robotic collaboration - where uncertainty is overcome by managing multigent systems
All in the ear - Chandrakasan teams to create wirelessly charged cochlear implant that uses middle ears microphone
Devadas selected for IEEE Computer Society's 2014 Technical Achievement Award

clicking on navigational option, "Research" brings you to a page of articles about their research

home > academics and admissions > graduate program > graduate research

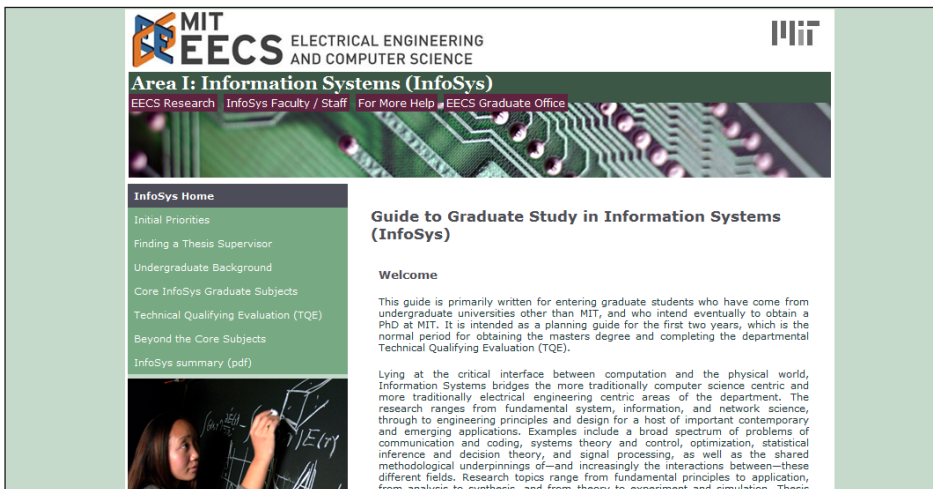


specifics about research can be found within the program, under the navigational option, "Academics and Admissions"

Graduate Research Areas
Research Supervisors
EECS Research Fields

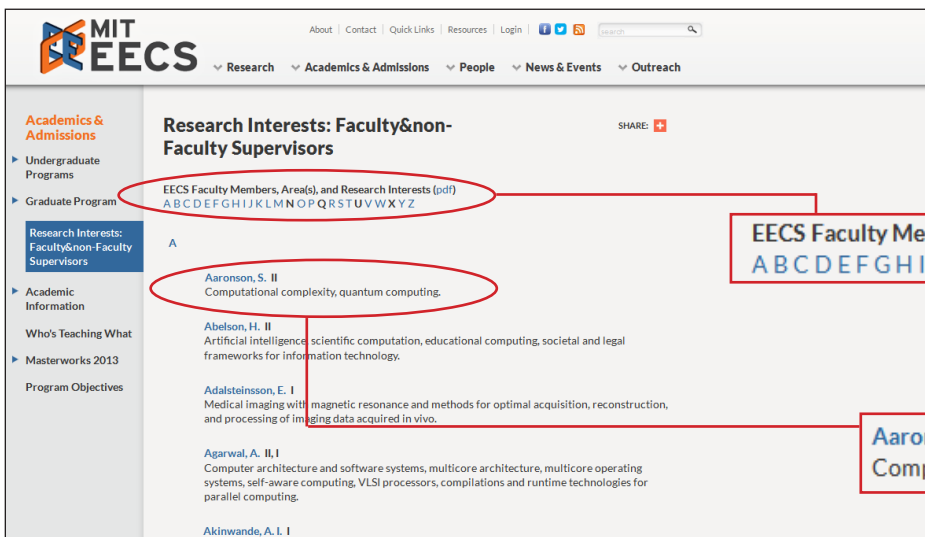
user has the option to find out more information by area, by faculty, or by field

home > academics and admissions > graduate program > graduate research > graduate research areas > [areaname]



when viewing by research area, each area gets it own page

home > academics and admissions > research interests: faculty & non-faculty supervisors



"Research Interests: Faculty & non-Faculty Supervisors" attempts to address the overlap of research and faculty.

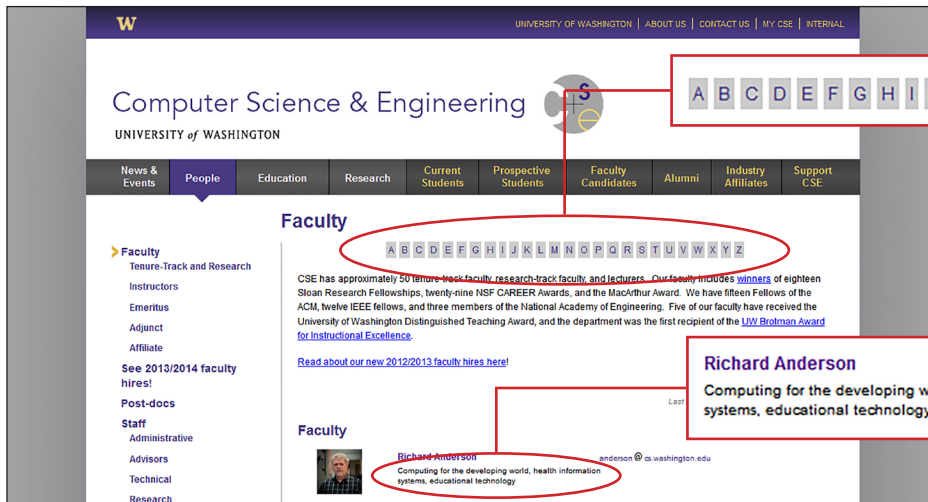
EECS Faculty Members, Area(s), and Research Interests (pdf)
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

uses hyperlinked letters to find specific faculty name

Aaronson, S. II
Computational complexity, quantum computing.

highlights research areas

home > people > faculty

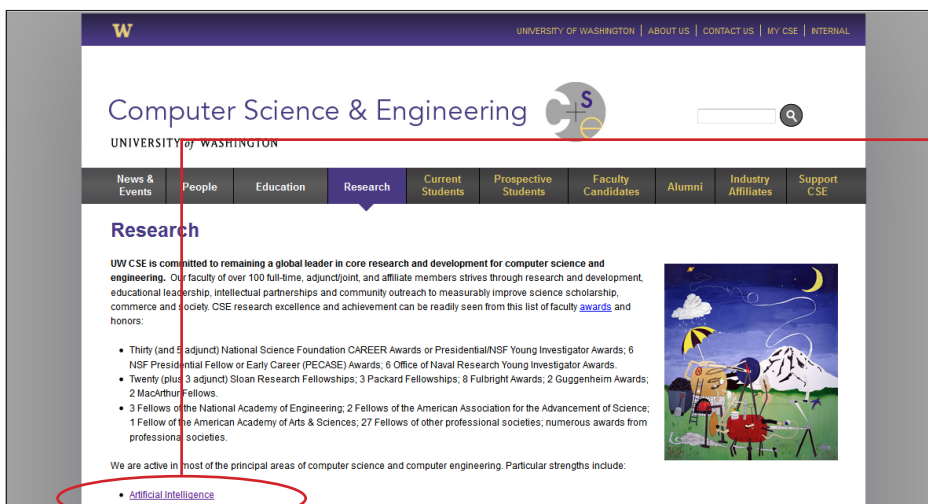


use hyperlinked letters to find a specific name by page jumping

Richard Anderson
Computing for the developing world, health information systems, educational technology

highlights research areas without label

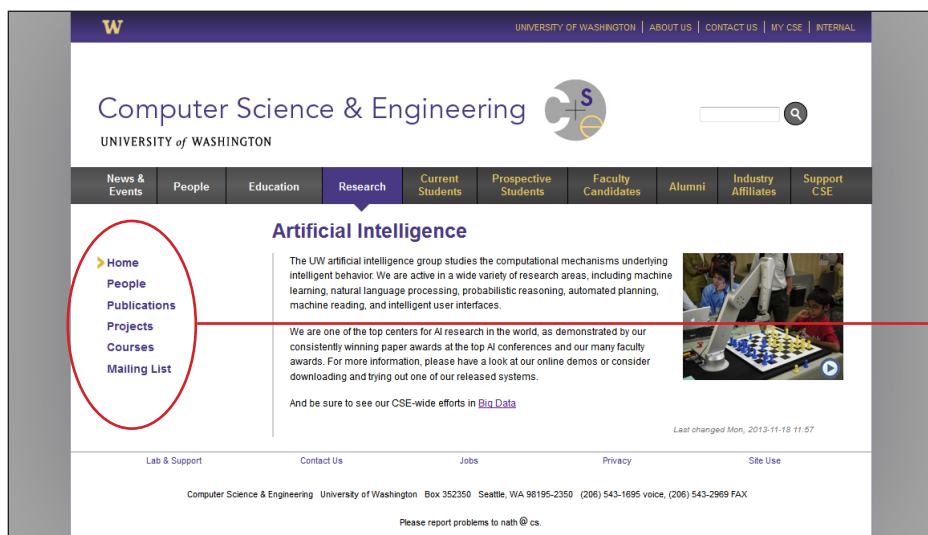
home > research



- [Artificial Intelligence](#)
- [Big Data](#)
- [Computational & Synthetic Biology](#)
- [Computer Architecture](#)

forces user to choose a research area before receiving information

home > research > [areaname]



uses subnavigational menu to manage content about research in this area

home > people > faculty > faculty list

use hyperlinked letters to find a specific name by page jumping

highlights “research interests” with hyper-linked research areas

home > research

- Areas**
List of EECS research areas
- Centers and Labs**
List of EECS research centers and laboratories
- Projects**
Lists of EECS research projects
- Publications**
Contact information and links to the EECS/ERL research summaries and newsletters, EE and CS technical reports, and graduate student résumés.
- Faculty Awards**
Awards, honors and fellowships from national and international institutions and academies

provides multiple avenues for finding out more information

home > research > areas

EECS ELECTRICAL ENGINEERING AND COMPUTER SCIENCES
COLLEGE OF ENGINEERING UC Berkeley

About EECS
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Research Areas

- Artificial Intelligence (AI)
- Biosystems & Computational Biology (BIO)
- Communications & Networking (COMNET)
- Computer Architecture & Engineering (ARC)
- Control, Intelligent Systems, and Robotics (CIR)
- Database Management Systems (DBMS)
- Design, Modeling and Analysis (DMA)
- Education (EDUC)
- Energy (ENE)
- Graphics (GR)
- Human-Computer Interaction (HCI)
- Integrated Circuits (INC)
- Micro/Nano Electro Mechanical Systems (MEMS)
- Operating Systems & Networking (OSNT)
- Physical Electronics (PHY)
- Programming Systems (PS)
- Scientific Computing (SCI)
- Security (SEC)
- Signal Processing (SP)
- Theory (THY)

can find information by research area

- Artificial Intelligence (AI)
- Biosystems & Computational Biology (BIO)
- Communications & Networking (COMNET)
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- Security (SEC)
- Signal Processing (SP)
- Theory (THY)

home > research > areas > [areaname]

EECS ELECTRICAL ENGINEERING AND COMPUTER SCIENCES
COLLEGE OF ENGINEERING UC Berkeley

Research Areas - Artificial Intelligence (AI)

Overview

Work in Artificial Intelligence in the EECS department at Berkeley involves foundational research in core areas of knowledge representation, reasoning, learning, planning, decision-making, vision, robotics, speech and language processing. There are also significant efforts aimed at applying algorithmic advances to applied problems in a range of areas, including bioinformatics, networking and systems, search and information retrieval. There are active collaborations with several groups on campus, including the campus-wide vision sciences group, the information retrieval group at the I-School and the campus-wide computational biology program. There are also connections to a range of research activities in the cognitive sciences, including aspects of psychology, linguistics, and philosophy. Work in this area also involves techniques and tools from statistics, neuroscience, control, optimization, and operations research.

Faculty

- Pieter Abbeel
- Ruzena Bajcsy
- Peter Bartlett
- John F. Canny
- Trevor Darrell
- Alexei (Ayosh) Efros
- Laurent El Ghazouli
- Richard J. Fiegman
- Jerome A. Feldman
- Ken Goldberg
- Michael Jordan
- Daniel Keefe
- Ajitendra Malik (coordinator)
- Lior Pantzer
- Benjamin Recht
- Stuart Russell
- S. Shankar Sastry
- Lotfi A. Zadeh
- Avideh Zakhor

Topics

- **Learning and Probabilistic Inference:**
Graphical models. Kernel methods. Nonparametric Bayesian methods. Reinforcement learning. Problem solving, decisions, and games.
- **Knowledge Representation and Reasoning:**
First order probabilistic logics. Symbolic algebra.
- **Search and Information Retrieval:**
Collaborative filtering. Information extraction. Image and video search. Intelligent information systems.
- **Speech and Language:**

Related Courses

- CS 188. Introduction to Artificial Intelligence
- CS 280. Computer Vision
- CS 281A. Statistical Learning Theory
- CS 281B. Advanced Topics in Learning and Decision Making
- CS 287. Advanced Robotics
- CS 288. Artificial Intelligence Approach to Natural Language Processing
- CS 294. Artificial Intelligence Programming Techniques

uses hierarchy within content to manage information

home > people > faculty

Cornell University
Department of Computer Science

INFORMATION | EVENTS | PEOPLE | COURSES | UNDERGRADUATE | M.ENG.

You are here: Home > People > Faculty Pages

Faculty Pages

David Albonesi
Professor
ECE, CS Field Member
Ph.D., Univ of Mass, Amherst, 1996
Research focus: Adaptive and reconfigurable multi-core and processor architectures, power- and reliability-aware computing, and high performance interconnect architectures using silicon nanophotonics

Salman Avestimehr
Assistant Professor
ECE, CS Field Member
Ph.D., University of Berkeley, 2008
Research focus: Information theory, the theory of communications, and its applications such as wireless networks.

Graeme Bailey
Senior Lecturer
Computer Science
Ph.D., Univ of Birmingham, 1977
Research focus: Mathematical modeling, applications to medicine and biology, geometry, parametrization spaces and connectivity

Kavita Bala
Associate Professor
Computer Science, CS Field Member
Ph.D., M.I.T., 1999
Research focus: Computer graphics - scalable graphics; perceptually-based, realistic rendering; image-based texturing and modeling

Christopher Batten
Assistant Professor
ECE, CS Field Member
Ph.D., M.I.T., 2010
Research focus: High performance and energy-efficient parallel computer architecture and VLSI design

Serge Belongie
Professor
Cornell NYC Tech, CS Field Member
Ph.D., University California-Berkeley, 2000
Research Focus: Computer Vision, Machine Learning, Crowdsourcing.

Research focus: Information theory, the theory of communications, and its applications such as wireless networks.

highlights "research focus"

does not use a navigational method to find specific name

home > research

Cornell University
Department of Computer Science

INFORMATION | EVENTS | PEOPLE | COURSES | UNDERGRADUATE | M.ENG. | PH.D. | RESEARCH

You are here: Home > Research

Research

The computing and information revolution is transforming society. Cornell Computer Science is a leader in this transformation, producing cutting-edge research in many important areas. The excellence of Cornell faculty and students, and their drive to discover and collaborate, ensure our leadership will continue to grow.

The contributions of Cornell Computer Science to research and education are widely recognized, as shown by the two Turing Awards and the MacArthur "genius" award our faculty have received, among numerous other awards.

To explore current computer science research at Cornell, follow links at the left or below.

Research Areas

- Artificial Intelligence**
Knowledge representation, machine learning, NLP and IR, reasoning, robotics, search, vision
- Computational Biology**
Sequence analysis, structure analysis, protein classification, gene networks, molecular dynamics
- Programming Languages**
Programming language design and implementation, optimizing compilers, type theory, formal verification
- Robotics**
Perception, control, learning, aerial robots, bio-inspired robots, household robots

Research Areas

- Artificial Intelligence**
Knowledge representation, machine learning, NLP and IR, reasoning, robotics, search, vision
- Computational Biology**
Sequence analysis, structure analysis, protein classification, gene networks, molecular dynamics

forces user to choose a research area before receiving information

home > research > [areaname]

Cornell University
Department of Computer Science

INFORMATION | EVENTS | PEOPLE | COURSES | UNDERGRADUATE | M.ENG. | PH.D. | RESEARCH

You are here: Home > Research > Computer Architecture & VLSI

Computer Architecture & VLSI

Research in architecture and VLSI is part of the Computer Systems Laboratory. Computer Systems research at Cornell encompasses both experimental and theoretical work growing out of topics in computer architecture, parallel computer architecture, operating systems and compilers, computer protocols and networks, programming languages and environments, distributed systems, VLSI design, and system specification and verification.

Faculty members with primary interests in the architecture and VLSI area include:

Faculty and Researchers

David Albonesi's research interests include adaptive and reconfigurable multi-core and processor architectures, power- and reliability-aware computing, and high performance interconnect architectures using silicon nanophotonics. In addition to his academic experience, he has ten years of industry experience as a technical manager, computer architect, and chip designer at IBM and Prime Computer.

Christopher Batten's research interests include energy-efficient parallel computer architecture for both high-performance and embedded applications. He is also interested in parallel programming

Faculty

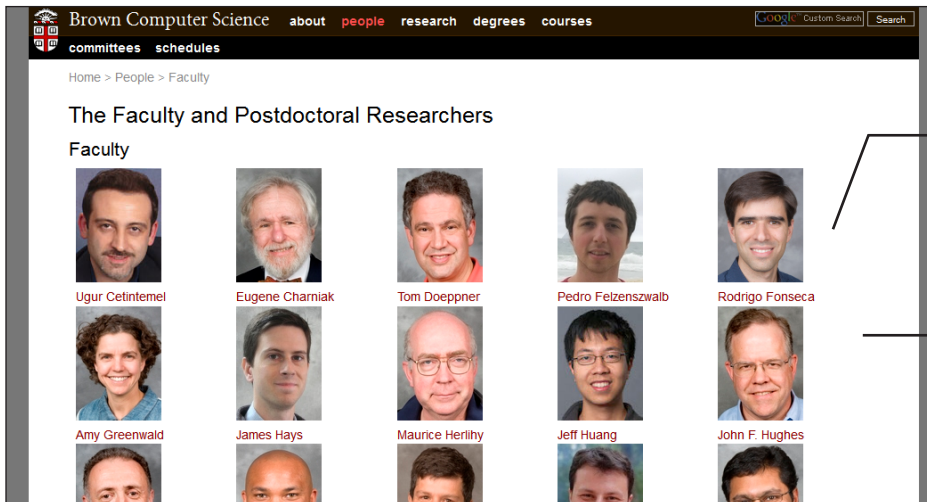
- David Albonesi
- Christopher Batten
- W. Kent Fuchs
- Rajit Manohar
- Jose F. Martinez
- G. Ed Suh

Related Links

- Computer Systems Lab
- Research Groups and Projects
- CSL People

uses hierarchy within content to manage information

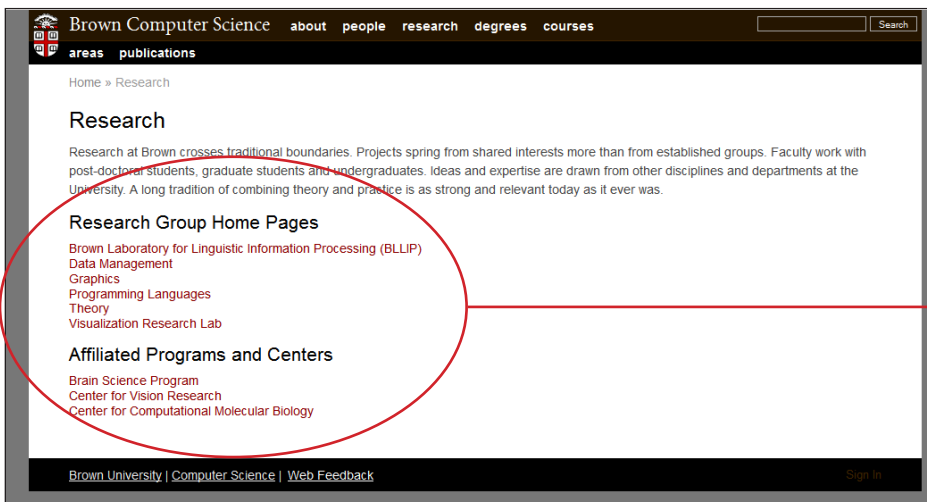
home > people > faculty



does not list applicable research area

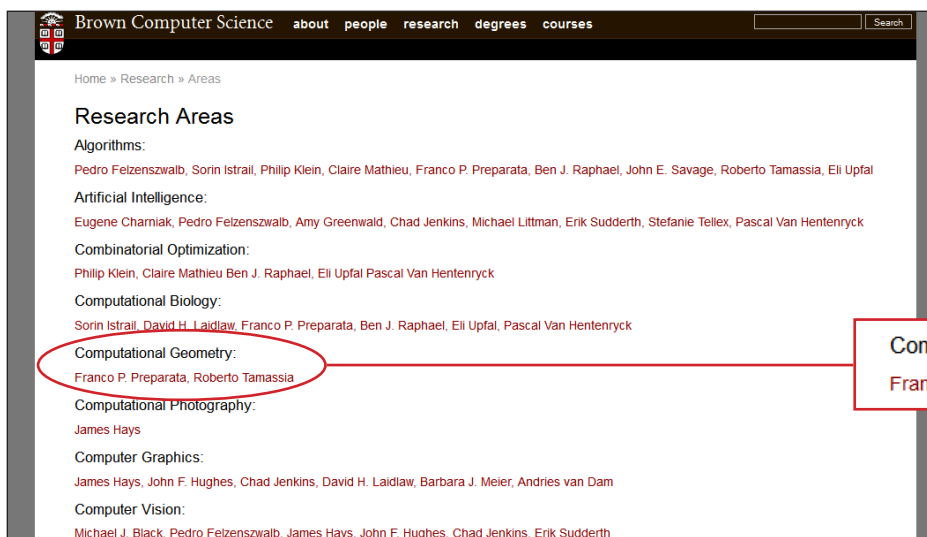
does not use a navigational method to find specific name

home > research



provides options of going to research group, program, or center websites for more information

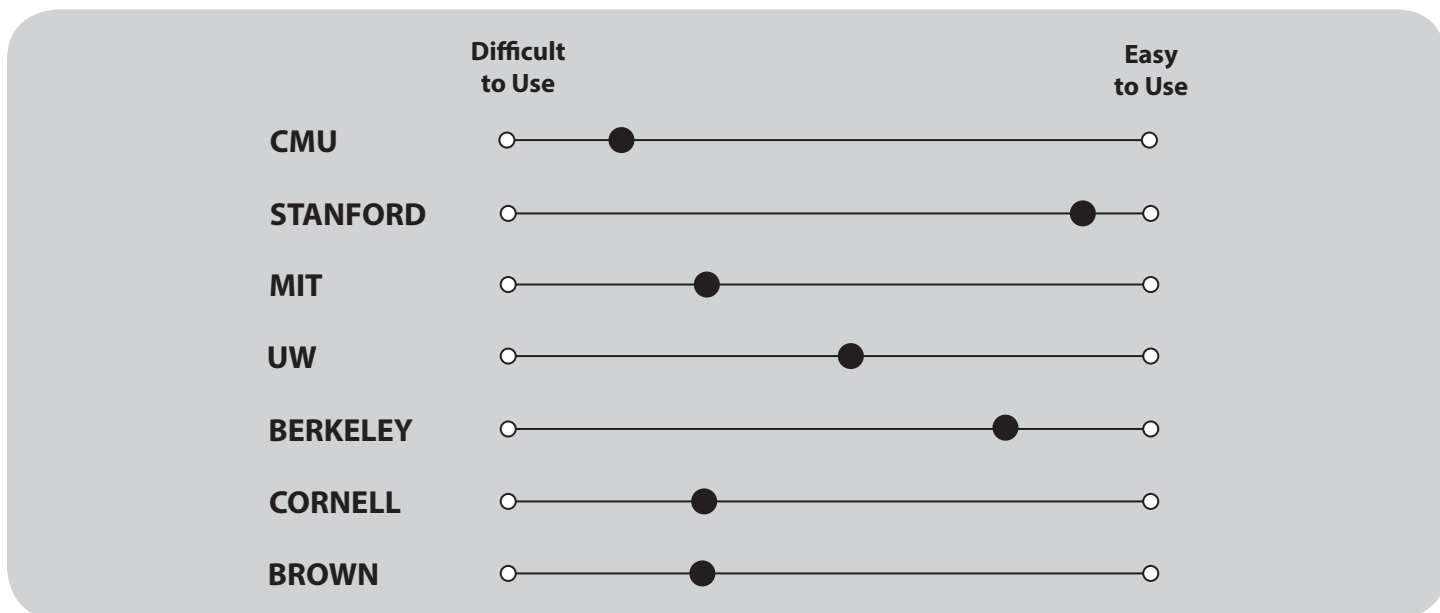
home > research > areas



“Faculty Profiles” attempts to address the overlap of research and faculty.

Computational Geometry:
Franco P. Preparata, Roberto Tamassia

lists faculty who research in this area



Upon investigation, 7 out of 7 schools currently do not highlight their students' projects in any way. 7 out of 7 schools do provide information about their faculty's project. However, some schools are more direct at provide this information than others.

Stanford and Berkeley were the only schools to have an area under "Research" called "Projects". MIT, UW, and Cornell opted to have each research area page showcase their own projects. However, the appearance of projects within every research area page is not consistent. When projects are available, UW labels them the clearest by providing the option, "Projects" in their sub-navigation menu.


Brown requires you to search through their research group, affiliated programs, or affiliated centers websites to view projects. Again, it is inconsistent that every page will showcase projects.

CMU and Stanford are the only schools that showcase projects on their homepage.

home

Carnegie Mellon
COMPUTER SCIENCE DEPARTMENT
 SCHOOL OF COMPUTER SCIENCE

- ▶ **GENERAL INFO**
 History
 News Page
 Faculty Positions Available
 SCS Calendar
- ▶ **EDUCATION**
 Ph.D. in CS
 Bachelors
 Masters
 Doctoral Catalog
- ▶ **RESEARCH**
 Faculty Research Guide
 Areas of Research
 Undergraduate Research
 Publications
- ▶ **PEOPLE**
 Who's Who
 Faculty List
 Administrative Staff
 Grad Student Directory
 CSD On the Road



The winners of the 2012 Turing Award, MIT's Shafi Goldwasser and Silvio Micali, have significant ties to Carnegie Mellon. Goldwasser received her doctorate in computer science at the University of California, Berkeley, where she was advised by Manuel Blum, now a CMU professor of computer science and himself a Turing laureate. Micali has been a frequent lecturer here and maintains close ties to the ALADDIN/Theory Group. Goldwasser earned her bachelor degree in mathematics at CMU in 1979.



Carnegie Mellon University is bolstering its leadership in turning university research and ideas into commercial enterprises by establishing the Carnegie Mellon Center for Innovation and Entrepreneurship (CIE), which merges the strengths of Project Olympus and the Donald H. Jones Center for Entrepreneurship. [Read More](#)

More News

Carnegie Mellon University
 Computer Science Dept.
 Pittsburgh, PA 15213-3891
 Phone 412-268-2565, Fax 412-268-5576

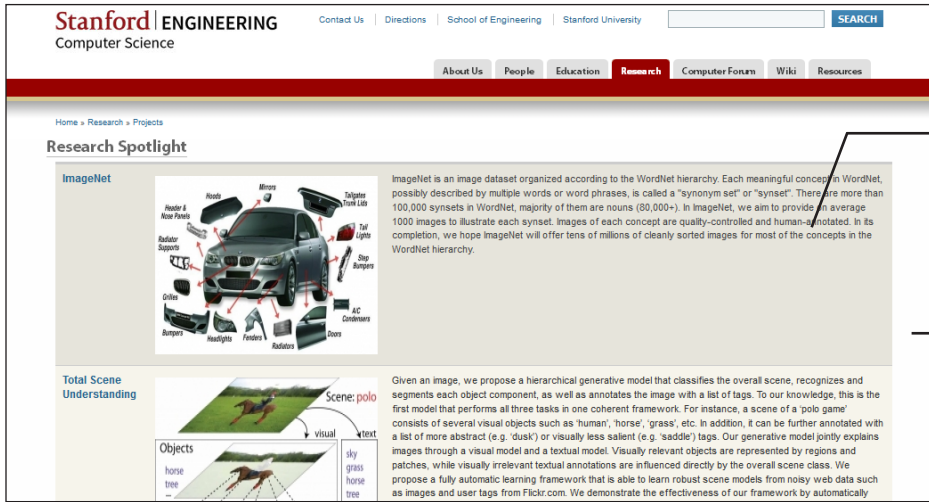
content does not always highlight a project



showcasing research project

no label or caption makes it hard to know that this is a project

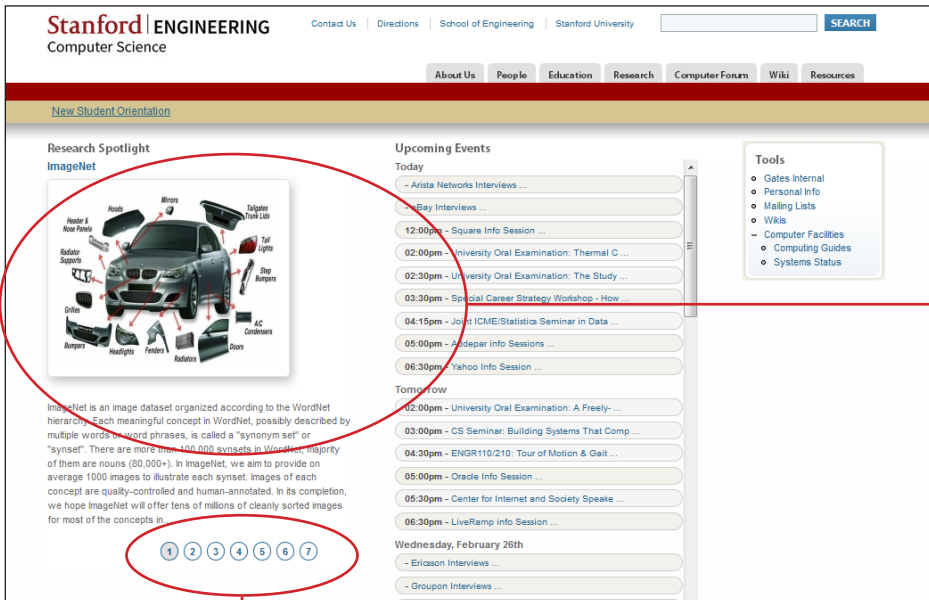
home > research > projects



lists projects with brief description

page is called "Projects"

home



highlighting a project



shows multiple projects that you can sort through quickly

home > research

The screenshot shows the MIT EECS Research page with a navigation menu (About, Contact, Quick Links, Resources, Login, etc.) and a main content area with several article cards. The cards include: 'Ghaffari teams to maximize network bandwidth - new use of vertex connectivity', 'Marvin Minsky is selected for Dan David Foundation Prize', 'Robotic collaboration - where uncertainty is overcome by managing multiagent systems', 'All in the ear - Chandrakasan teams to create wirelessly charged cochlear implant that uses middle ears microphone', and 'Devadas selected for IEEE Computer Society's 2014 Technical Achievement Award'. Each card features a small image and a brief text snippet.

articles about research, projects, and awards

does not give specifics about all of the available projects

home > academics and admissions > graduate program > graduate research > graduate research areas > [areaname]

The screenshot shows the 'Area II: Computer Science' page on the MIT EECS website. It features a navigation bar with links like 'EECS Areas Home', 'Area II Faculty / Staff', 'EECS Graduate Office', and 'Area II Announcements/Events'. The main content area is titled 'Research in Computer Science' and contains a paragraph of text. A red circle highlights the text: 'Perhaps the most important facet of graduate education in Area II is involvement in original research. The primary laboratory concerned with computer science research is the Computer Science and Artificial Intelligence Laboratory (CSAIL). The Laboratory for Computer Science and the Artificial Intelligence Laboratory merged on July 1, 2003 to form CSAIL. Over 750 personnel, including approximately 85 faculty and research supervising staff and over 300 graduate students, are affiliated with CSAIL. In addition, there are several research groups in the Laboratory for Information and Decision Systems, LIDS, the Research Laboratory of Electronics, RLE, and the Media Laboratory, which make extensive and sophisticated use of computers and digital technology in their work.' Below this text are images of brain scans.

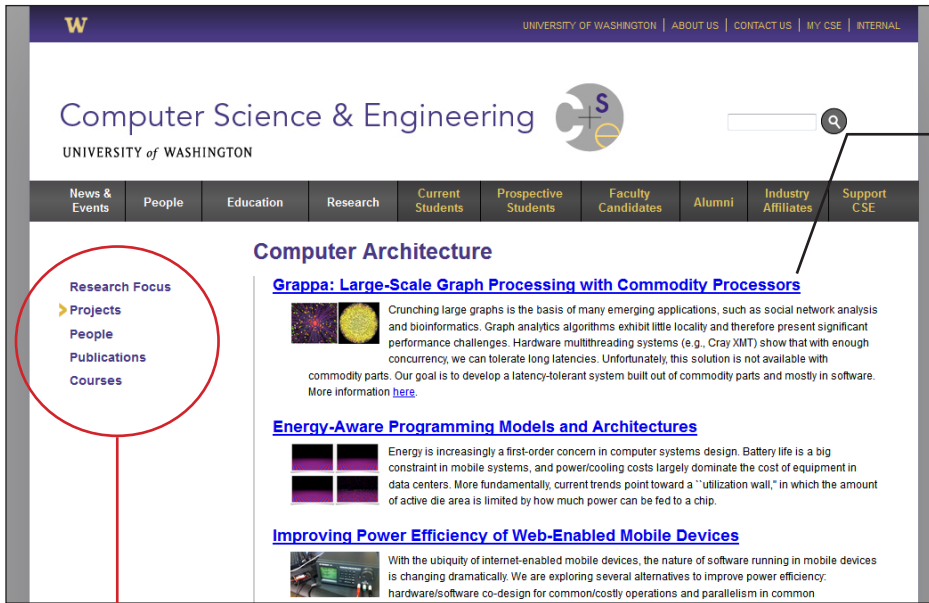
research area pages give information of research groups — you must visit the group's website to find information on projects

Research in Computer Science

Perhaps the most important facet of graduate education in Area II is involvement in original research.

The primary laboratory concerned with computer science research is the **Computer Science and Artificial Intelligence Laboratory (CSAIL)**. The Laboratory for Computer Science and the Artificial Intelligence Laboratory merged on July 1, 2003 to form CSAIL. Over 750 personnel, including approximately 85 faculty and research supervising staff and over 300 graduate students, are affiliated with CSAIL. In addition, there are several research groups in the **Laboratory for Information and Decision Systems, LIDS**, the **Research Laboratory of Electronics, RLE**, and the **Media Laboratory**, which make extensive and sophisticated use of computers and digital technology in their work.

home > research > [areaname] > projects



list projects within research area



specifics states "Projects" in subnavigation menu

home > research > project

EECS ELECTRICAL ENGINEERING AND COMPUTER SCIENCES
COLLEGE OF ENGINEERING UC Berkeley [Login](#)

About EECS
EECS Overview
History / Impact
Diversity / Outreach
Map and Directions
Administration

Academics
Degree Programs
Undergrad Admissions
Graduate Admissions
Student Information
Courses/Objectives & Outcomes

Research
Areas
Centers
Projects
Publications
Visiting Scholars

People
Directory
Faculty
Staff
Students
Alumni

External Relations
Industrial Advisory Board
Student Recruitment
Entrepreneurial Activities

Calendar
Seminars
Conferences
Colloquium
News

Research Projects

By Area

- Artificial Intelligence (AI)
- Biosystems & Computational Biology (BCB)
- Communications & Networking (COMNET)
- Computer Architecture & Engineering (ADC)
- Control, Intelligent Systems, and Robotics (CIR)
- Database Management Systems (DBMS)
- Design, Modeling and Analysis (DMA)
- Education (EDUC)
- Energy (ENE)
- Graphics (GR)
- Human-Computer Interaction (HCI)
- Integrated Circuits (INC)
- Micro/Nano Electro Mechanical Systems (MEMS)
- Operating Systems & Networking (OSNT)
- Physical Electronics (PHY)
- Programming Systems (PS)
- Scientific Computing (SCI)
- Security (SEC)
- Signal Processing (SP)
- Theory (THY)

By Faculty

- Pieter Abbeel
- Manojesh Agrawala
- Eliot Aizer
- Venkat Anantharam
- Murat Arcaç
- Ana Claudia Arias
- Krste Asanović
- Jonathan Bachrach
- Ruzena Bajcsy
- Ras Bodik
- Jeffrey Borok
- Bernhard Boser
- Eric Brewer
- John F. Canny
- Constance Chang-Hasnain
- David E. Culler
- Trevor Darrell
- James Demmel
- Ronald S. Fearing
- Armando Fox

allows the user to view projects based on area, faculty, or research center

home > research > project > by area > [areaname]

EECS ELECTRICAL ENGINEERING AND COMPUTER SCIENCES
COLLEGE OF ENGINEERING UC Berkeley [Login](#)

Research Projects - Artificial Intelligence (AI)

Large Projects

- Automated, 3D Modeling of Building Interiors
Wei Zhang, Avideh Zakhor, John Kua and Nicholas Corso
- The Stanford/Berkeley Testbed of Autonomous Rotorcraft for Multi-Agent Control (STARMAC)
Haomiao Huang, Michael Vitus, Jeremy Gillula, Patrick Bluffard and Claire Tomlin
- Video and Image Processing
Avideh Zakhor

Small Projects

- Multi-view 4D Scene Reconstruction Through Structured Light Methods
Ricardo Garcia and Avideh Zakhor
- A Differential Game Approach to Planning in Adversarial Scenarios: A Case Study on Capture-the-Flag
Haomiao Huang, Jerry Ding, Wei Zhang and Claire Tomlin
- Angelic Hierarchical Planning
Jason Wolfe, Stuart J. Russell and Ghaskara Marthi
- Application of Machine Learning Techniques to Model-Based Optical Proximity Correction Algorithms
Shangliang Jiang and Avideh Zakhor
- Automated, Scalable, Airborne Only, 3D Modeling of Urban Environments
Avideh Zakhor and Min Ding
- Child Question Answering Software
John F. Canny, Anuj Tewari and Carrie Cai
- Domain Adaptation with Multiple Latent Domains
Judith Hoffman, Kate Saenko, Brian Kulis and Trevor Darrell
- Exploring Intrinsic Speaker Qualities Via an Analysis of Automatic Speaker Recognition Systems
Lara Stoll and Nelson Morgan
- Fast 3D modeling of large scale urban environments
Avideh Zakhor
- Learning, perception and control for robotics
Pieter Abbeel

lists projects as bulleted, hyperlinked lists

home > research > [areaname]

Cornell University
Department of Computer Science

INFORMATION | EVENTS | PEOPLE | COURSES | UNDERGRADUATE | M.ENG. | PH.D. | RESEARCH

You are here: Home » Research » Programming Languages

Programming Languages

"Computer scientists, as all scientists, seek a common framework in which to link and organize many levels of explanation; moreover, this common framework must be semantic, since our explanations (including programs) are typically in formal language." --Robin Milner

From the beginning, Cornell has been known for its research in programming languages. Our strength in programming languages spans a wide range. Cornell does foundational work on type theory, automated theorem proving, and language semantics. A more recent theme has been language-based solutions to important problems such as computer security and distributed programming. Cornell researchers have also contributed to language implementation, program analysis and optimization, domain-specific languages, and software engineering. We are proud of both our breadth and depth in this core discipline. Programming Languages is a lively area at Cornell with five faculty and over a dozen Ph.D. students.

Faculty

Robert Constable does research on programming languages and formal methods in the context of type theory. The Nuprl proof assistant, developed by Constable and his group, is a dependently-typed language that can be used to describe distributed computing, as a formal specification language for computing tasks, and as a theory for formalizing topics in constructive and intuitionistic mathematics (of which classical mathematics can usually be seen as a special case). Constable is also interested in synthesizing programs and concurrent processes from proofs, developing systems that can be shown to be secure by construction, and exploring the deep connections between programming and logic.

Faculty
[Robert Constable](#)
[Nate Foster](#)
[Dexter Kozen](#)
[Andrew Myers](#)
[Fred B. Schneider](#)
[Ross Tate](#)

Ongoing and Recent Projects
[NuPRL](#)
[Jif](#)
[Fabric](#)
[Frenetic](#)
[Forest](#)
[JMatch](#)
[J&](#)
[Polyglot](#)
[Swift](#)
[ECC](#)
[KAT](#)

area of research page

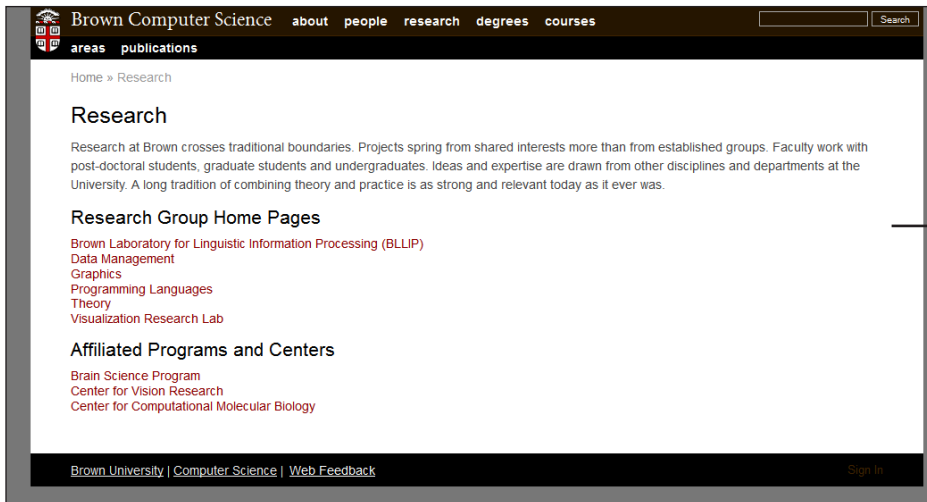
Ongoing and Recent Projects

[NuPRL](#)
[Jif](#)
[Fabric](#)
[Frenetic](#)
[Forest](#)
[JMatch](#)
[J&](#)
[Polyglot](#)
[Swift](#)
[ECC](#)
[KAT](#)

list projects with hyperlinks

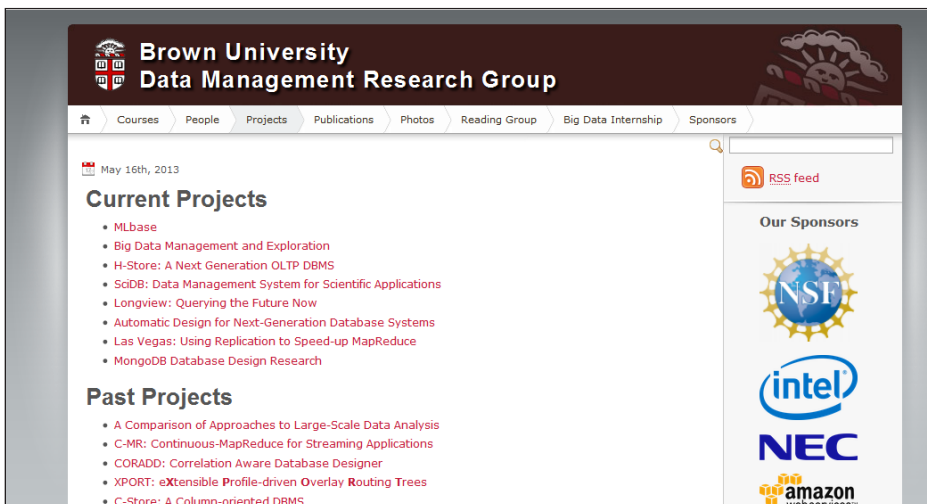
other pages include this information in the paragraphs or not at all

home > research > research links >



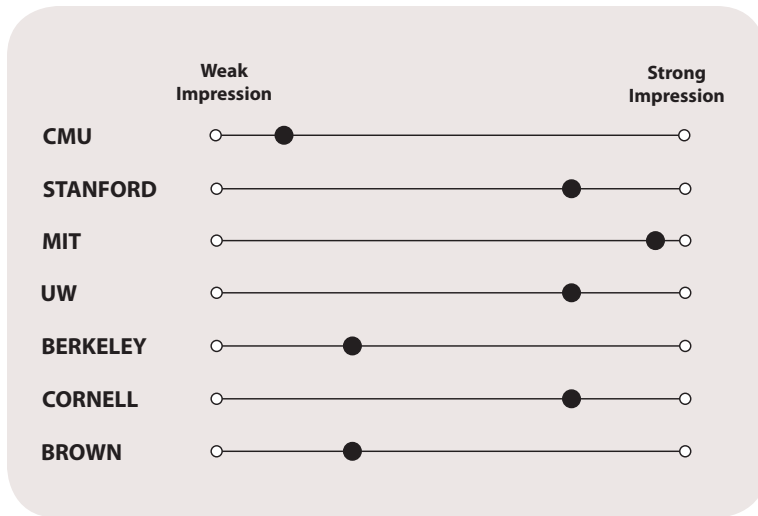
— must visit research group, affiliated program, or affiliated center website for project information

home > research > research links > [groupname]



research group pages sometimes list projects

Program Identity



Overview

In this section, we analyze the homepages of CMU and its competitor websites. The homepage of a college website is where the first impression of the school starts to form. We look at the colors the schools use, the images they choose to display, and what content they decide are important enough to showcase.

CMU

CMU's website gives the weakest impression of the school and department identity by not using either the university or the computer science department branding. The site also splits the homepage content into three even panels, which makes none of them more important than the other.

Berkeley and Brown

These schools use their respective university coloring, but not to great effect. Berkeley's overall impression is confusing because its homepage content is mostly made up of hyperlinks. Brown's overall impression is informal, bordering on unprofessional, because of their casual approach to content.

Stanford, UW, and Cornell

These schools consistently uses strong university branding techniques. They also have a distinctive sense of what content is important on their website, and showcases them appropriately.

MIT

MIT's Electrical Engineering and Computer Science website has the strongest voice in terms of design and branding. They have their own department colors, logo, and slogans. They also portray a sense of dynamicism and personality, which are consistent throughout the site.

The official colors of CMU is red, black and grey. These colors are represented throughout the site as text, but not as background or accent color.

The center module is not spaced correctly for the size of the picture (or the picture is not sized correctly for the space of the module).

This watermark is outdated.

The blue used throughout the site is neither an official CMU branding color, nor is it representative of the Computer Science Department.

Carnegie Mellon

COMPUTER SCIENCE DEPARTMENT
SCHOOL OF COMPUTER SCIENCE

Quality of Life Technology Center (QoLT)

- ▶ **GENERAL INFO**
[History](#)
[News Page](#)
[Faculty Positions Available](#)
[SCS Calendar](#)
- ▶ **EDUCATION**
[Ph.D. in CS](#)
[Bachelors](#)
[Masters](#)
[Doctoral Catalog](#)
- ▶ **RESEARCH**
[Faculty Research Guide](#)
[Areas of Research](#)
[Undergraduate Research](#)
[Publications](#)
- ▶ **PEOPLE**
[Who's Who](#)
[Faculty List](#)
[Administrative Staff](#)
[Grad Student Directory](#)
[CSD On the Road](#)

Quality of Life Technology Center (QoLT)

The winners of the **2012 Turing Award**, MIT's Shafi Goldwasser and Silvio Micali, have significant ties to Carnegie Mellon. Both earned doctorates in computer science at the University of California, Berkeley, where each was advised by Manuel Blum, now a CMU professor of computer science and himself a **Turing laureate**. Micali has been frequent lecturer here and maintains close ties to the ALADDIN/Theory Group. Goldwasser earned her bachelor degree in mathematics at CMU in 1979.

Carnegie Mellon University is bolstering its leadership in turning university research and ideas into commercial enterprises by establishing the Carnegie Mellon **Center for Innovation and Entrepreneurship (CIE)**, which merges the strengths of **Project Olympus** and the **Donald H. Jones Center for Entrepreneurship**.
[Read More](#)

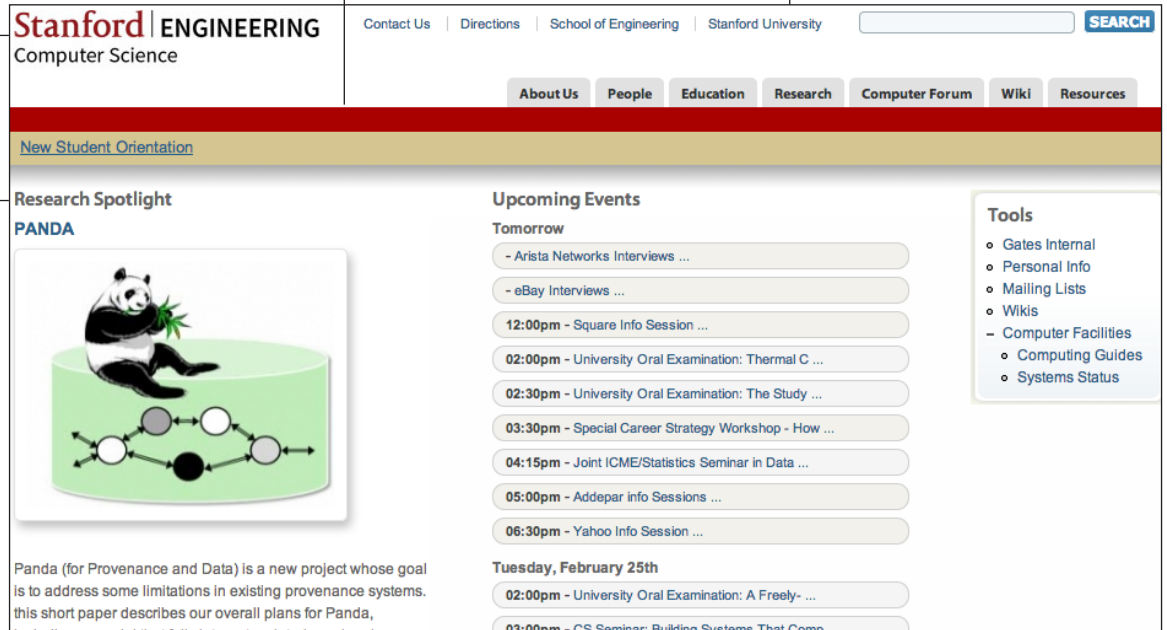
[More News](#)

Equal column widths means the contents of the three columns (the navigation menu, the feature banner, and the SC news) all have equal importance on the homepage.

The hierarchy of the text logo in the upper left corner indicates that Stanford's Computer Science is located within their Engineering school.

Cardinal red paired with a supporting neutral gold is classic Stanford.

Grey text with pale blue hyperlinks creates a subdued tone, channels sophistication.

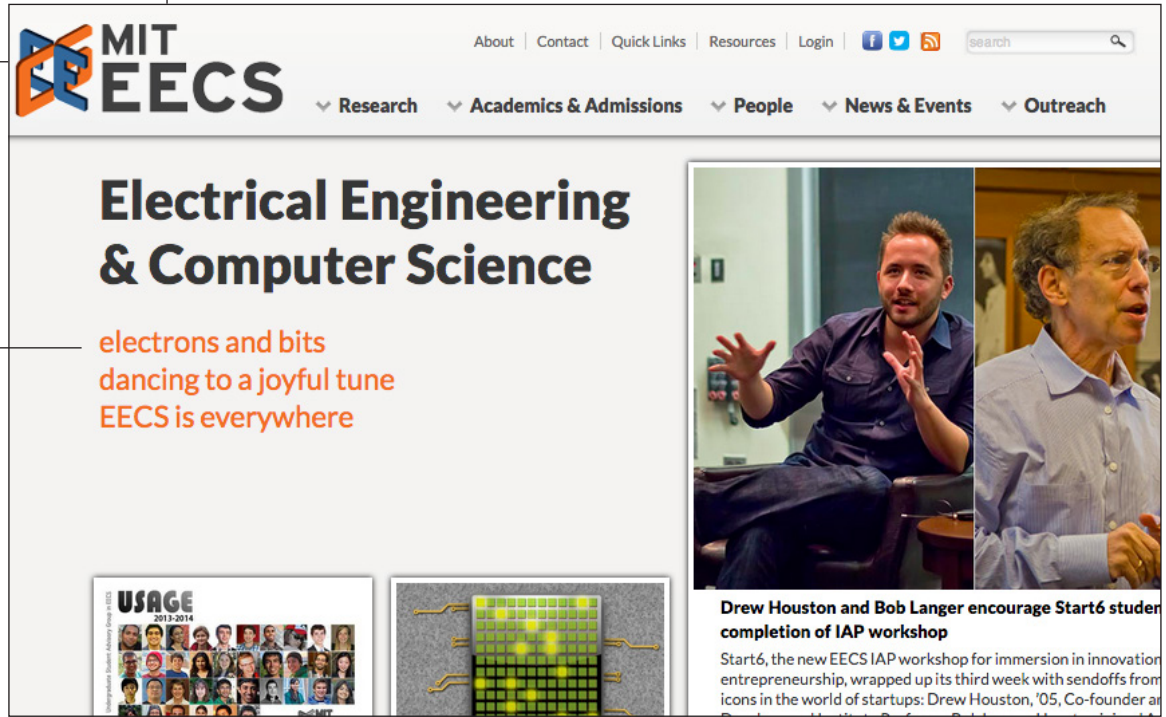


Research Spotlight takes up a place of importance on the page (the left-middle), and rotates through seven current projects. It is obvious that Stanford is most proud of these research projects.

Upcoming events take up the second most importance space on the page, the middle-middle. This indicates they want to show that new (and exciting) things are happening right now at their school. This is also works as a bulletin board for current students and faculty to get quick event updates.

The EECS department has a logo and watermark that is distinct from MIT. This indicates that while they share the name, the EECS is an institution in and of itself. (Whether that's true or not...)

Orange and blue are not MIT colors (those are cardinal red and grey), but they are the branding colors of the MIT EECS. Even their newsletter has these colors.



This tagline changes. Sometimes it says, "EECS is a substrate for innovation. Come help us grow!" Other times it says, "We combine the rigor of science, the power of engineering, and the thrill of discovery. Our students change the world."

(The haiku is pretty cute.)

The off-white color of the background and grey text of the header and the navigation bar makes the news stories, with white background and black text, stand out. This visually showcases the stories, making them stand out.

The grid of the homepage is reflexive—the number and arrangement of the front page stories change according to the size of your browser. This dynamicism characterizes the overall look and feel of MIT's website.

Program Identity (cont.)

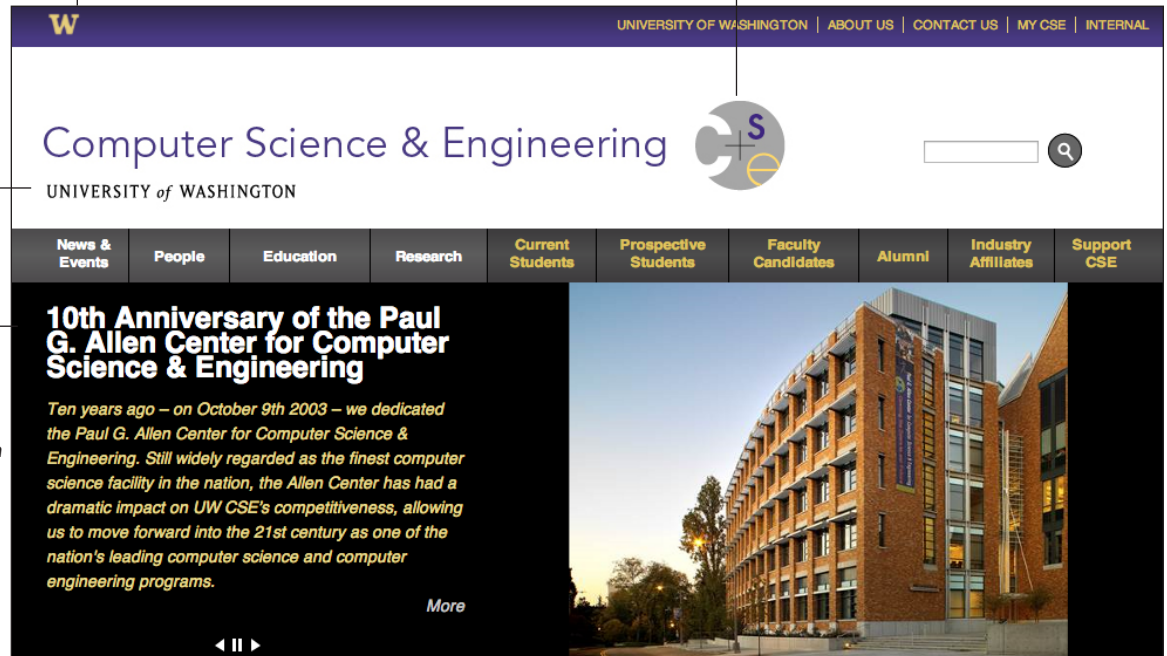
UNIVERSITY OF WASHINGTON

The name of the university is in the header, and the header stays static throughout the site. There is always a link back to the university, literally and metaphorically.

Purple and gold are the official colors of University of Washington. This site uses the colors throughout, including as labels on the main navigation menu. The colors reflect a strong school spirit.

The Computer Science & Engineering department has a logo unique to them. The shape and iconography (the plus sign) is reminiscent of the positive side of a battery.

Front page banner prominently showcases current events and research projects. The banner stretches across the screen, which commands attention from the site visitor. Just from real estate, the banner showcase is the most important thing on the homepage.



The hierarchy of the department, college, and university in the header is confusing. The font sizes are too similar to each other. The colors only distinguish the text from one another, and does not establish hierarchy. There is no logical sense in the capitalizations, tracking, and placement.

Berkeley Blue and California Gold are the official colors of Cal Berkeley. The colors repeat consistently throughout the site, indicating a strong link to the school identity.

Electrical Engineering and Computer Sciences department logo repeats on every page.

The split image of the building arches also repeats, which roots the EECS identity in a physical place on Berkeley campus.

The screenshot shows the top portion of the EECS website. The header is a dark blue bar with the EECS logo on the left, the text 'ELECTRICAL ENGINEERING AND COMPUTER SCIENCES' and 'COLLEGE OF ENGINEERING UC Berkeley' in the center, and a 'Login' button on the right. Below the header is a navigation menu with six columns: 'About EECS', 'Academics', 'Research', 'People', 'External Relations', and 'Calendar'. Each column contains a list of links. The main content area features a 'Computer Science Division' section with a split image of building arches, contact information (387 Soda Hall, Berkeley, CA 94720-1776, Phone: (510) 642-1042, FAX: 510-642-5775), and a list of links including 'Main EECS Home Page', 'Job Offerings', 'Computer Science Division: The early years', 'Thirty Years of Innovation', and 'CITRIS'. A note states the office is open Monday-Friday 8am-4:00pm Pacific Time. At the bottom, there are sections for 'Information for:' (Students, Faculty, Staff) and 'Support Services:' (Administrative, Research, Computing, Facilities & Safety, My EECS Info), along with 'People' (Faculty, Visiting Faculty, Staff, Alumni), 'Courses' (CS Course Information, Self-Paced Center), and 'Research' (Research Areas).

The address and contact information of the physical location of Berkeley's Computer Science division takes up the most prominent content location on the homepage. Maybe the physical space is very important to the department?

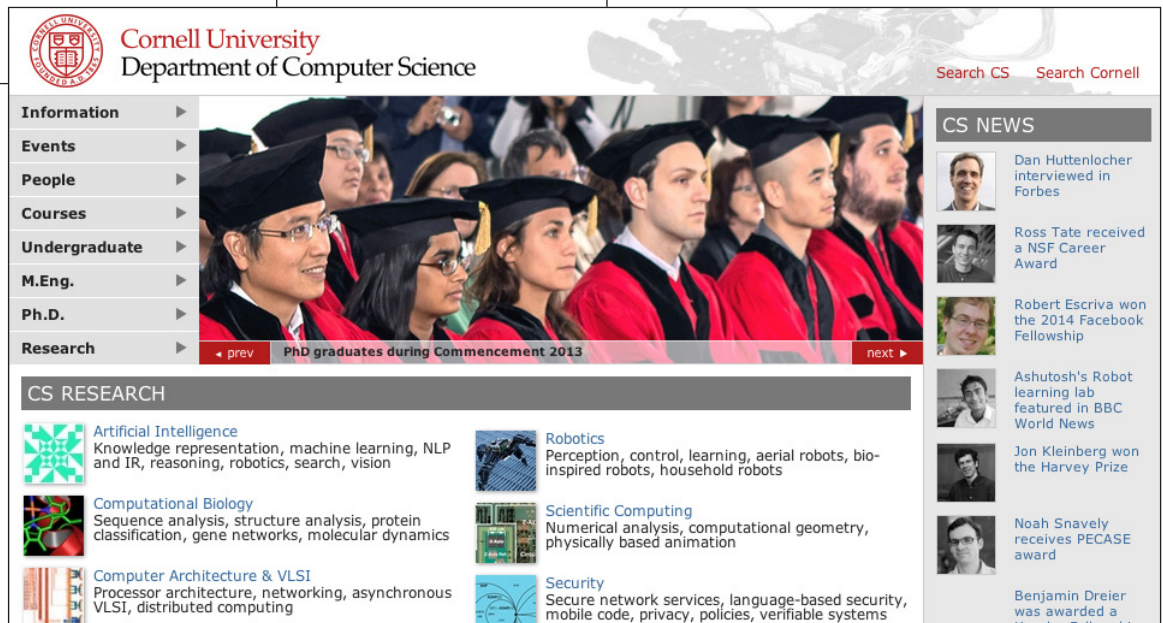
Program Identity (cont.)

CORNELL UNIVERSITY

The header, which stays the same throughout the site, has the name of the university and its crest. The red crest is emblematic, like a stamp, creating a strong sense of school identity.

Cardinal red, white, and grey are the official Cornell University colors. The red represents power; white and grey are sophistication. These colors are repeated throughout the site.

A faint imprint of an image is in the background of every page. This image is randomized, but it is always related to engineering and computer science. It is a decorative flair and serves no purpose, but it does incidentally remind viewers of the genre.



The scrolling banner takes up the middle module of the homepage. The stories it showcases are not specific to the department of CS; they are stories about Cornell University. This creates a link to the overall community of Cornell and of Ithaca, NY.

Research, though not on top hierarchically, takes up the most real estate on the page. Because it takes up so much space, it is shown as important to the Cornell identity. They seem to be proud of their accomplishments in research, and by displaying the fields prominently on the homepage, they seem to want to attract other researchers.

It is interesting that they decide to showcase general Cornell University stories first, in the center scrolling banner, and CS specific stories second, in the right hand column.

Both are considered important, or else they wouldn't be on the homepage. The positioning of these stories suggest that Cornell ranks their overall university reputation more than their overall computer science reputation—or maybe general interest stories, like waterfalls in upstate New York, are more photogenic than computer scientists.

The official colors of Brown University are cardinal red and seal brown, but the university branding prefers black and white used on websites. This explains why the homepage's primary color palette is black and white.

The scrolling banner in the front showcases students, faculty, and prominent alumni from their department. All of the photographs are close-ups of the subjects' faces. The effect is startling, to say the least.

The crest of the school repeats on every page, but the font, color, and size of the text logo of the Brown Computer Science department does not.

Brown Computer Science

about people research degrees courses

Paul Valiant Receives Sloan Research Fellowship

News

Paul Valiant Receives Sloan Research Fellowship
Leela Senthil Nathan Receives

CS Blog

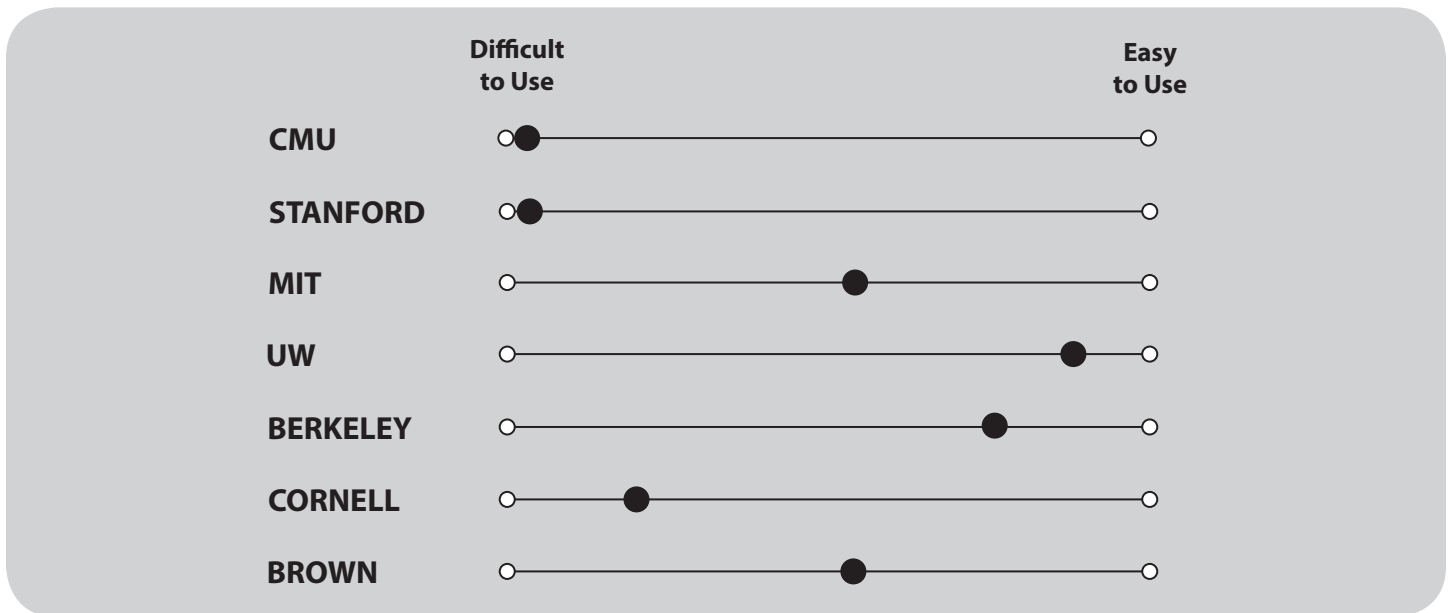
Training Hybrid Human-Machine Classifiers
Tim Edgar Op-Ed in The Guardian

Events

Thursday, March 13
4:00pm Deborah Estrin
Thursday, April 24

News, CS Blog, and Events are on the front page in columns of equal width. This allows the website to bring in three ways of exhibiting news: journalism articles with the News column, casual and modern updates with the CS Blog, and a self-updating calendar of events with the Google Calendar app.

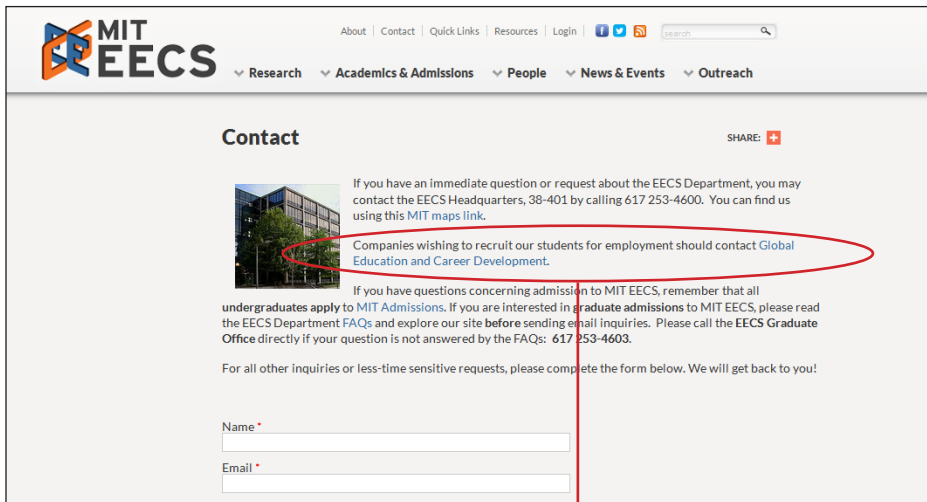
The CS Blog header is different from the rest of the headers on the page to represent the informal tone of the blogging medium. The blue cursive mimics handwriting, which doesn't make any sense, not even from a nostalgia standpoint. Blogs were never handwritten—they have always been digital.



Currently, 5 out of 7 schools address industry in some way. Stanford and CMU were the only schools not to address industry. Of the 5 that address industry, MIT, UW, and Brown provide information in the contact page directed towards industry.

UW and Berkeley were the only schools to provide a specific tab in their main navigation bar for industry. UW calls their tab “Industry Affiliates” while Berkeley calls their tab “External Relations.” MIT has an “Industry Connection Program” nested under their “Outreach” tab and Brown has a “Industrial Partners Program” nested under their “About” tab. Cornell also addresses industry, but their pages are buried in their navigation under “Undergraduate” and “Career Information.”

home > contact



Companies wishing to recruit our students for employment should contact [Global Education and Career Development](#).

specific call out to industry

home > outreach > industrial connection program



page directed towards industry

home > contact us

Getting Here
 UW Seattle Campus Map
 Driving Directions
 Public Transportation
 Hotel Accommodations
 Building Directory

Computer Science & Engineering
 University of Washington
 AC101 Paul G. Allen Center, Box 352350
 185 Stevens Way
 Seattle WA 98195-2350

Phone: (206) 543-1695
 Fax: (206) 543-2969

Office Hours
 During the Academic Year: 9:00am - Noon and 1:00pm - 5:00pm
 During the Summer: 9:00am - Noon and 1:00pm - 4:30pm

Interactive map with directions may be viewed [here](#).
[Getting here](#)

University of Washington Campus Map

[Kay Beck-Benton](#)
 External Relations Director

Principal Administrative Contacts

Administration (AC101):

Hank Levy	Chair
Paul Beame	Associate Chair
Ed Lazowska	Associate Chair
Connie Ivey-Pasche	Assistant to the Chair
Chris Cunningham	Administrator
Kay Beck-Benton	External Relations Director

industry addressed on contact us page

home > industrial affiliates

UNIVERSITY OF WASHINGTON | ABOUT US | CONTACT US | MY CSE | INTERNAL

Computer Science & Engineering
 UNIVERSITY of WASHINGTON

News & Events | People | Education | Research | Current Students | Prospective Students | Faculty Candidates | Alumni | **Industry Affiliates** | Support CSE

Industry Affiliates

The main objective of the Industry Affiliates Program is to support the mutual needs of business, industry, and academia in computer research, development, and education. This is accomplished by providing appropriate mechanisms for technical exchange and collaboration and employment of students.

The program offers many benefits to business and industry. There is the opportunity to influence computing research and education and to participate in long-range technical assessments of problems and directions in the field. Contacts with prospective employees can be established easily, affiliates have early access to student resumes and student and faculty publications. Special seminars and short courses can be arranged. Faculty members are available for informal technical discussions and more formal presentations.

The advantages to the University are also substantial. We can learn about current problems in industry. Students become acquainted with industrial needs. The co-op program and summer internships in local and national industry provide students with a complementary element to their education. The result of the interaction is greater excellence in both the research and teaching missions of the department.

page directed towards industry

specific tab for industry called "Industry Affiliates"

home > education > outreach

enrolls roughly 150 students and graduates roughly 50 students annually. Internet-based distance learning is used extensively.

- Working with UW Professional and Continuing Education, we offer multi-course [Certificate Programs](#) in C Programming, C++ Programming, Client/Server Management, Data Communications, Managing Network Operations, Multimedia, Software Engineering, Software Product Management, and other specializations. In 2010, more than 1,000 students participated in more than 3,000 different certificate programs, enrolling more than 2,000 course equivalents.

Industry Outreach

- Study after study confirms that the #1 factor in the success of high-tech businesses is the presence of strong research institutions. For an overview, see ["The Impact of a Research University: An Information Technology Perspective."](#)
- Our [colloquium series](#) is open to the public, available live and on-demand on the Internet, and recorded for later broadcast on UWTV.
- [Engineering Discovery Days \(formerly open house\)](#): The College of Engineering highlights several current research projects for the general public Friday and Saturday.
- [Gear-Up](#): For the past several years, we have hosted several Gear-Up summer institutes, where we run a Mindstorm Lego robot workshop.

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industry outreach focuses to connect with companies on projects

home > external relations

ELECTRICAL ENGINEERING AND COMPUTER SCIENCES
COLLEGE OF ENGINEERING UC Berkeley

Academics: Degree Programs, Undergrad Admissions, Graduate Admissions, Student Information, Courses/Objectives & Outcomes

Research: Areas, Centers, Projects, Publications, Visiting Scholars

People: Directory, Faculty, Staff, Students, Alumni

External Relations: Industrial Advisory Board, Student Recruitment, Entrepreneurial Activities

External Relations Group (XRG)

EECS Industrial Advisory Board (IAB)
EECS Industrial Members

For over half a century, the Department of Electrical Engineering and Computer Sciences at the University of California at Berkeley has been at the leading edge of research that has led to revolutionary innovations in semiconductor and MEMS devices, design technology, computer architecture, operating systems and databases, and wired and wireless networking. Berkeley graduates are at the core of today's Information Technology industry.

EECS's industrial programs were established to encourage cooperation between members of industry and the department:

- to facilitate faster transfer of research results to industry
- to help keep research focused on problems that interest industry
- increase access by industry to research publications, students and faculty
- encourage industrial gifts/grants to support educational and research activities at Berkeley

Membership program:

Fall 2013 Infosession
BEARS 2013
BEARS 2012
BEARS 2011
BEARS 2010
BEARS 2009
BEARS 2008

specific tab for industry called "External Relations"

page directed towards industry

home > external relations > student recruitment

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Student Recruitment Services

Fall 2013 Infosession Schedule
2014 Internship Open House

The EECS Department recognizes corporations and other institutions which give to the department annually as **Silver Industrial Liaison Affiliates (SILA)**. Members enjoy the recruiting benefits below:

- Assistance with organizing one recruiting Infosession and up to two interview days (with 3 interview rooms per day without additional cost) on our premises per semester; additional infosessions may be facilitated.
- Scheduling and room reservations for Infosession, an informal gathering with industrial representatives and interested students, and interviews
- Sending electronic mail postings and follow-up notices with information about the recruitment events to EECS undergraduate and graduate student aliases
- Participation in the annual **Internship Open House**
- Invitation to the **EECS Career Fair**
- Complimentary copy of **Graduate Student Resume Directory**

All companies are invited to post their employment opportunities at no charge on the **Callisto** job listing website which is sponsored by the **Berkeley Career Center**. This site represents the primary source for EECS students to search for employment opportunities

companies can recruit students

home > external relations > entrepreneurial activities

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Entrepreneurial Activities

Summary of Entrepreneurial Activities

- EECS faculty and alumni have founded over 118 start-ups
- These have resulted in 11 successful IPOs
- The resulting companies now have over 195.35B in Market Capitalization

EECS Efforts Have Been Funded By These Firms, Among Others:

- Sequoia Capital
- New Enterprise Associates
- Foundation Capital
- Kleiner Perkins Caufield & Byers
- Venrock Associates
- Philadelphia Ventures
- ABS Ventures II Limited
- AVA Partners
- Bostech Associates
- Canaan Venture Limited Partnership
- Commonwealth Venture Partners
- George Gilbert Partners
- Mohr-Davidow
- J.P. Morgan Capital Corporation
- Morgenthaler Ventures
- Pennsylvania Venture Partners
- Phillips Venture Capital Fund
- Ronald Rosenzweig Partners
- Steuben Partners International
- Steuben Partners, L.P.

invites companies to showcase themselves to the students

home > undergraduate > career information > alumni destinations

Alumni Destinations

The companies listed below have hired undergraduates from our program. Email addresses of some of our alumni (and a few non-alumni contacts) are listed for the benefit of Cornell CS students who would like to find out what it's like to work in the industry. We also have a [recent placement list](#) showing the destinations of some of our graduating seniors.

Company	Business	Contact (A = Cornell alum, T = technical, R = recruiter)
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z		
A		
Accenture	Management Consulting	Douglas Calby '81 (A)
Accenture	I.T. Consulting	Tara Kitley (R)
Accenture	I.T. Consulting	Nick Nemati '98 (A)
Acclaim Entertainment		Josh Markiewicz '98 (A)
Altera	Microprocessors	Chris Curivan '97 (A)

recruiter contact information is posted on this page

home > research > research links > [groupname]

Co-Ops for Computer Scientists

Many CS majors choose to participate in the Engineering College's cooperative work-study program, which gives CS students the opportunity to work with leading-edge firms around the nation (and sometimes abroad). The program is open to both Arts & Sciences and Engineering CS majors.

The fifth academic semester is satisfied through summer courses at Cornell. Then, instead of returning to Cornell for the fall academic term, Co-op students work in industry for about five months. Co-op students return for regular spring studies and then typically go back to work during the following summer. Co-op students complete a regular senior year and graduate with their class.

See the [Engineering Co-Op Program's web page](#), visit the Program office at 201 Carpenter Hall, call 607-255-5006, or email engr_coop@cornell.edu.

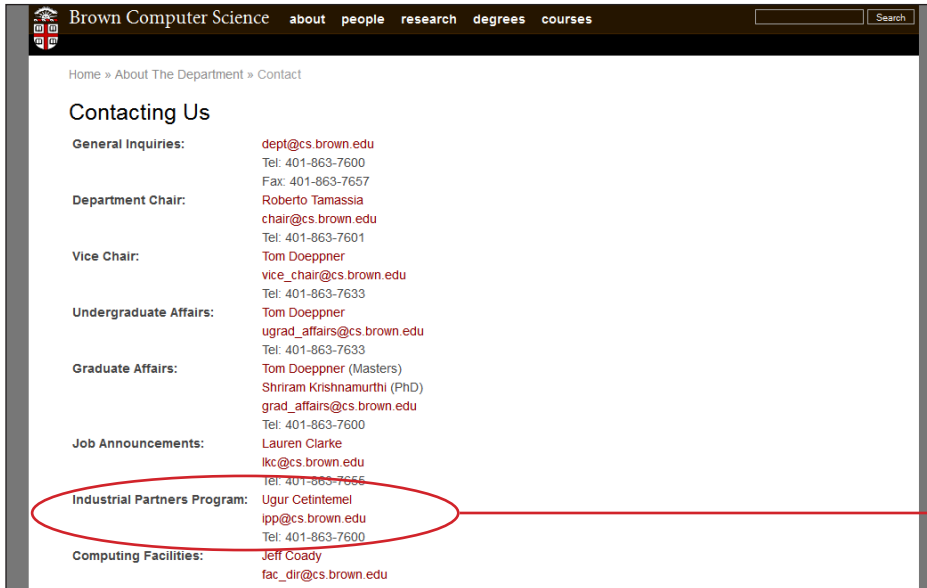
Co-Op Contacts

Some of our co-op students have allowed us to list their names and email addresses on this page. Click on any of the names in the "Email Links" column and you should be provided with a mailto window by your browser.

Company	Core Businesses	Email Links to Co-Op Participants
Bain & Co.	Management	Vikram Purwani

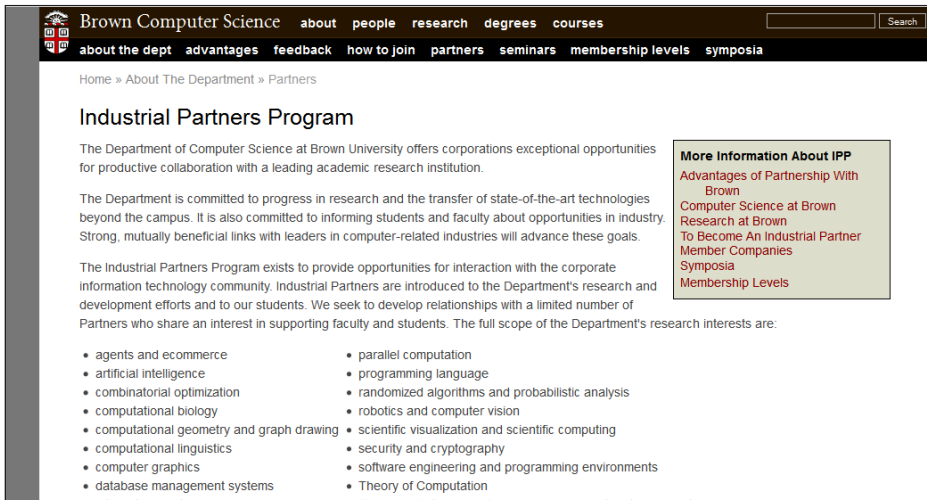
Build relationships with companies for co-ops

home > about > contact



industry addressed on contact us page

home > about > partners



page directed towards industry

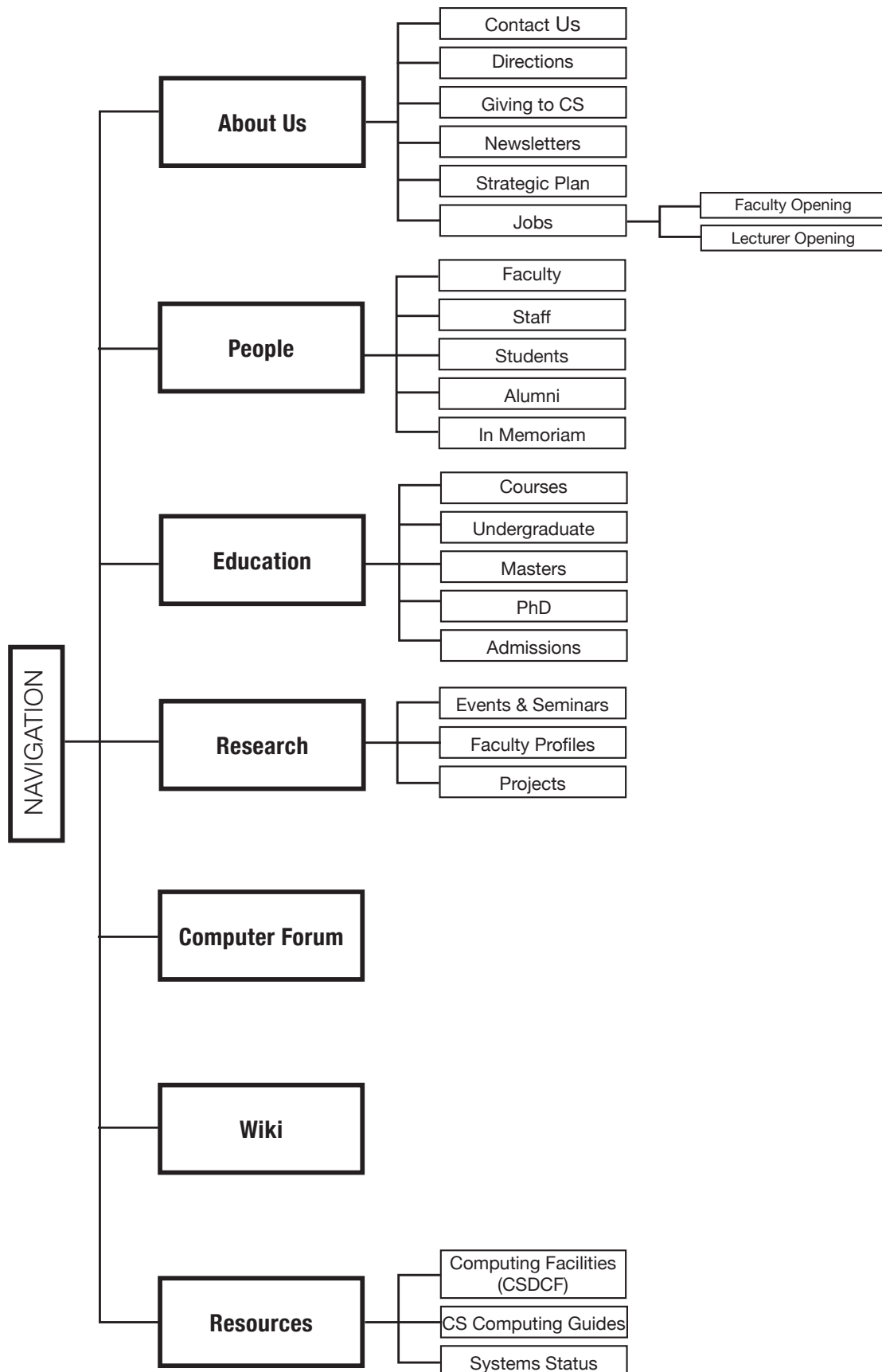
Conclusions

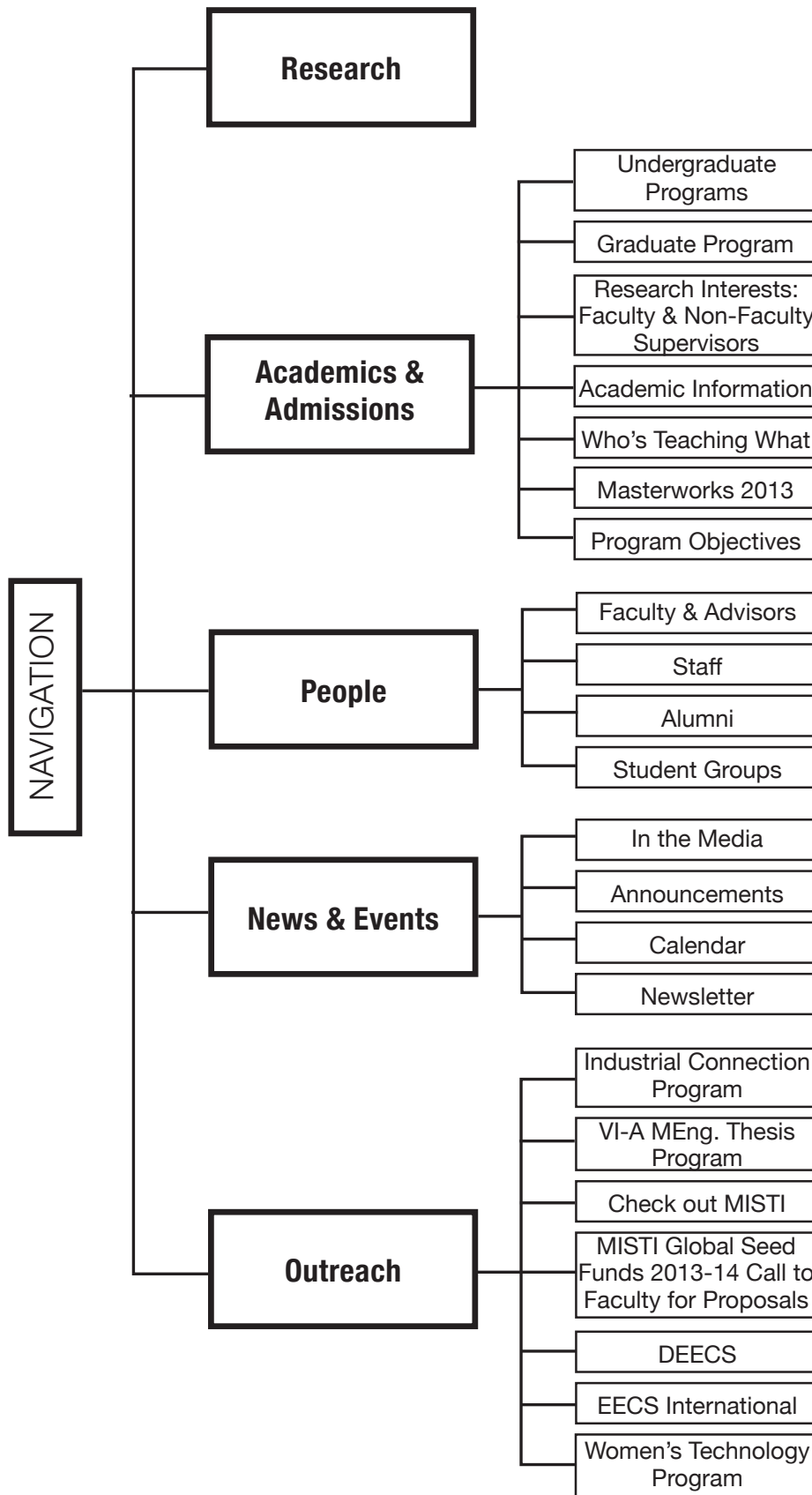
Our findings indicate that while there are many different tactics to convey the same set of information, there appears to be trends among the more successful colleges to employ the same tactics.

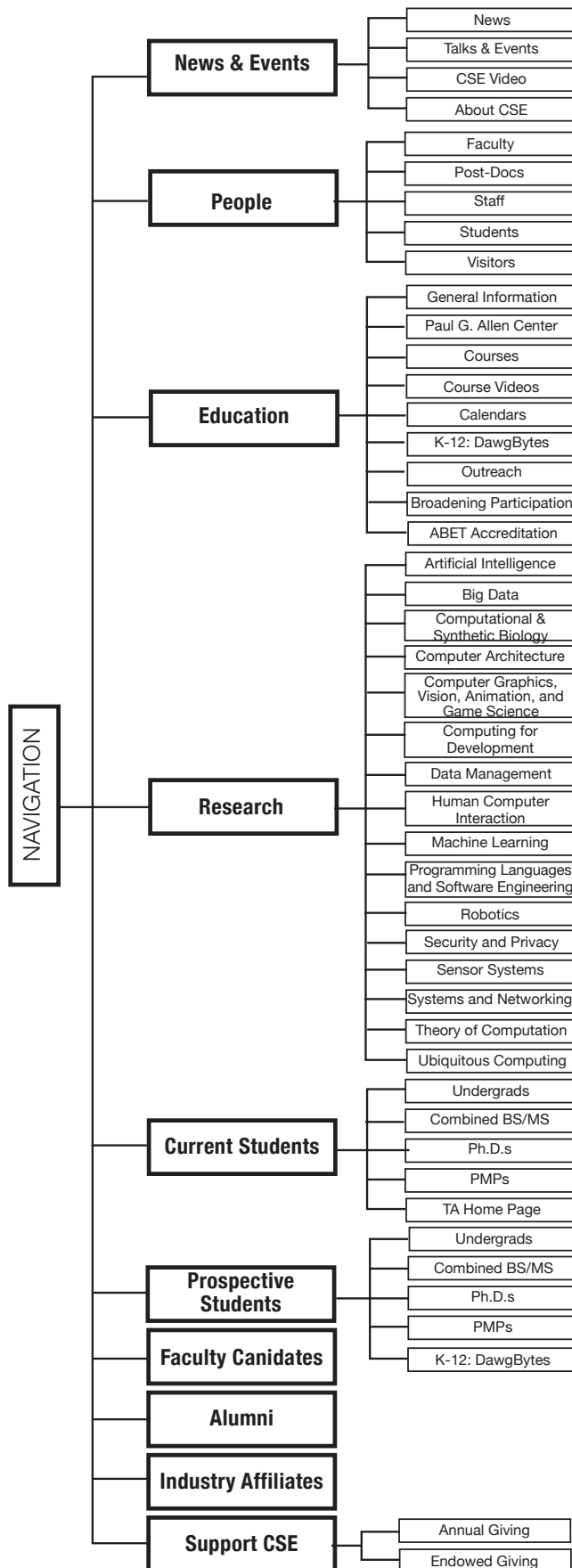
- Navigation: It is common to have a main navigational menu across the top, with a subnavigational menu on the left side of the page. The least successful websites deviated from this, or had either too many or no drop down tabs in their navigation headers.
- Page Layouts: Homepages with banners across the top or middle are the most visually impressive. Search bars, footers, and images/photographs appear on the most helpful sites. Having a grid of more than four modules makes the page too cluttered.
- Faculty Pages: The most successful sites have a unified look and feel among their faculty pages. Having a hyperlinked search option and photographs are useful as well.
- Degree Levels: Sites that separate information for prospective students and current students are more easily navigable.
- Research and Faculty Interests: The most successful sites not only clearly group and label the areas of research and faculty interests, they have an obvious search function for them as well.
- Faculty and Student Projects: CMU and Stanford are the only schools that showcase projects on their websites.
- Program Identity: There's only one chance to make a first impression. The schools that make the strongest on their webpages had a well-developed sense of identity, school pride, and department branding.
- Targeting Industry: CMU and Stanford are the only schools that do not address industry affiliates in any way.

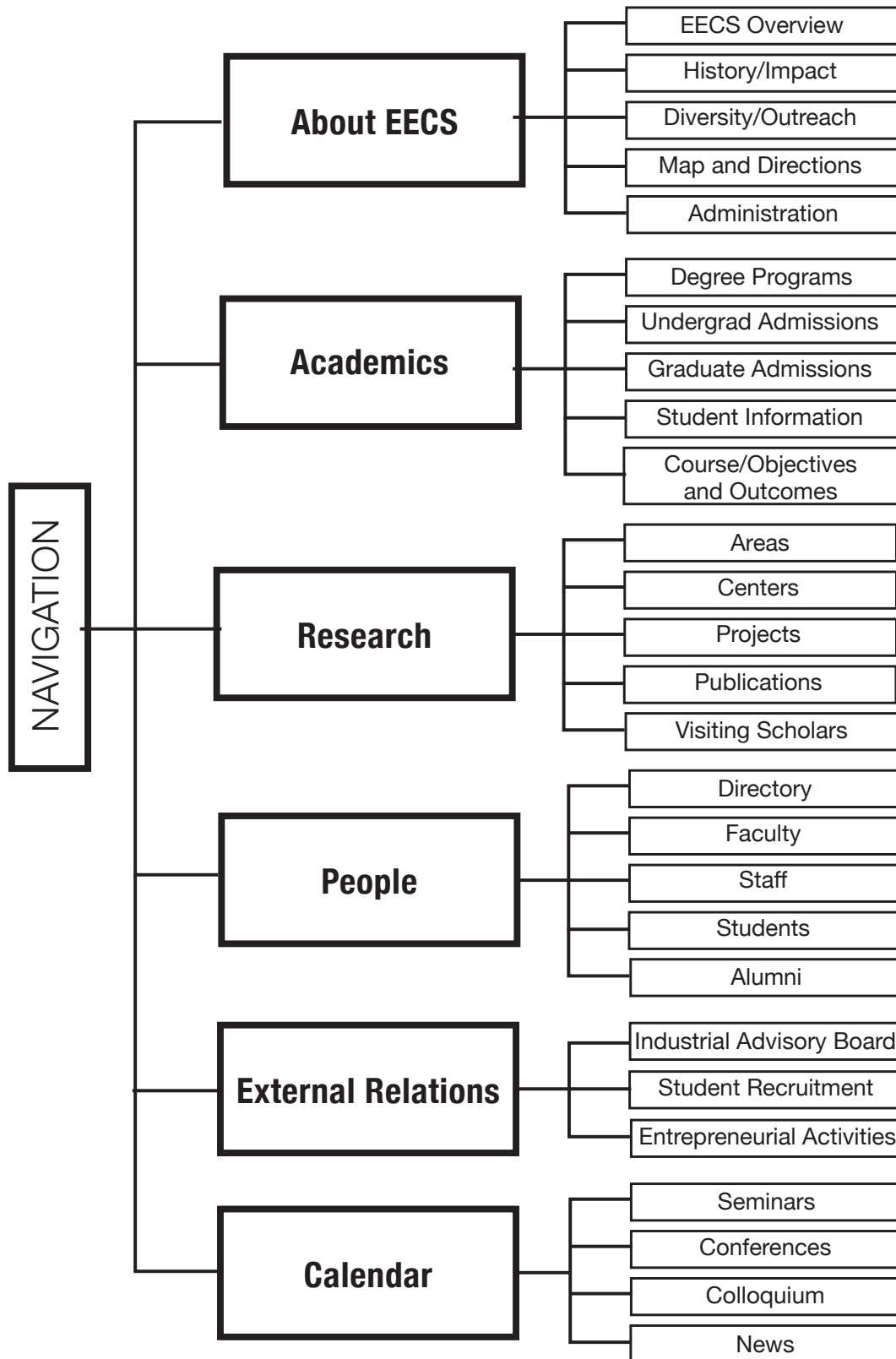
While we know who our users are, we can only guess at who the CMU competitors determine to be theirs. This is probably the cause of the wild variation in tactics employed among the competitor websites.

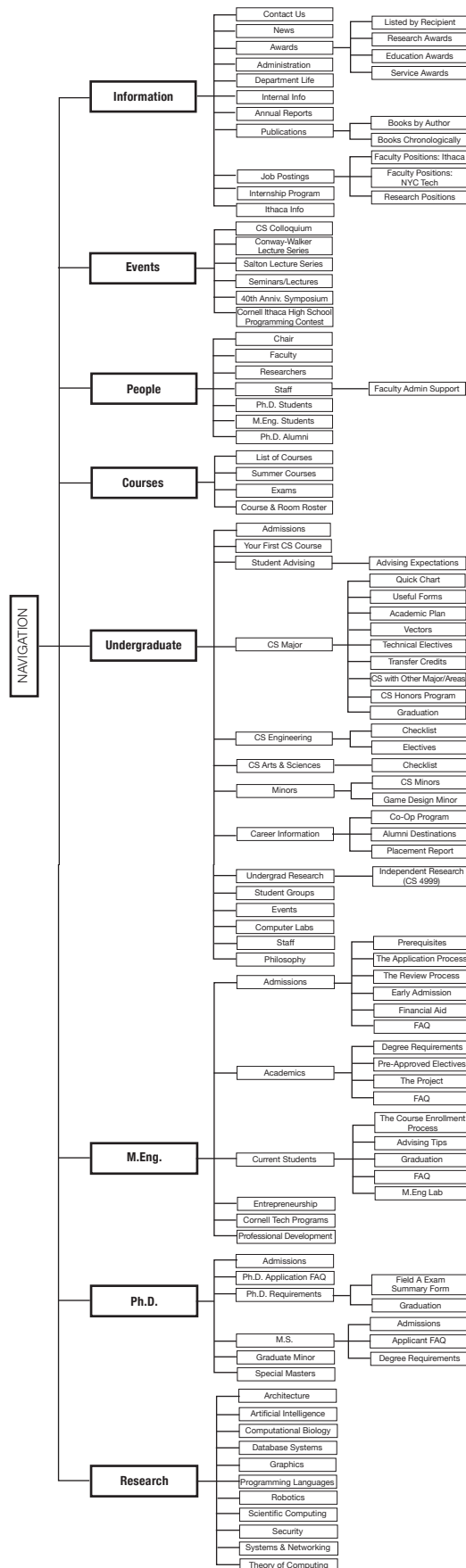
Moving forward, we will continue down the path of least resistance—at least, for the website user. We will utilize best practices for the highest ease of functionality and navigability. We will make sure they will know where they are going at all times.

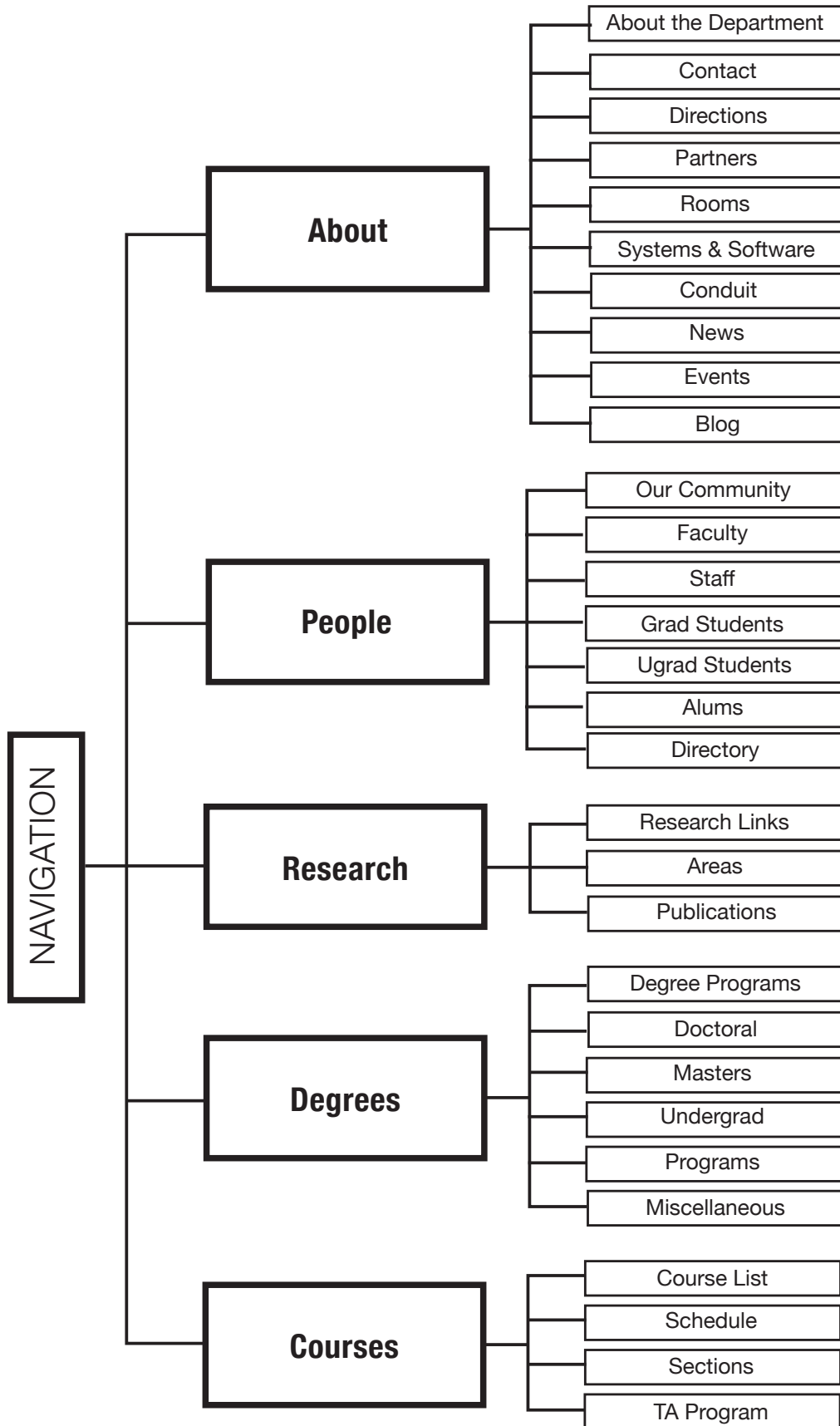




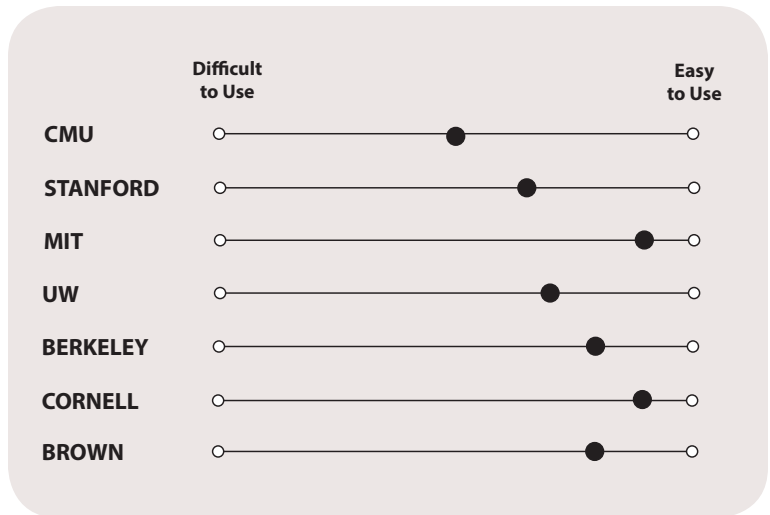




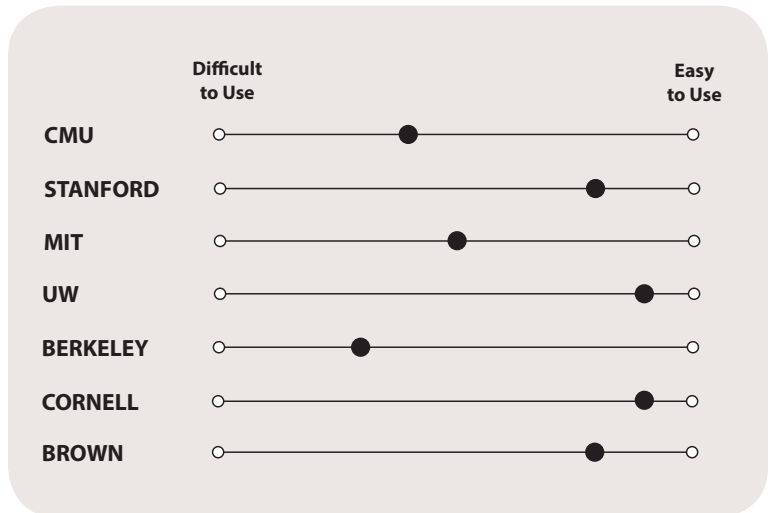




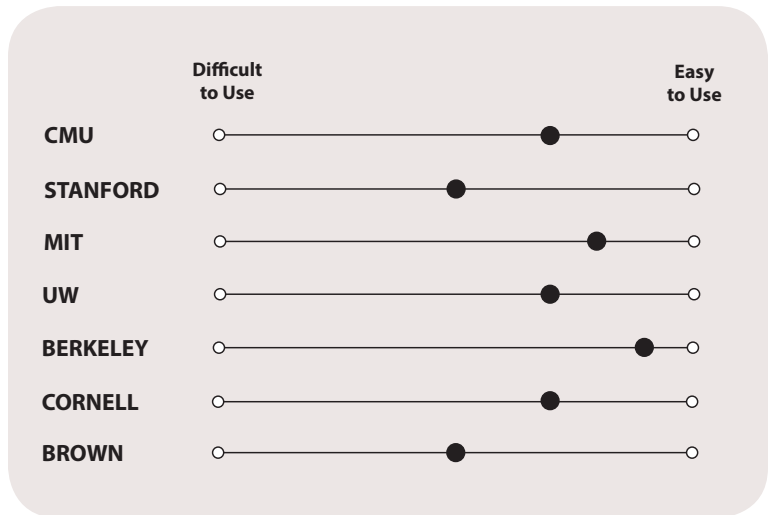
Navigation



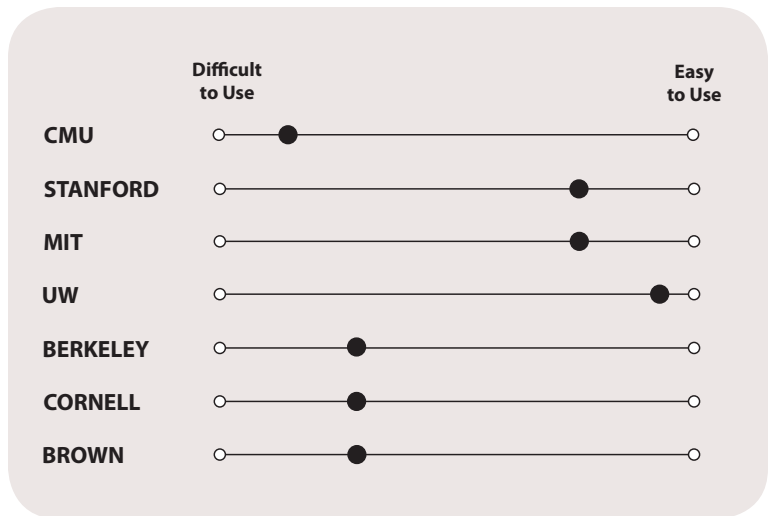
Page Layouts



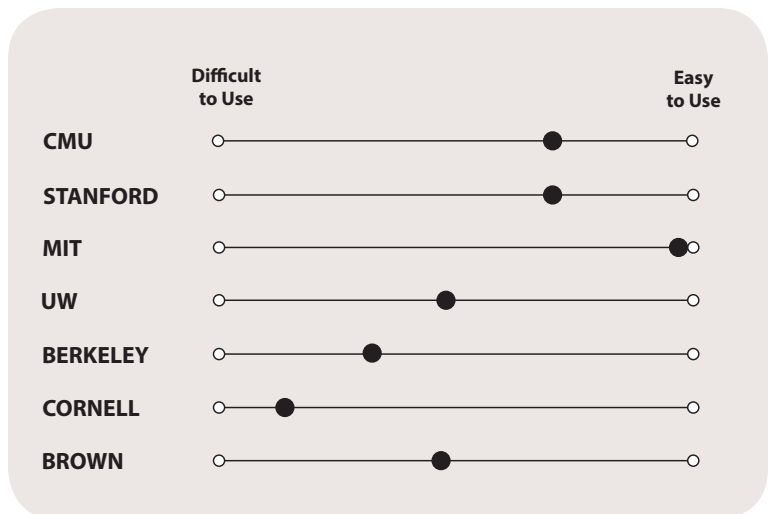
Faculty Pages



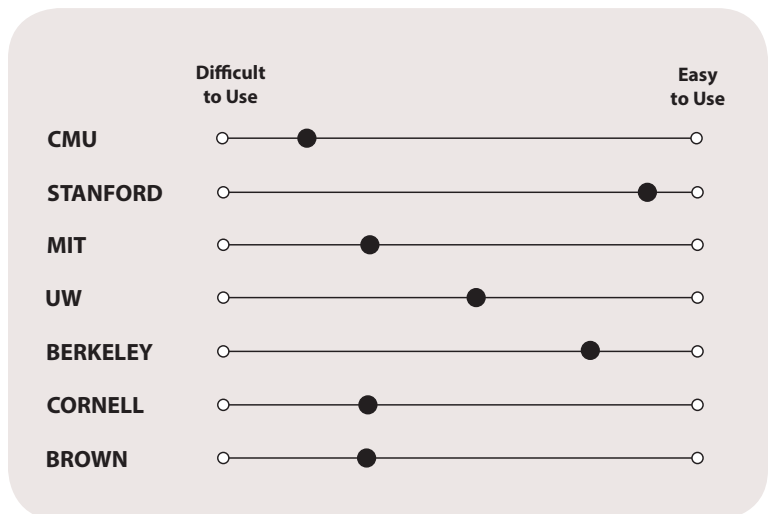
Degree Pages



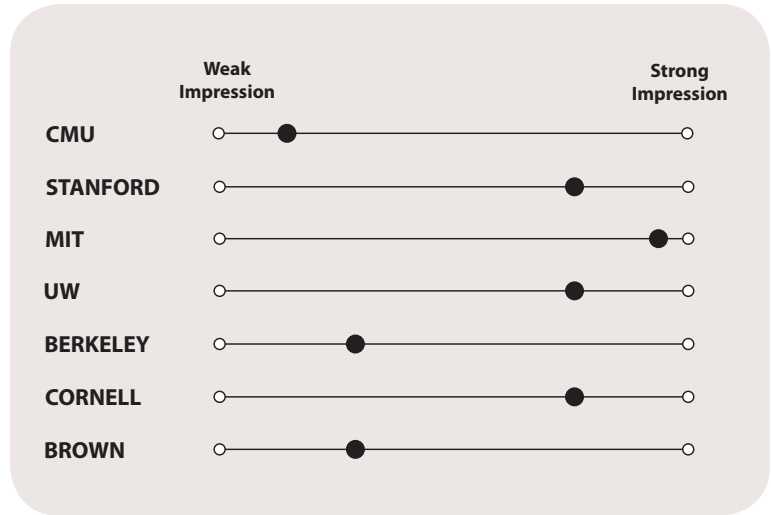
Faculty and Research Interest



Faculty and Student Projects



Program Identity



Targeting Industry

